



See the possibilities

User Manual



AP-1600T-PMCL

AP-3200T-PMCL

*Digital 3CMOS Progressive Scan
RGB Color Camera with Mini Camera Link Interface*

Document Version: 2.0

Date: 2023-08-22

Thank you for purchasing this product.

 Be sure to read this documentation before use.

This documentation includes important safety precautions and instructions on how to operate the unit. Be sure to read this documentation to ensure proper operation.

The contents of this documentation are subject to change without notice for the purpose of improvement.

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About Technical Note



Some additional technical information is provided on the JAI website as Technical Notes. In this manual, if a technical note is available for a particular topic, the above icon is shown. Please refer to the following URL for Technical notes.

<https://www.jai.com/support-software/technical-notes>

Notice/Warranty

Notice

The material contained in this manual consists of information that is proprietary to JAI Ltd., Japan, and may only be used by the purchasers of the product. JAI Ltd., Japan makes no warranty for the use of its product and assumes no responsibility for any errors which may appear or for damages resulting from the use of the information contained herein. JAI Ltd., Japan reserves the right to make changes without notice.

Company and product names mentioned in this manual are trademarks or registered trademarks of their respective owners.

Warranty

For information about the warranty, please contact your factory representative.

Certifications

CE Compliance

As defined by the Directive 2004/108/EC of the European Parliament and of the Council, EMC (Electromagnetic compatibility), JAI Ltd., Japan declares that AP-1600T-PMCL and AP-3200T-PMCL comply with the following provisions applying to their standards.

EN 61000-6-3 (Generic emission standard part 1)

EN 61000-6-2 (Generic immunity standard part 1)

FCC

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.

- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Warning

Changes or modifications to this unit not expressly approved by the party responsible for FCC compliance could void the user's authority to operate the equipment.

KC



제조년월은 제품상자의 라벨을 참조하십시오.

China RoHS

The following statement is related to the regulation on “Measures for the Administration of the Control of Pollution by Electronic Information Products”, known as “China RoHS”. The table shows contained Hazardous Substances in this camera.

 mark shows that the environment-friendly use period of contained Hazardous Substances is 15 years.

重要注意事项

有毒有害物质或元素名称及含量表

根据中华人民共和国信息产业部『电器电子产品有害物质限制使用管理办法』，本产品《有毒有害物质或元素名称及含量表》如下。

| 部件名称 | 有毒有害物质或元素 | | | | | |
|--------------------------------|-----------|-----------|-----------|------------------|---------------|-----------------|
| | 铅 (Pb) | 汞 (Hg) | 镉 (Cd) | 六价铬 (Cr (VI)) | 多溴联苯 (PBB) | 多溴二苯醚 (PBDE) |
| AP-1600T-PMCL AP-3200T-PMCL | × | ○ | ○ | ○ | ○ | ○ |

○:表示该有毒有害物质在该部件所有均质材料中的含量均在 GB/T 26572-2011规定的限量要求以下。

×:表示该有毒有害物质至少在该部件的某一均质材料中的含量超出 GB/T 26572-2011规定的限量要求。

环保使用期限



电子信息产品中含有的有毒有害物质或元素在正常使用的条件下不会发生外泄或突变、电子信息产品用户使用该电子信息产品不会对环境造成严重污染或对其人身、财产造成严重损害的期限。

数字「15」为期限15年。

Usage Precautions

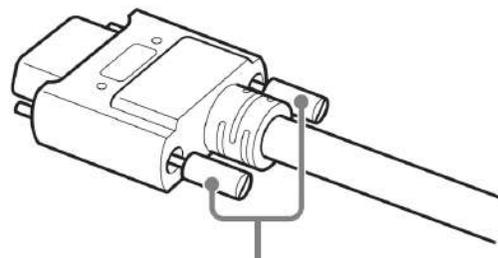
Notes on Cable Configurations

The presence of lighting equipment and television receivers nearby may result in video noise. In such cases, change the cable configurations or placement.

Notes on Camera Link Cable Connections

Secure the locking screws on the connector manually, and do not use a driver. Do not secure the screws too tightly. Doing so may wear down the screw threads on the camera. (Tightening torque: 0.15 N·m or less)

Caution: Secure manually. Do not secure too tightly.



Notes on Attaching the Lens



Technical Notes

How to Clean a Sensor

Avoiding Dust Particles

When attaching the lens to the camera, stray dust and other particles may adhere to the sensor surface and rear surface of the lens. Be careful of the following when attaching the lens.

- Work in a clean environment.
- Do not remove the caps from the camera and lens until immediately before you attach the lens.
- To prevent dust from adhering to surfaces, point the camera and lens downward and do not allow the lens surface to come into contact with your hands or other objects.
- Always use a blower brush to remove any dust that adheres.
- Never use your hands or cloth, blow with your mouth, or use other methods to remove dust.

Phenomena Specific to CMOS Image Sensors

The following phenomena are known to occur on cameras equipped with CMOS image sensors. These do not indicate malfunctions.

- **Aliasing:** When shooting straight lines, stripes, and similar patterns, vertical aliasing (zigzag distortion) may appear on the monitor.
- **Blooming:** When strong light enters the camera, some pixels on the CMOS image sensor may receive much more light than they are designed to hold, causing the accumulated signal charge to overflow into surrounding pixels. This “blooming” phenomenon can be seen in the image but does not affect the operation of the camera.
- **Fixed pattern noise:** When shooting dark objects in high-temperature conditions, fixed pattern noise may occur throughout the entire video monitor screen.
- **Defective pixels:** Defective pixels (white and black pixels) of the CMOS image sensor are minimized at the factory according to shipping standards. However, as this phenomenon can be affected by the ambient temperature, camera settings (e.g., high sensitivity and long exposure), and other factors, be sure to operate within the camera’s specified operating environment.

Notes on Exportation

When exporting this product, please follow the export regulations of your country or region.

Features

This camera is an industrial progressive scan camera that uses three global shutter CMOS image sensors.

Enhanced color reproduction is achieved via the compact-designed 3CMOS C-mount prism optical system in addition to the internal color matrix circuit. Even higher definition imaging is made possible by the shading correction and gamma correction circuits.

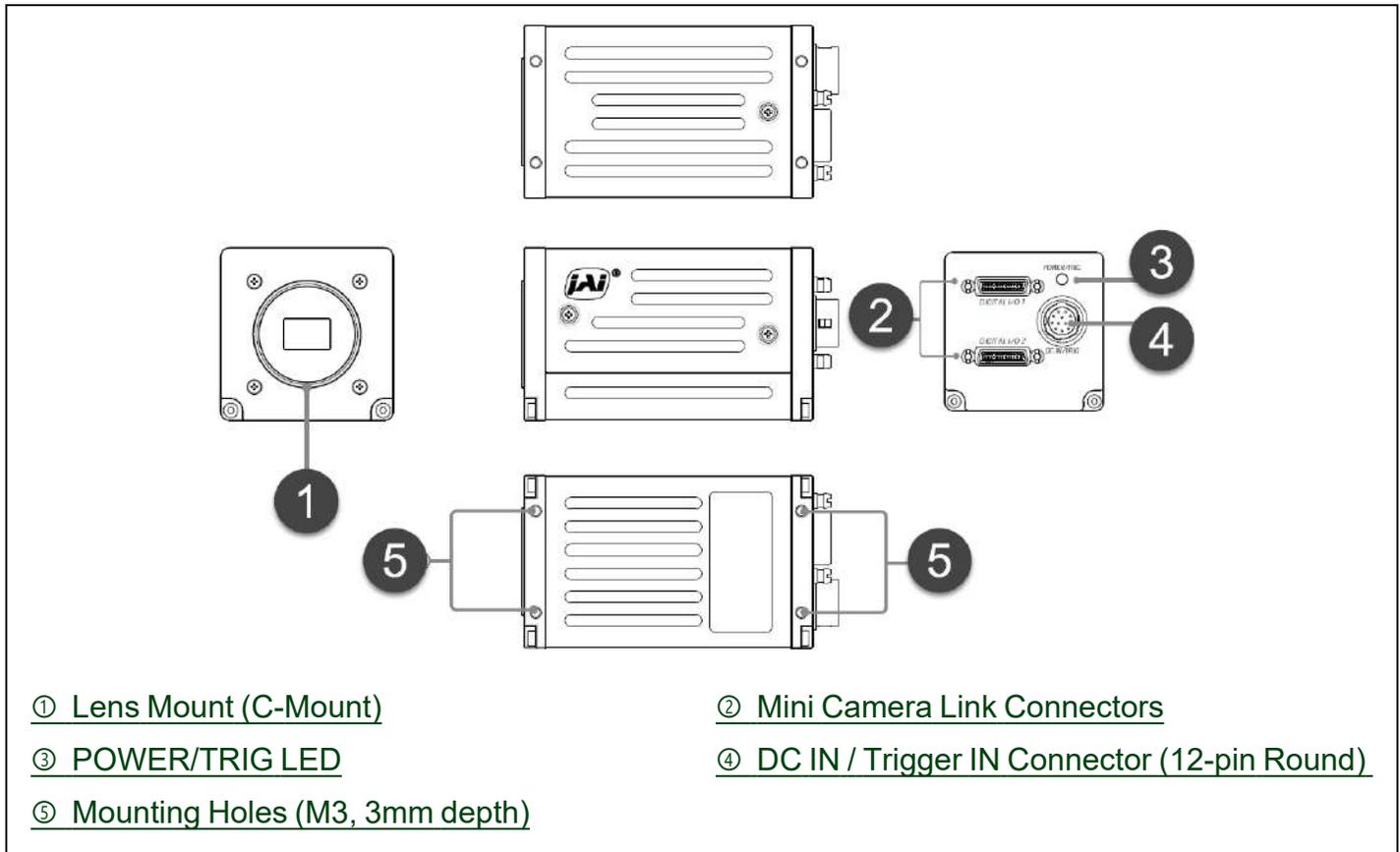
The ROI and binning functions allow for even faster readout speeds. The gain and exposure time can be configured individually for each CMOS sensor. A color space conversion function is also supported.

| | AP-1600T-PMCL | AP-3200T-PMCL |
|-----------------------|--|--------------------------------------|
| Image Sensor | Type 1/2.9 (F1.8 prism optical system) | Type 1/1.8 (F4 prism optical system) |
| Effective Pixels | 1456 × 1088 | 2064 × 1544 |
| Pixel Size | 3.45 um×3.45 um | |
| Max Frame Rate (Full) | 126.1 fps | 55.6 fps |

Features Overview

- Compliance with CameraLink and GenICam standards
- Lens mount: C-mount (flange back: 17.526 mm)
- 24-bit or 30-bit RGB output (36-bit RGB output possible in video process bypass mode)
- Gamma correction circuit that uses lookup tables
- Color matrix that allows faithful color reproduction
- Color space conversion function (sRGB, Adobe RGB, HSI, XYZ) support
- Internal test signal for settings configuration

Parts Identification



① Lens Mount (C-Mount)

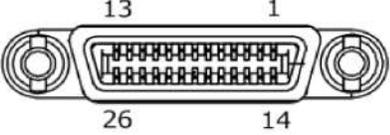
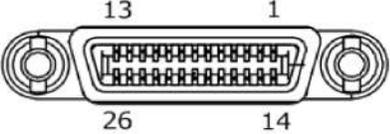
Mount a C-mount lens, microscope adapter, etc. here.

Note: Before mounting a lens, be sure to refer to [① Lens](#) and confirm the precautions for attaching a lens and the supported lens types.

② Mini Camera Link Connectors

Connect a cable that is compatible with Mini Camera Link (SDR) connectors here.

Note: The cable length at which communication will be possible will be limited when using a cable that is not compatible with Camera Link, a small diameter type cable, or a high flex type cable.

|  <p style="text-align: center;">Connector 1</p> | <p>Camera Link Connector 1</p> <table border="1"> <thead> <tr> <th>Pin</th> <th>Input Output</th> <th>Signal</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>1, 26</td> <td></td> <td>Power</td> <td>Power</td> </tr> <tr> <td>2 (-), 15 (+)</td> <td>Out</td> <td>X_OUT0</td> <td>Data out</td> </tr> <tr> <td>3 (-), 16 (+)</td> <td>Out</td> <td>X_OUT1</td> <td>Data out</td> </tr> <tr> <td>4 (-), 17 (+)</td> <td>Out</td> <td>X_OUT2</td> <td>Data out</td> </tr> <tr> <td>5 (-), 18 (+)</td> <td>Out</td> <td>X_Clk</td> <td>CL Clock</td> </tr> <tr> <td>6 (-), 19 (+)</td> <td>Out</td> <td>X_OUT3</td> <td>Data output</td> </tr> <tr> <td>7 (+), 20 (-)</td> <td>In</td> <td>SerTC (RxD)</td> <td rowspan="2">LVDS Serial Control</td> </tr> <tr> <td>8 (-), 21 (+)</td> <td>Out</td> <td>SerTFG (TxD)</td> </tr> <tr> <td>9 (-), 22 (+)</td> <td>In</td> <td>CC1 (Trigger)</td> <td>JAI standard trigger</td> </tr> <tr> <td>10 (+), 23 (-)</td> <td>In</td> <td>CC2 (Reserved)</td> <td></td> </tr> <tr> <td>11, 24</td> <td></td> <td>N.C</td> <td></td> </tr> <tr> <td>12, 25</td> <td></td> <td>N.C</td> <td></td> </tr> <tr> <td>13, 14</td> <td></td> <td>Shield</td> <td>GND</td> </tr> </tbody> </table> | Pin | Input Output | Signal | Description | 1, 26 | | Power | Power | 2 (-), 15 (+) | Out | X_OUT0 | Data out | 3 (-), 16 (+) | Out | X_OUT1 | Data out | 4 (-), 17 (+) | Out | X_OUT2 | Data out | 5 (-), 18 (+) | Out | X_Clk | CL Clock | 6 (-), 19 (+) | Out | X_OUT3 | Data output | 7 (+), 20 (-) | In | SerTC (RxD) | LVDS Serial Control | 8 (-), 21 (+) | Out | SerTFG (TxD) | 9 (-), 22 (+) | In | CC1 (Trigger) | JAI standard trigger | 10 (+), 23 (-) | In | CC2 (Reserved) | | 11, 24 | | N.C | | 12, 25 | | N.C | | 13, 14 | | Shield | GND | |
|---|--|----------------|----------------------|--------|-------------|-------|--|--------|-------|---------------|-----|--------|----------|---------------|-----|--------|----------|---------------|-----|--------|----------|---------------|-----|-------|----------|---------------|-----|--------|-------------|---------------|----|-------------|---------------------|---------------|-----|--------------|---------------|---------------|---------------|----------------------|----------------|----------------|----------------|--------|----------|----------------|-----|-------|----------|----------------|-----|--------|----------|--------|--------|--------|-----|
| Pin | Input Output | Signal | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1, 26 | | Power | Power | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 (-), 15 (+) | Out | X_OUT0 | Data out | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 (-), 16 (+) | Out | X_OUT1 | Data out | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 (-), 17 (+) | Out | X_OUT2 | Data out | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 (-), 18 (+) | Out | X_Clk | CL Clock | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 (-), 19 (+) | Out | X_OUT3 | Data output | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 7 (+), 20 (-) | In | SerTC (RxD) | LVDS Serial Control | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 8 (-), 21 (+) | Out | SerTFG (TxD) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 9 (-), 22 (+) | In | CC1 (Trigger) | JAI standard trigger | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 10 (+), 23 (-) | In | CC2 (Reserved) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 11, 24 | | N.C | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 12, 25 | | N.C | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 13, 14 | | Shield | GND | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|  <p style="text-align: center;">Connector 2</p> | <p>Camera Link Connector 2</p> <table border="1"> <thead> <tr> <th>Pin</th> <th>Input Output</th> <th>Signal</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>1, 26</td> <td></td> <td>Shield</td> <td>GND</td> </tr> <tr> <td>2 (-), 15 (+)</td> <td>Out</td> <td>Y_OUT0</td> <td>Data out</td> </tr> <tr> <td>3 (-), 16 (+)</td> <td>Out</td> <td>Y_OUT1</td> <td>Data out</td> </tr> <tr> <td>4 (-), 17 (+)</td> <td>Out</td> <td>Y_OUT2</td> <td>Data out</td> </tr> <tr> <td>5 (-), 18 (+)</td> <td>Out</td> <td>Y_Clk</td> <td>CL Clock</td> </tr> <tr> <td>6 (-), 19 (+)</td> <td>Out</td> <td>Y_OUT3</td> <td>Data out</td> </tr> <tr> <td>7, 20</td> <td></td> <td>N.C</td> <td></td> </tr> <tr> <td>8 (-), 21 (+)</td> <td>Out</td> <td>Z_OUT0</td> <td>Data out</td> </tr> <tr> <td>9 (-), 22 (+)</td> <td>Out</td> <td>Z_OUT1</td> <td>Data out</td> </tr> <tr> <td>10 (-), 23 (+)</td> <td>Out</td> <td>Z_OUT2</td> <td>Data out</td> </tr> <tr> <td>11 (-), 24 (+)</td> <td>Out</td> <td>Z_Clk</td> <td>CL Clock</td> </tr> <tr> <td>12 (+), 25 (-)</td> <td>Out</td> <td>Z_OUT3</td> <td>Data out</td> </tr> <tr> <td>13, 14</td> <td></td> <td>Shield</td> <td>GND</td> </tr> </tbody> </table> | Pin | Input Output | Signal | Description | 1, 26 | | Shield | GND | 2 (-), 15 (+) | Out | Y_OUT0 | Data out | 3 (-), 16 (+) | Out | Y_OUT1 | Data out | 4 (-), 17 (+) | Out | Y_OUT2 | Data out | 5 (-), 18 (+) | Out | Y_Clk | CL Clock | 6 (-), 19 (+) | Out | Y_OUT3 | Data out | 7, 20 | | N.C | | 8 (-), 21 (+) | Out | Z_OUT0 | Data out | 9 (-), 22 (+) | Out | Z_OUT1 | Data out | 10 (-), 23 (+) | Out | Z_OUT2 | Data out | 11 (-), 24 (+) | Out | Z_Clk | CL Clock | 12 (+), 25 (-) | Out | Z_OUT3 | Data out | 13, 14 | | Shield | GND |
| Pin | Input Output | Signal | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1, 26 | | Shield | GND | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 (-), 15 (+) | Out | Y_OUT0 | Data out | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 (-), 16 (+) | Out | Y_OUT1 | Data out | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 (-), 17 (+) | Out | Y_OUT2 | Data out | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 (-), 18 (+) | Out | Y_Clk | CL Clock | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 (-), 19 (+) | Out | Y_OUT3 | Data out | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 7, 20 | | N.C | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 8 (-), 21 (+) | Out | Z_OUT0 | Data out | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 9 (-), 22 (+) | Out | Z_OUT1 | Data out | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 10 (-), 23 (+) | Out | Z_OUT2 | Data out | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 11 (-), 24 (+) | Out | Z_Clk | CL Clock | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 12 (+), 25 (-) | Out | Z_OUT3 | Data out | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 13, 14 | | Shield | GND | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Connectors

Camera Side: HONDA HDR-EC26FYTG2-SL+

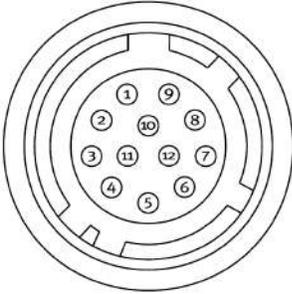
③ POWER/TRIG LED

Indicates the power or trigger input status.

| LED | | Status |
|---|----------------|--|
|  | Lit amber | Camera initializing. |
|  | Lit green | Operational and no triggers being input. |
|  | Blinking green | Operational and triggers being input. Note: The blinking interval is not related to the actual input interval of the external trigger. |

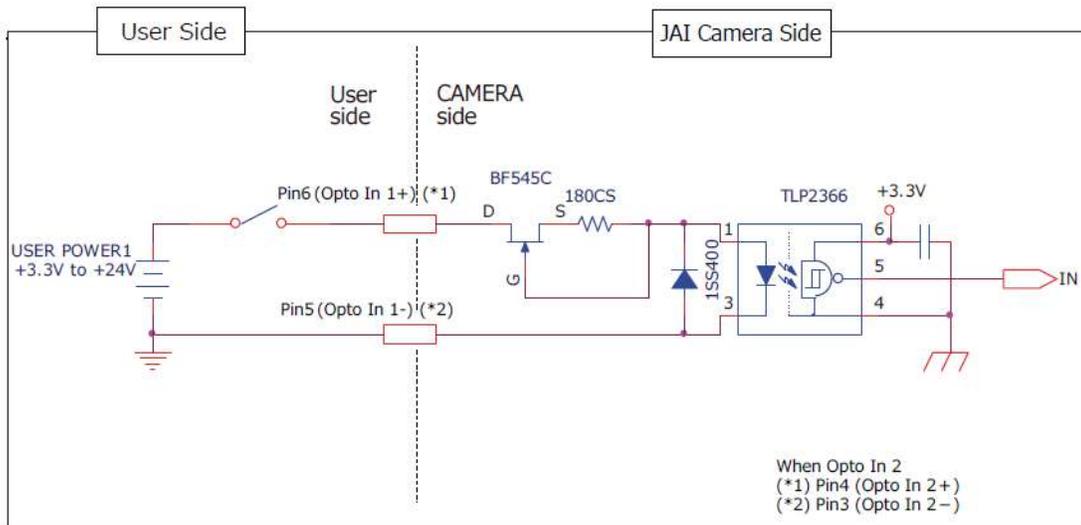
④ DC IN / Trigger IN Connector (12-pin Round)

Connect the cable for DC IN / Trigger IN here.

|  | HR-10A-10R-12PB (71) (Hirose Electric or equivalent) | | | |
|---|--|--------------|--------------|----------------------|
| | Pin No. | Input/Output | Signal | Description |
| | 1 | | GND | |
| | 2 | Power In | DC In | DC 12 V ~ 24 V ± 10% |
| | 3 | In | Opto In 2 - | Line 6 |
| | 4 | In | Opto In 2 + | |
| | 5 | In | Opto In 1 - | Line 5 |
| | 6 | In | Opto In 1 + | |
| | 7 | Out | Opto Out 1 - | Line 2 |
| | 8 | Out | Opto Out 1 + | |
| | 9 | Out | TTL Out 1 | Line 1 |
| | 10 | | | |
| | 11 | Power In | DC In | DC 12 V ~ 24 V ± 10% |
| | 12 | | GND | |

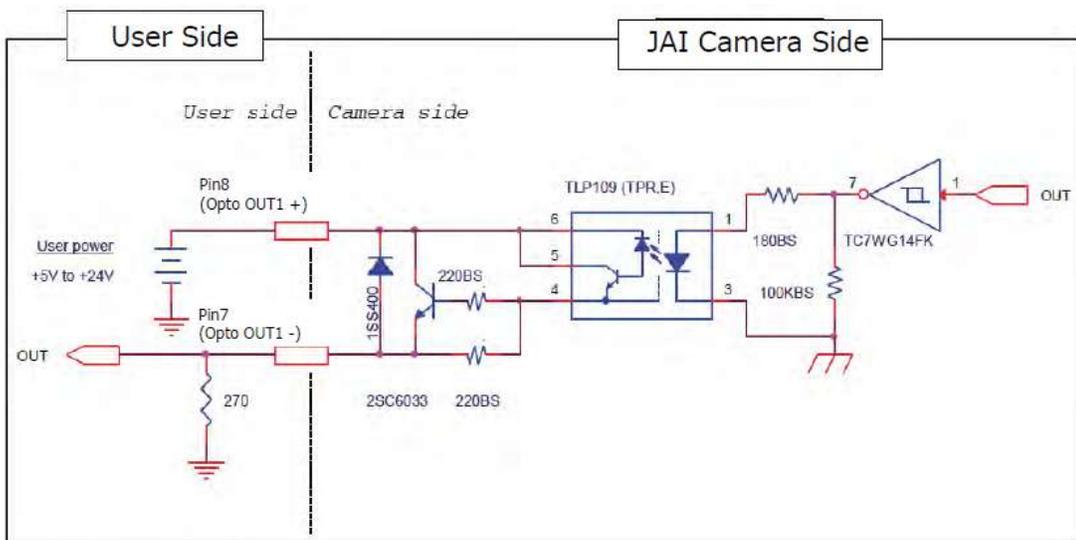
Note: When DC power is supplied to either Pin 1/Pin 2 or Pin 11/Pin 12, the camera operates.

Recommended External Input Circuit Diagram (Reference Example)

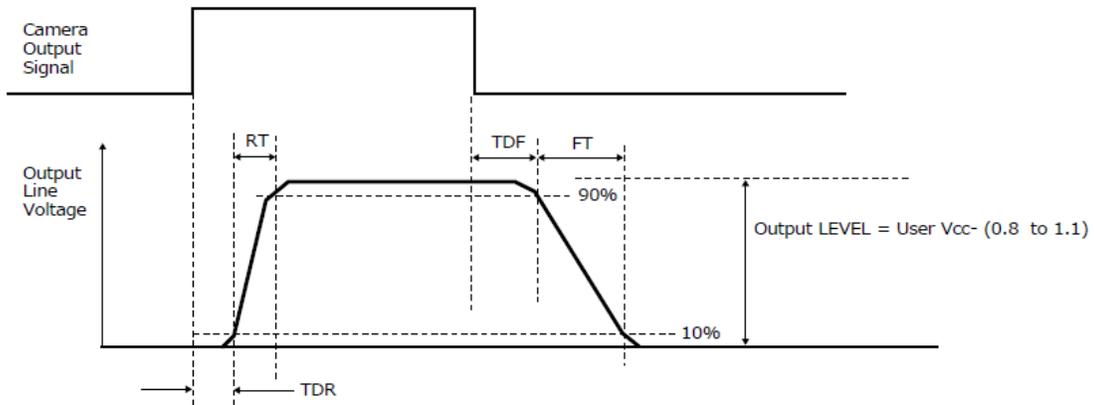


Recommended External Output Circuit Diagram (Reference Example)

Standard circuit diagram example



Characteristics of the Recommended Circuits for Opto OUT
OUTPUT LINE RESPONSE TIME



| | User Power (VCC) 3.3 V ~ 24 V |
|---------------------------|----------------------------------|
| TDR (Time Delay Rise)(us) | 0.5 ~ 0.7 |
| RT (Rise Time)(us) | 1.2 ~ 3.0 |
| TDF (Time Delay Fall)(us) | 1.5 ~ 3.0 |
| FT (Fall Time)(us) | 4 ~ 7 |

⑤ Mounting Holes (M3, 3mm depth)

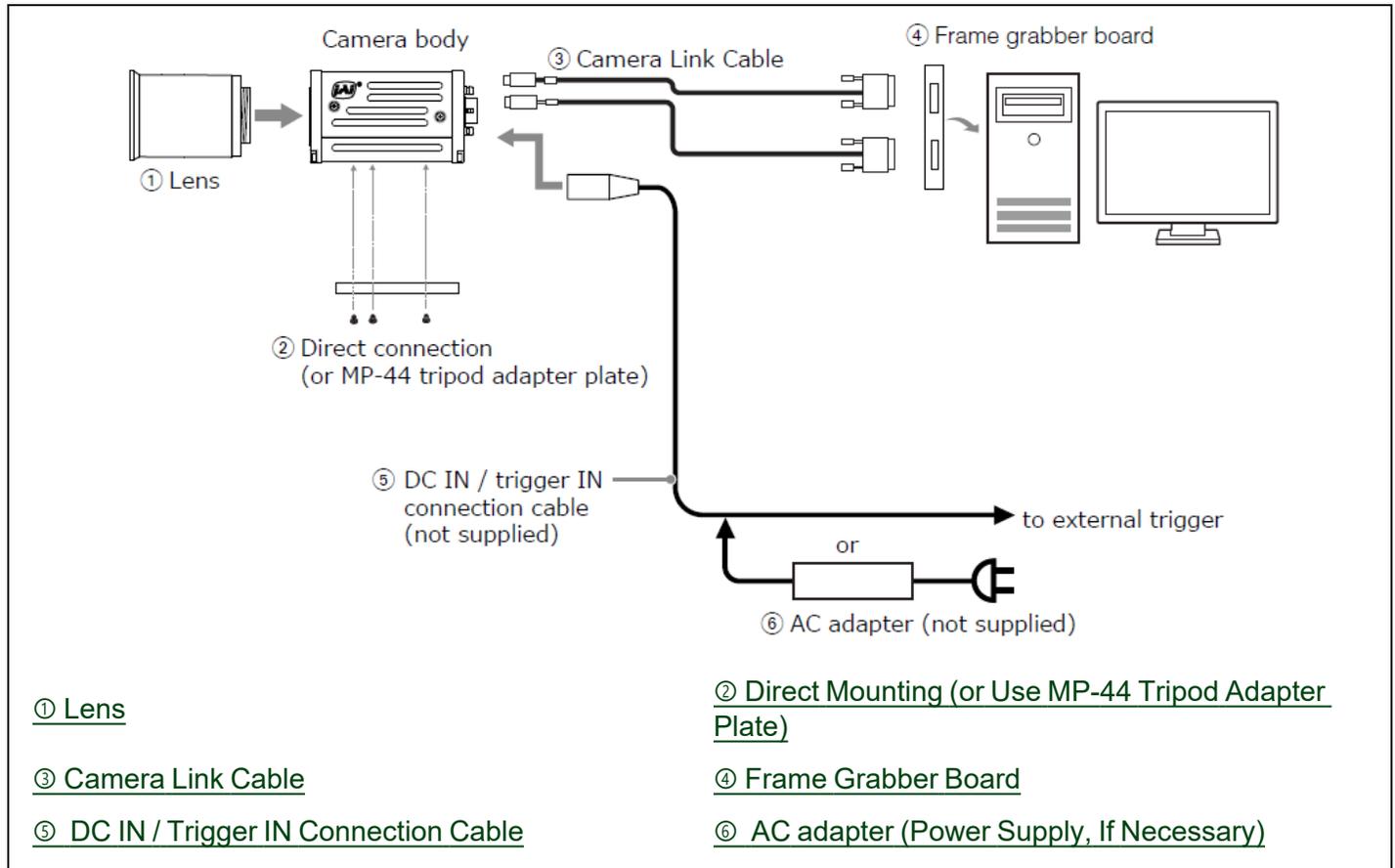
Use these holes when attaching an MP-44 tripod adapter plate (optional) or mounting the camera directly to a wall or other structural system.

Preparation

Read this section to learn how the camera connects to devices and accessories. The preparation process is described below.

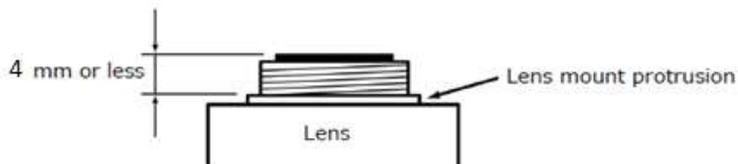
| | |
|---|--|
| 1 | <u>Step 1: Connect Devices</u> <ul style="list-style-type: none">• Connect the lens, Camera Link cable, AC adapter, computer, and other devices. |
| 2 | <u>Step 2: Verify Camera Operation</u> <ul style="list-style-type: none">• Verify whether the camera is turned on and ready for use. |
| 3 | <u>Step 3: Verify the Connection Between the Camera and PC</u> <ul style="list-style-type: none">• Verify whether the camera is properly recognized via Control Tool. |
| 4 | <u>Step 4: Change the Camera Settings</u> <ul style="list-style-type: none">• Refer to the procedure for changing the output format setting as an example and change various settings as necessary. |
| 5 | <u>Step 5: Adjust the Image Quality</u> <ul style="list-style-type: none">• Refer to the procedures for adjusting the gain and black level as examples and adjust the image quality. |
| 6 | <u>Step 6: Save the Settings</u> <ul style="list-style-type: none">• Save the current setting configurations in user memory. |

Step 1: Connect Devices



① Lens

C-mount lenses with lens mount protrusions of 4 mm or less can be attached.



- Use a lens designed for three-sensor cameras. Using a lens for single-sensor cameras may hinder full performance of the camera.
- See the table below for the diagonal of the camera’s CMOS image sensor. To prevent vignetting and to obtain the optimal resolution, use a lens that will cover the image sensor size.

| | Image Sensor |
|---------------|--|
| AP-1600T-PMCL | Type 1/2.9, 6.27 mm diagonal Some lens manufacturers offer lenses with an 6.27 mm format. If not, a 1/2.9-inch lens is recommended. |
| AP-3200T-PMCL | Type 1/1.8, 8.89 mm diagonal Some lens manufacturers offer lenses with an 8.89 mm format. If not, a 1/1.8-inch lens is recommended. |

Cautions:

- The maximum performance of the camera may not be realized depending on the lens.
- Attaching a lens with a mount protrusion of 4 mm or longer may damage the lens or camera.

Notes:

The following formula can be used to estimate the focal length.

$$\text{Focal length} = \text{WD} / (1 + \text{W}/\text{w})$$

WD: Working distance (distance between lens and object)

W: Width of object

w: Width of sensor

② Direct Mounting (or Use MP-44 Tripod Adapter Plate)

When mounting the camera directly to a wall or other device, use screws that match the mounting holes on the camera. (M3, depth: 3 mm)

Use the supplied screws to attach the tripod adapter plate.

Caution: For heavy lenses, be sure to support the lens itself. Do not use configurations in which its weight is supported by the camera.

③ Camera Link Cable

Connect the Camera Link cable to the Mini Camera Link connector.

- Use a cable that supports the Camera Link standard and is compatible with Mini Camera Link (SDR) connectors.
- Refer to the specifications of the cable for details on its bend radius.
- For details on the cable, see [② Mini Camera Link Connectors](#).

Cautions:

- Refer to [Notes on Camera Link Cable Connections](#) when connecting the cables to the connectors.
- When power is supplied by PoCL, be sure to connect the camera link cable to both DIGITAL I / O - 1 and DIGITAL I / O - 2 regardless of the setting.

④ Frame Grabber Board

Refer to the operating instructions of the frame grabber board and configure settings on the computer as necessary. (Use a computer that meets the requirements of your frame grabber board).

⑤ DC IN / Trigger IN Connection Cable

Performs external I/O such as power supply and trigger input.

⑥ AC adapter (Power Supply, If Necessary)

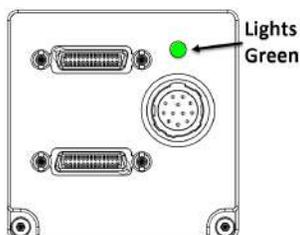
Connect the AC adapter and the round connector of the connection cable to the DC IN / trigger IN connector on the camera.

Note: The AC adapter is not required when using PoCL.

Step 2: Verify Camera Operation

When power is supplied to the camera while the necessary equipment is connected, the POWER/TRIG LED at the rear of the camera lights amber, and initialization of the camera starts. When initialization is complete, the POWER/TRIG LED lights green.

Verify whether power is being supplied to the camera by checking the rear LED. When properly turned on, the power LED is lit green.



Note: For details on how to read the LEDs, see the [③ POWER/TRIG LED](#) section.

Step 3: Verify the Connection Between the Camera and PC

Use a short ASCII command to verify whether the camera is properly recognized in your setup.

1. Install terminal emulator software capable of serial communication to the PC connected to the camera via the frame grabber board.

Set the following serial communication.

- Baud Rate: 9600
- Data Length: 8bit
- Start Bit: 1bit
- Stop Bit: 1 bit
- Parity: None
- Xon/Xoff Control: None

2. Enter the command **DVN? <CR><LF>** from the terminal emulator software.

If correctly connected, response **DVN = JAI Corporation** will be displayed.

| Item | Short ASCII Command | Description |
|------------------|---------------------|--|
| DeviceVendorName | DVN | DVN? <CR><LF> Display the device vendor name: "JAI Corporation" |

Step 4: Change the Camera Settings

Related Setting Items: [ImageFormatControl](#)

This section explains how to change settings by describing the procedure for changing the output format as an example.

Configure the Output Format

Configure the size, position, and pixel format of the images to be acquired. The factory settings are as follows. Change the settings as necessary.

Factory Default Values

| Item | | AP-1600T-PMCL | AP-3200T-PMCL |
|-----------------------|-------------------------------|---------------|---------------|
| ImageFormatControl | Width | 1456 | 2064 |
| | Height | 1088 | 1544 |
| | OffsetX (horizontal position) | 0 | 0 |
| | OffsetY (vertical position) | 0 | 0 |
| | PixelFormat | RGB8 | RGB8 |
| TransportLayerControl | CIConfiguration | Medium | Medium |
| | CameraLinkClockFrequency | 74.3MHz | 74.3MHz |

You can specify the image acquisition area. For details, see “[ROI \(Regional Scanning Function\)](#)”.

Example: Change the Width setting (ImageFormatControl)

1. To check the current Width setting, enter the command **WTC?<CR><LF>** from the terminal emulator software.
2. To change the Width setting to 1200, enter **WTC=1400<CR><LF>**.

Example: Change the PixelFormat setting (ImageFormatControl)

1. To check the current PixelFormat setting, enter the command **BA?<CR><LF>** from the terminal emulator software. (Default: 3 = RGB8)
2. To change the PixelFormat setting to RGB10, enter **BA=4<CR><LF>**.

Note: For more information on other ImageFormatSetting items' short ASCII commands, arguments, and setting ranges, see [ImageFormatControl](#).

Step 5: Adjust the Image Quality

Related Setting Items: [AnalogControl](#)

Display the camera image and adjust the image quality.

Display the Image

Display the image captured by the camera. Please display the image with the viewer on the frame grabber board application.

Adjust the Gain

Adjust the image quality using the gain and white balance functions.

Notes:

- For details on gain control, see “[Gain Control](#)” in the Main Functions section.
- To see the short ASCII commands used to configure the Gain settings, see [Analog Control \(Command List\)](#) in the Short ASCII Command List Chapter.

Manual Adjustment

1. Set **GainAuto** and **IndividualGainMode** to **Off**. (Default = Off)
2. Configure the Gain.
 - Select the gain you want to configure in GainSelector. AnalogAll (master gain), AnalogRed (R gain), AnalogBlue (B gain), DigitalRed (digital R gain), and DigitalBlue (digital B gain) can be configured.
 - Configure the gain value in Gain.
 - AnalogAll (master gain) can be set to a value from x1 to x8 (0 dB to about +18 dB) the analog gain value. The resolution is set in x0.1 steps. Values are configured by multipliers.
 - The AnalogRed (R gain) and AnalogBlue (B gain) can be set to a value from x0.47 to x4.0 (–6.5 dB to +12 dB) the AnalogAll (master gain) value.
 - The DigitalRed (digital R gain) and DigitalBlue (digital B gain) can be set to a value from x0.9 to x1.1 (–0.915 dB to +0.828 dB) the AnalogAll (master gain) value.

Note: The following two methods are available for adjusting the gain manually.

- MasterMode (set IndividualGainMode to Off) (see the above)
- IndividualMode (set IndividualGainMode to On)

For details, see "[Gain Control](#)".

Adjust the White Balance

Related Setting Items: [AnalogControl](#)

Adjust the white balance using the automatic adjustment function.

Note: To see the short ASCII commands used to configure the WhiteBalance settings, see [Analog Control \(Command List\)](#) in the Short ASCII Command List Chapter.

Automatic White Balance Adjustment

1. Place a white sheet of paper or similar object under the same lighting conditions as the intended subject, and zoom in to capture the white. White objects near the subject, such as a white cloth or wall, can also be used. Be sure to prevent the high-intensity spot lights from entering the screen.
2. Select **Continuous**, **Once**, **ExposureContinuous**, or **ExposureOnce** from BalanceWhiteAuto for the adjustment method.

The white balance is automatically adjusted.

Notes:

- The white balance is adjusted via gain adjustment for Continuous and Once.
- The white balance is adjusted via exposure time adjustment for ExposureContinuous and ExposureOnce.

Adjust the Black Level

Related Setting Items: [AnalogControl](#)

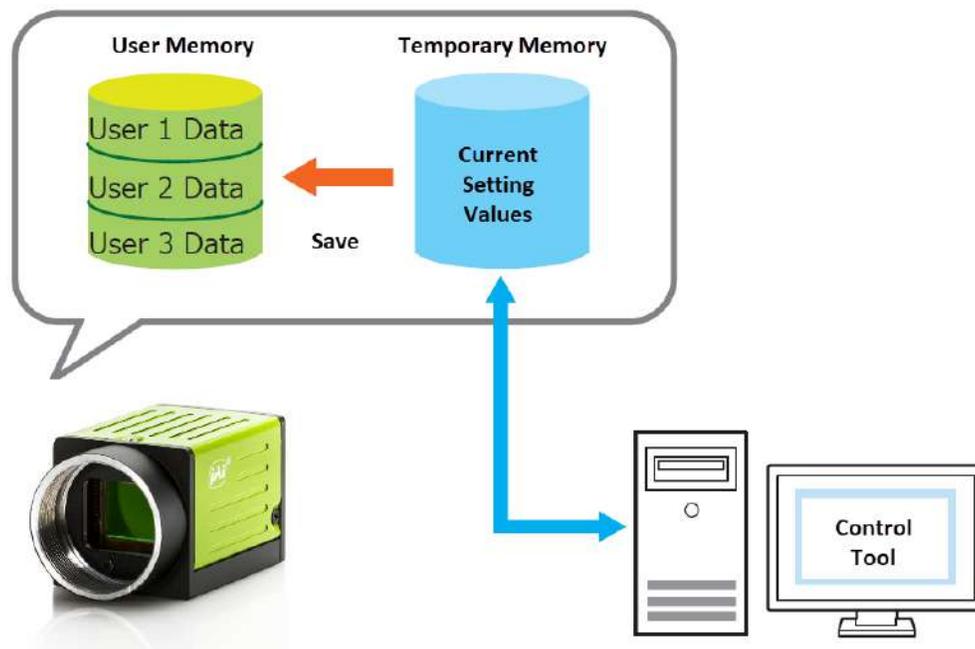
Note: To see the short ASCII commands used to configure the Black Level settings, see [Analog Control \(Command List\)](#) in the Short ASCII Command List Chapter.

1. Select the black level you want to configure in BlackLevelSelector. DigitalAll (master black), DigitalRed (digital R), and DigitalBlue (digital B) can be configured.
2. Specify the adjustment value in BlackLevel.

Step 6: Save the Settings

Related Setting Items: [UserSetControl](#)

The configured setting values will be deleted when the camera is turned off. By saving current setting values to user memory, you can load and recall them whenever necessary. You can save up to three sets of user settings in the camera. (User Set1 to 3)



Notes:

- Changes to settings are not saved to the computer (Control Tool).
- To see the short ASCII commands used to save and load the settings, see [User Set Control \(Command List\)](#) in the Short ASCII Command List Chapter.

Save the User Settings

1. Stop image acquisition. Settings can only be saved when image acquisition on the camera is stopped.
2. Specify the storage location (UserSet1 - UserSet3) using the **UserSetSave** command and save the current camera settings.

Load the User Settings

1. Stop image acquisition. User settings can only be loaded when image capture on the camera is stopped.
2. Specify the storage location (UserSet1 - UserSet3) using the **UserSetLoad** command and read the settings of the camera.

Note: When selecting **Default**, the factory settings are loaded.

Main Functions

This chapter describes the camera's main functions.

Basic Function Matrix

The combinations of settings for the basic functions that can be used together are as follows.

| Exposure Mode | Frame Start Trigger | Binning Horizontal | Binning Vertical | Exposure Time | ROI | Balance White Exposure Auto | Balance White Gain Auto | Gain Auto | Exposure Auto | Trigger Sequencer Mode | Command Sequencer Mode |
|---------------|---------------------|--------------------|------------------|---------------|-----|-----------------------------|-------------------------|-----------|---------------|------------------------|------------------------|
| Off | Off | 1 x 1 (Off) | | | ✓ | | ✓ | ✓ | | | |
| | | 1 x 2 | | | ✓ | | ✓ | ✓ | | | |
| | | 2 x 1 | | | ✓ | | ✓ | ✓ | | | |
| | | 2 x 2 | | | ✓ | | ✓ | ✓ | | | |
| Timed | Off | 1 x 1 (Off) | | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | | ✓ |
| | | 1 x 2 | | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | | ✓ |
| | | 2 x 1 | | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | | ✓ |
| | | 2 x 2 | | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | | ✓ |
| Timed (EPS) | On | 1 x 1 (Off) | | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| | | 1 x 2 | | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| | | 2 x 1 | | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| | | 2 x 2 | | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| TriggerWidth | On | 1 x 1 (Off) | | | ✓ | | ✓ | ✓ | | | |
| | | 1 x 2 | | | ✓ | | ✓ | ✓ | | | |
| | | 2 x 1 | | | ✓ | | ✓ | ✓ | | | |
| | | 2 x 2 | | | ✓ | | ✓ | ✓ | | | |
| RCT | On | 1 x 1 (Off) | | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | | |
| | | 1 x 2 | | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | | |
| | | 2 x 1 | | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | | |
| | | 2 x 2 | | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | |

✓ : Can be used together

Empty: Cannot be used together

GPIO (Digital Input/Output Settings)

Related Setting Items: [DigitalIOControl](#)

The camera is equipped with GPIO (general-purpose input/output) functions for generating and using combinations of triggers and other necessary signals within the camera and of signals output from the camera to the system such as those used for lighting equipment control.

Valid Input/Output Combinations

The following signals can be used as sources for each output destination (Trigger Selector, Line Selector, Pulse Generator Selector). You can also connect two different sources to NAND paths in the GPIO and reuse the signal generated there as a source for a different selector.

The combinations of source signals and output destinations are indicated in the following.

| Source signal (Cross point switch input) | Selector (Cross point switch output) - Output Destination | | | | | | | | | | |
|--|---|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|-------------------------|-------------------------|-------------------------|-------------------------|
| | Trigger Selector | LineSelector | | | | | | PulseGeneratorSelector | | | |
| | Frame Start | Line1 TTL Out1 | Line2 Opt Out1 | NAND Gate0 In1 | NAND Gate0 In2 | NAND Gate1 In1 | NAND Gate1 In2 | Pulse Generator 0 | Pulse Generator 1 | Pulse Generator 2 | Pulse Generator 3 |
| Low | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| High | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| Line5-OptIn1 | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| Line6-OptIn2 | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| Line7-CC1 | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| User Output0 | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| User Output1 | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| User Output2 | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| User Output3 | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| Pulse Generator0 | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | | ✓ | ✓ | ✓ |
| Pulse Generator1 | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | | ✓ | ✓ |
| Pulse Generator2 | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | | ✓ |
| Pulse Generator3 | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | |
| Nand0Out | ✓ | ✓ | ✓ | | | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |

| Source signal (Cross point switch input) | Selector (Cross point switch output) - Output Destination | | | | | | | | | | |
|--|---|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|-------------------------|-------------------------|-------------------------|-------------------------|
| | Trigger Selector | LineSelector | | | | | | PulseGeneratorSelector | | | |
| | Frame Start | Line1 TTL Out1 | Line2 Opt Out1 | NAND Gate0 In1 | NAND Gate0 In2 | NAND Gate1 In1 | NAND Gate1 In2 | Pulse Generator 0 | Pulse Generator 1 | Pulse Generator 2 | Pulse Generator 3 |
| Nand1Out | ✓ | ✓ | ✓ | ✓ | ✓ | | | ✓ | ✓ | ✓ | ✓ |
| Exposure Active | - | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| Frame Trigger Wait | - | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| FrameActive | - | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| FVAL | - | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| LVAL | - | | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| Software | ✓ | - | - | - | - | - | - | - | - | - | - |
| | Trigger Selector | LineSelector | | | | | | PulseGeneratorSelector | | | |
| 用途 | | | | | | | | | | | |

| | |
|---|---|
| | Indicates default values for each selector. |
| ✓ | Supported |
| | (Empty) Not supported |

Camera Output Formats

This camera supports three output formats (RGB 8, RGB 10, RGB 12). In accordance with the setting of CIConfiguration, PixelFormat on the camera side, the frame grabber board must also be set to the same setting. For details on how to set the frame grabber board, please refer to the owner's manual of each board.

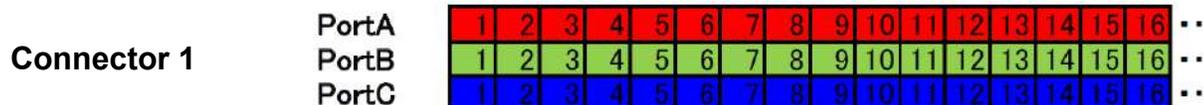
| CIConfiguration | PixelFormat |
|-----------------|--------------------|
| Base | RGB8 |
| Medium | RGB8, RGB10, RGB12 |
| Full | RGB8 |
| EightyBit | RGB8 |

Estimated camera link cable length that can be used with this camera

The Camera Link cable length is less than 10 m. However, if CameraLinkClockFrequency is 84.9 MHz, the Camera Link cable length is 7 m or less.

Note: Cable length that can be used will vary depending on cable type and manufacturer.

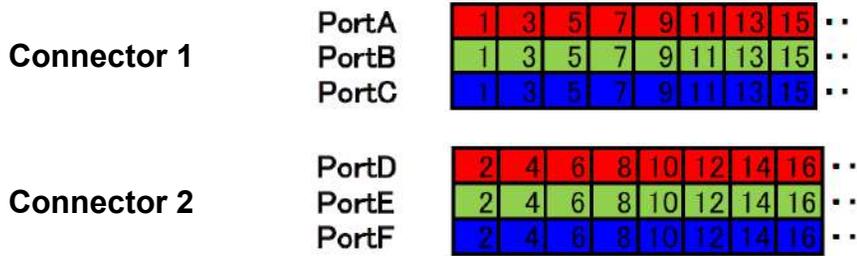
CIConfiguration Base - PixelFormat RGB8



Connector 1

| Port / Bit | 24-bit RGB |
|------------|------------|
| Port A0 | R0 |
| Port A1 | R1 |
| Port A2 | R2 |
| Port A3 | R3 |
| Port A4 | R4 |
| Port A5 | R5 |
| Port A6 | R6 |
| Port A7 | R7 |
| Port B0 | G0 |
| Port B1 | G1 |
| Port B2 | G2 |
| Port B3 | G3 |
| Port B4 | G4 |
| Port B5 | G5 |
| Port B6 | G6 |
| Port B7 | G7 |
| Port C0 | B0 |
| Port C1 | B1 |
| Port C2 | B2 |
| Port C3 | B3 |
| Port C4 | B4 |
| Port C5 | B5 |
| Port C6 | B6 |
| Port C7 | B7 |

CI Configuration Medium - PixelFormat RGB8

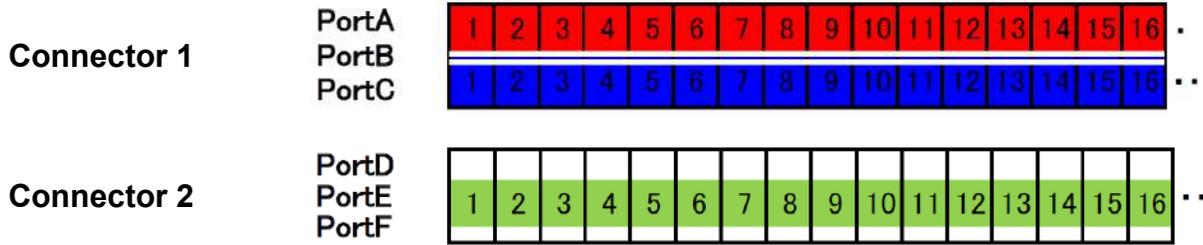


Connector 1

Connector 2

| Port / bit | Custom | Port / bit | Custom |
|------------|--------|------------|--------|
| Port A0 | R0 | Port D0 | R0 |
| Port A1 | R1 | Port D1 | R1 |
| Port A2 | R2 | Port D2 | R2 |
| Port A3 | R3 | Port D3 | R3 |
| Port A4 | R4 | Port D4 | R4 |
| Port A5 | R5 | Port D5 | R5 |
| Port A6 | R6 | Port D6 | R6 |
| Port A7 | R7 | Port D7 | R7 |
| Port B0 | G0 | Port E0 | G0 |
| Port B1 | G1 | Port E1 | G1 |
| Port B2 | G2 | Port E2 | G2 |
| Port B3 | G3 | Port E3 | G3 |
| Port B4 | G4 | Port E4 | G4 |
| Port B5 | G5 | Port E5 | G5 |
| Port B6 | G6 | Port E6 | G6 |
| Port B7 | G7 | Port E7 | G7 |
| Port C0 | B0 | Port F0 | B0 |
| Port C1 | B1 | Port F1 | B1 |
| Port C2 | B2 | Port F2 | B2 |
| Port C3 | B3 | Port F3 | B3 |
| Port C4 | B4 | Port F4 | B4 |
| Port C5 | B5 | Port F5 | B5 |
| Port C6 | B6 | Port F6 | B6 |
| Port C7 | B7 | Port F7 | B7 |

CI Configuration Medium - PixelFormat RGB10

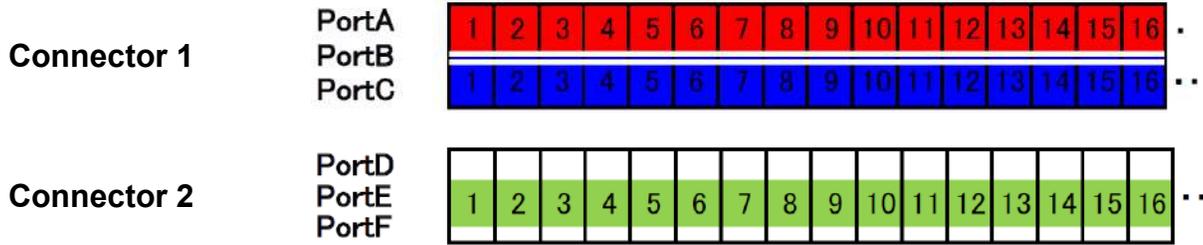


Connector 1

Connector 2

| Port / bit | 30-bit RGB | Port / bit | 30-bit RGB |
|------------|------------|------------|------------|
| Port A0 | R0 | Port D0 | - |
| Port A1 | R1 | Port D1 | - |
| Port A2 | R2 | Port D2 | - |
| Port A3 | R3 | Port D3 | - |
| Port A4 | R4 | Port D4 | - |
| Port A5 | R5 | Port D5 | - |
| Port A6 | R6 | Port D6 | - |
| Port A7 | R7 | Port D7 | - |
| Port B0 | R8 | Port E0 | G0 |
| Port B1 | R9 | Port E1 | G1 |
| Port B2 | - | Port E2 | G2 |
| Port B3 | - | Port E3 | G3 |
| Port B4 | B8 | Port E4 | G4 |
| Port B5 | B9 | Port E5 | G5 |
| Port B6 | - | Port E6 | G6 |
| Port B7 | - | Port E7 | G7 |
| Port C0 | B0 | Port F0 | G8 |
| Port C1 | B1 | Port F1 | G9 |
| Port C2 | B2 | Port F2 | - |
| Port C3 | B3 | Port F3 | - |
| Port C4 | B4 | Port F4 | - |
| Port C5 | B5 | Port F5 | - |
| Port C6 | B6 | Port F6 | - |
| Port C7 | B7 | Port F7 | - |

CI Configuration Medium - PixelFormat RGB12

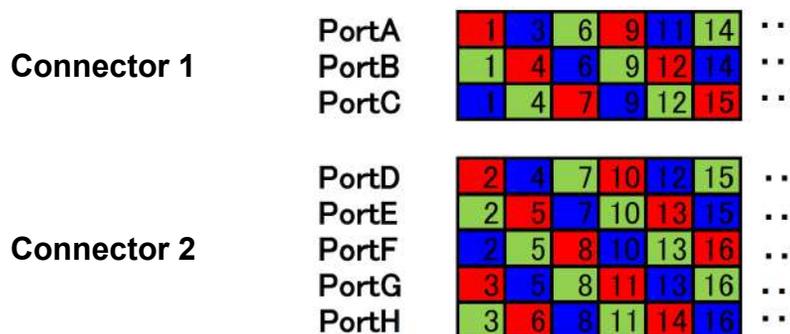


Connector 1

Connector 2

| Port / bit | 36-bit RGB | Port / bit | 36-bit RGB |
|------------|------------|------------|------------|
| Port A0 | R0 | Port D0 | - |
| Port A1 | R1 | Port D1 | - |
| Port A2 | R2 | Port D2 | - |
| Port A3 | R3 | Port D3 | - |
| Port A4 | R4 | Port D4 | - |
| Port A5 | R5 | Port D5 | - |
| Port A6 | R6 | Port D6 | - |
| Port A7 | R7 | Port D7 | - |
| Port B0 | R8 | Port E0 | G0 |
| Port B1 | R9 | Port E1 | G1 |
| Port B2 | R10 | Port E2 | G2 |
| Port B3 | R11 | Port E3 | G3 |
| Port B4 | B8 | Port E4 | G4 |
| Port B5 | B9 | Port E5 | G5 |
| Port B6 | B10 | Port E6 | G6 |
| Port B7 | B11 | Port E7 | G7 |
| Port C0 | B0 | Port F0 | G8 |
| Port C1 | B1 | Port F1 | G9 |
| Port C2 | B2 | Port F2 | G10 |
| Port C3 | B3 | Port F3 | G11 |
| Port C4 | B4 | Port F4 | - |
| Port C5 | B5 | Port F5 | - |
| Port C6 | B6 | Port F6 | - |
| Port C7 | B7 | Port F7 | - |

CIConfiguration Full - PixelFormat RGB8



Connector 1

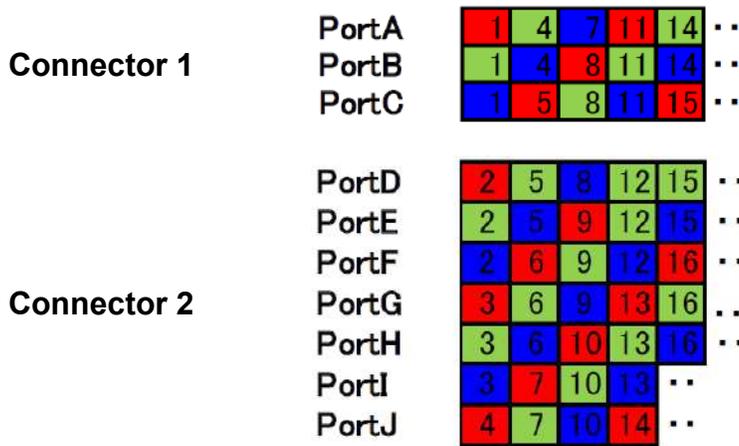
Connector 2

| Port / bit | 24-bit RGB |
|------------|------------|
| Port A0 | R0 |
| Port A1 | R1 |
| Port A2 | R2 |
| Port A3 | R3 |
| Port A4 | R4 |
| Port A5 | R5 |
| Port A6 | R6 |
| Port A7 | R7 |
| Port B0 | G0 |
| Port B1 | G1 |
| Port B2 | G2 |
| Port B3 | G3 |
| Port B4 | G4 |
| Port B5 | G5 |
| Port B6 | G6 |
| Port B7 | G7 |
| Port C0 | B0 |
| Port C1 | B1 |
| Port C2 | B2 |
| Port C3 | B3 |
| Port C4 | B4 |
| Port C5 | B5 |
| Port C6 | B6 |
| Port C7 | B7 |

| Port / bit | 24bit-RGB |
|------------|-----------|
| Port D0 | R0 |
| Port D1 | R1 |
| Port D2 | R2 |
| Port D3 | R3 |
| Port D4 | R4 |
| Port D5 | R5 |
| Port D6 | R6 |
| Port D7 | R7 |
| Port E0 | G0 |
| Port E1 | G1 |
| Port E2 | G2 |
| Port E3 | G3 |
| Port E4 | G4 |
| Port E5 | G5 |
| Port E6 | G6 |
| Port E7 | G7 |
| Port F0 | B0 |
| Port F1 | B1 |
| Port F2 | B2 |
| Port F3 | B3 |
| Port F4 | B4 |
| Port F5 | B5 |
| Port F6 | B6 |
| Port F7 | B7 |

| Port / bit | 24-bit RGB |
|------------|------------|
| Port G0 | R0 |
| Port G1 | R1 |
| Port G2 | R2 |
| Port G3 | R3 |
| Port G4 | R4 |
| Port G5 | R5 |
| Port G6 | R6 |
| Port G7 | R7 |
| Port H0 | G0 |
| Port H1 | G1 |
| Port H2 | G2 |
| Port H3 | G3 |
| Port H4 | G4 |
| Port H5 | G5 |
| Port H6 | G6 |
| Port H7 | G7 |

CIConfiguration EightyBit - PixelFormat RGB8



Connector 1

Connector 2

| Port / bit | 24-bit RGB |
|------------|------------|
| Port A0 | R0 |
| Port A1 | R1 |
| Port A2 | R2 |
| Port A3 | R3 |
| Port A4 | R4 |
| Port A5 | R5 |
| Port A6 | R6 |
| Port A7 | R7 |
| Port B0 | G0 |
| Port B1 | G1 |
| Port B2 | G2 |
| Port B3 | G3 |
| Port B4 | G4 |
| Port B5 | G5 |
| Port B6 | G6 |
| Port B7 | G7 |
| Port C0 | B0 |
| Port C1 | B1 |
| Port C2 | B2 |
| Port C3 | B3 |
| Port C4 | B4 |
| Port C5 | B5 |
| Port C6 | B6 |
| Port C7 | B7 |

| Port / bit | 24-bit RGB |
|------------|------------|
| Port D0 | R0 |
| Port D1 | R1 |
| Port D2 | R2 |
| Port D3 | R3 |
| Port D4 | R4 |
| Port D5 | R5 |
| Port D6 | R6 |
| Port D7 | R7 |
| Port E0 | G0 |
| Port E1 | G1 |
| Port E2 | G2 |
| Port E3 | G3 |
| Port E4 | G4 |
| Port E5 | G5 |
| Port E6 | G6 |
| Port E7 | G7 |
| Port F0 | B0 |
| Port F1 | B1 |
| Port F2 | B2 |
| Port F3 | B3 |
| Port F4 | B4 |
| Port F5 | B5 |
| Port F6 | B6 |
| Port F7 | B7 |

| Port / bit | 24-bit RGB |
|------------|------------|
| Port G0 | R0 |
| Port G1 | R1 |
| Port G2 | R2 |
| Port G3 | R3 |
| Port G4 | R4 |
| Port G5 | R5 |
| Port G6 | R6 |
| Port G7 | R7 |
| Port H0 | G0 |
| Port H1 | G1 |
| Port H2 | G2 |
| Port H3 | G3 |
| Port H4 | G4 |
| Port H5 | G5 |
| Port H6 | G6 |
| Port H7 | G7 |
| Port I0 | B0 |
| Port I1 | B1 |
| Port I2 | B2 |
| Port I3 | B3 |
| Port I4 | B4 |
| Port I5 | B5 |
| Port I6 | B6 |
| Port I7 | B7 |

| Port / bit | 24-bit RGB |
|------------|------------|
| Port J0 | R0 |
| Port J1 | R1 |
| Port J2 | R2 |
| Port J3 | R3 |
| Port J4 | R4 |
| Port J5 | R5 |
| Port J6 | R6 |
| Port J7 | R7 |

Image Acquisition Controls (Acquisition Control)

Related Setting Items: [AcquisitionControl](#)

Perform operations and configure settings related to image capture in Acquisition Control. On this camera, acquisition control always operates in Continuous mode.

Changing the Frame Rate

When Trigger Mode is disabled, you can change the frame rate in Acquisition Frame Rate.

Notes:

- The shortest frame period varies depending on the ROI, pixel format, CIConfiguration, CameraLinkClockFrequency and binning mode selected. The longest frame period is 0.125 Hz (8 sec.).
- When Trigger Mode is enabled, the Acquisition Frame Rate setting is disabled.

Maximum Frame Rate Period Formula

Note: The Frame Rate Calculator, which calculates the maximum frame rate or trigger rate, is available for download from the product page on the JAI website (www.jai.com).

About the H_Period

For a full image, the H_period values are as follows for each CIConfiguration, PixelFormat and CameraLink Clock Frequency.

| CIConfiguration / PixelFormat | CameraLink Clock Frequency | H period (μ s) | |
|-------------------------------|----------------------------|---------------------|---------------|
| | | AP-1600T-PMCL | AP-3200T-PMCL |
| Base/RGB8 | 37.125MHz | 39.33 | 55.70 |
| | 74.25 MHz | 19.66 | 27.85 |
| | 84.86 MHz | 17.21 | 24.38 |
| Medium/RGB8 | 37.125MHz | 19.72 | 27.91 |
| | 74.25 MHz | 9.86 | 13.95 |
| | 84.86 MHz | 8.63 | 12.22 |
| Medium/RGB10 | 37.125MHz | 39.33 | 55.70 |
| | 74.25 MHz | 19.66 | 27.85 |
| | 84.86 MHz | 17.21 | 24.38 |

| CIConfiguration / PixelFormat | CameraLink Clock Frequency | H period (µs) | |
|-------------------------------|----------------------------|---------------|---------------|
| | | AP-1600T-PMCL | AP-3200T-PMCL |
| Medium/RGB12 | 37.125MHz | 39.33 | 55.70 |
| | 74.25 MHz | 19.66 | 27.85 |
| | 84.86 MHz | 17.21 | 24.38 |
| Full/RGB8 | 37.125MHz | 14.81 | 20.96 |
| | 74.25 MHz | 7.41 | 11.39 |
| | 84.86 MHz | 7.00 | 11.39 |
| EightyBit/RGB8 | 37.125MHz | 11.88 | 16.79 |
| | 74.25 MHz | 7.00 | 11.39 |
| | 84.86 MHz | 7.00 | 11.39 |

Calculate the H_Period using the following formulas when cutting out a portion of the image using ROI.

$$H_Count = \text{Max}(\text{Sensor_H_Max}, \text{CL_H_Count_Max})$$

$$\text{AP-1600T-PMCL: } H_Period = H_Count \times \text{Binning_vert}^* / 74.25\text{MHz}$$

***Binning=vert**

| AP-1600T-PMCL | AP-3200T-PMCL |
|---------------|-------------------------|
| 1 | Vertical Binning Off: 1 |
| | Vertical Binning On: 2 |

The Sensor_H_Max values and Pack Value are as follows for each CIConfiguration, PixelFormat and CameraLink Clock Frequency.

| CIConfiguration / PixelFormat | CameraLink Clock Frequency | Sensor_H_Max | | Pack Value |
|-------------------------------|----------------------------|---------------|---------------|--------------|
| | | AP-1600T-PMCL | AP-3200T-PMCL | |
| Base/RGB8 | 37.125MHz | 612 | 846 | 1 |
| | 74.25 MHz | 612 | 846 | 1 |
| | 84.86 MHz | 612 | 846 | 1 |
| Medium/RGB8 | 37.125MHz | 612 | 846 | 2 |
| | 74.25 MHz | 612 | 846 | 2 |
| | 84.86 MHz | 612 | 846 | 2 |
| Medium/RGB10 | 37.125MHz | 612 | 846 | 1 |
| | 74.25 MHz | 612 | 846 | 1 |
| | 84.86 MHz | 612 | 846 | 1 |
| Medium/RGB12 | 37.125MHz | 612 | 846 | 1 |
| | 74.25 MHz | 612 | 846 | 1 |
| | 84.86 MHz | 612 | 846 | 1 |
| Full/RGB8 | 37.125MHz | 612 | 846 | 8/3 (2.667) |
| | 74.25 MHz | 520 | 846 | 8/3 (2.667) |
| | 84.86 MHz | 520 | 846 | 8/3 (2.667) |
| EightyBit/RGB8 | 37.125MHz | 612 | 846 | 10/3 (3.333) |
| | 74.25 MHz | 520 | 846 | 10/3 (3.333) |
| | 84.86 MHz | 520 | 846 | 10/3 (3.333) |

Calculate the CL_H_Count_Max using the following formulas.

$$CL_H_Count_Max = \text{Roundup} \left(\left(\text{Width} / \text{Pack Value} \right) + 4 \right) \times 74.25\text{MHz} / \text{CameraLink Clock Frequency}, 0 \right)$$

■ During Continuous Operation (Frame Start Trigger is Off or ExposureMode is Off)

Note: See the below table for the A and B values.

- When the exposure time is longer than the frame interval

$$\text{MaxOverlapTime_longExp} = (1 / \text{FR_Cont}) - (A \times \text{H_Period})$$

- Exposure time outside of frame interval

$$\text{NonOverlapExposureTime} = \text{ExposureTime} - \text{MaxOverlapTime_long}$$

However, MaxOverlapTime_long calculation results that are 0 or below will be considered as 0. For TriggerWidth, the trigger pulse is equivalent to ExposureTime.

- Maximum frame rate

$$\text{FR_longExp} = 1 / \{ (1 / \text{FR_Cont}) + \text{NonOverlapExposureTime} \}$$

*) Calculate the FR_Cont using the following formulas.

$$\text{FR_Cont} = 1 / ((\text{Height} + B) \times \text{H_Period})$$

■ When Frame Start Trigger is On and TriggerOverLap is Off

Note: See the below table for the B value.

- Maximum frame rate

$$\text{FR_TrOloff} = 1 / \{ (1 / \text{FR_Cont}) + \text{NonOverlapExposureTime_TrOloff} \}$$

*) Calculate the FR_Cont using the following formulas.

$$\text{FR_Cont} = 1 / ((\text{Height} + B) \times \text{H_Period})$$

■ When Frame Start trigger is On and TriggerOverLap is Readout

Note: See the below table for the A and B values.

- Exposure time possible within frames

$$\text{MaxOverlapTime_TrOlrd} = (1 / \text{FR_Cont}) - (A \times \text{H_Period})$$

- Exposure time outside of frame interval

$$\text{NonOverlapExposureTime_TrOlrd} = \text{ExposureTime} - \text{MaxOverlapTime_TrOlrd}$$

However, NonOverlapExposureTime_TrOlrd calculation results that are 0 or below will be considered as 0. For TriggerWidth, the trigger pulse is equivalent to ExposureTime.

- Maximum frame rate

$$\text{FR_TrOloff} = 1 / \{ (1 / \text{FR_Cont}) + \text{NonOverlapExposureTime_TrOloff} \}$$

*) Calculate the FR_Cont using the following formulas.

$$\text{FR_Cont} = 1 / ((\text{Height} + B) \times \text{H_Period})$$

| | AP-1600T-PMCL | AP-3200T-PMCL |
|---|---------------|---------------|
| A | 20 | 14 |
| B | 44 | 34 |

Exposure Mode

Related Setting Items: [AcquisitionControl](#)

The following exposure modes are available on the camera.

| Exposure Mode | Description |
|---------------|--|
| Off | Exposure control is not performed (free-running operation). |
| Timed | Mode in which control is performed using exposure time. Acquire images using an exposure time configured beforehand on an external trigger. |
| Trigger Width | Mode in which control of the exposure time is performed using the pulse width of the trigger input signal. The exposure time will be the same as the pulse width of the trigger input signal. This allows long exposure. |

Notes:

- The settings for exposure control and triggers are related to each other. Be sure to configure the settings described in "[Trigger Control](#)".
- When **ExposureTimeMode** is set to **Individual**, you can set the exposure times for Red, Green, and Blue individually. To set the exposure time individually for Red, set **ExposureTimeSelector** to **Red**, and configure the exposure time for Red in **ExposureTime**. Similarly, configure the exposure times individually for Green and Blue.
- When **ExposureTimeMode** is set to **Individual**, **SequenceExposureTimeCommon** will be disabled. When **ExposureTimeMode** is set to **Common**, **SequencerExposureTimeRed/Green/Blue** will be disabled.

Actual Exposure Times

The shortest exposure times that can be configured are as follows.

| ExposureMode | Shortest Exposure Time | |
|---------------|------------------------|---------------|
| | AP-1600T-PMCL | AP-3200T-PMCL |
| Timed | 15.26 μs (8-bit) | 14.73 μs |
| Trigger Width | 15.26 μs(8-bit) | 14.73 μs |

The actual exposure time will consist of the image sensor’s offset duration added to the setting configured on the camera.

| Image Sensor’s Offset Duration | |
|--------------------------------|---------------|
| AP-1600T-PMCL | AP-3200T-PMCL |
| 14.26 μs | 13.73 μs |

When **ExposureMode** is set to **Timed** and the exposure time is set to **1 μs**, the actual exposure time will be as follows.

- AP-1600T-PMCL: 1 μs + 14.26 μs (offset duration of image sensor) = 15.26 μs
- AP-3200T-PMCL: 1 μs + 13.73 μs (offset duration of image sensor) = 14.73 μs

When **ExposureMode** is set to **TriggerWidth**, the exposure is slightly longer than the width of the trigger signal.

- AP-1600T-PMCL: To achieve an exposure time of 15.26 μs and the exposure time offset is 14.26 μs, use 15.26 μs - 14.26 μs = 1 μs as the high or low time for the trigger signal.
- AP-3200T-PMCL: To achieve an exposure time of 14.73 μs and the exposure time offset is 13.73 μs, use 14.73 μs - 13.73 μs = 1 μs as the high or low time for the trigger signal.

■ The Minimum Value for ExposureTime

On this camera, the Minimum ExposureTime value depends on the ExposureModeOption setting.

- **Off**: The minimum ExposureTime value is 1us. However, when HorizontalBinning and HorizontalVertical are enabled on AP-1600T-PMCL, the minimum value will be 3us.
- **RCT**: The minimum ExposureTime value depends on the [Camera Output Formats](#) and CameraClockFrequency. See below for the minimum value for each setting.

| CIConfiguration / PixelFormat | CameraLink Clock Frequency | ExposureMode Option = RCT | |
|-------------------------------|----------------------------|---------------------------|---------------|
| | | AP-1600T-PMCL | AP-3200T-PMCL |
| Base/RGB8 | 37.125MHz | 56 | 40 |
| | 74.25 MHz | 29 | 20 |
| | 84.86 MHz | 25 | 18 |
| Medium/RGB8 | 37.125MHz | 56 | 40 |
| | 74.25 MHz | 29 | 20 |
| | 84.86 MHz | 25 | 18 |
| Medium/RGB10 | 37.125MHz | 56 | 40 |
| | 74.25 MHz | 29 | 20 |
| | 84.86 MHz | 25 | 18 |
| Medium/RGB12 | 37.125MHz | 29 | 21 |
| | 74.25 MHz | 15 | 11 |
| | 84.86 MHz | 13 | 9 |

| CIConfiguration / PixelFormat | CameraLink Clock Frequency | ExposureMode Option = RCT | |
|-------------------------------|----------------------------|------------------------------|---------------|
| | | AP-1600T-PMCL | AP-3200T-PMCL |
| Full/RGB8 | 37.125MHz | 22 | 16 |
| | 74.25 MHz | 12 | 9 |
| | 84.86 MHz | 12 | 9 |
| EightyBit/RGB8 | 37.125MHz | 18 | 13 |
| | 74.25 MHz | 12 | 9 |
| | 84.86 MHz | 12 | 9 |

Trigger Control

Related Setting Items: [AcquisitionControl](#)

The camera allows the following controls to be performed via external trigger signals.

- FrameStart: Start exposure in response to the external trigger signal input. Select this to perform exposure control using external triggers.¹⁾

Notes:

- The settings for exposure control and triggers are related to each other. Be sure to configure the settings described in "[Exposure Mode](#)".
- ¹⁾ You can delay when exposure actually starts after a trigger is received by a specific amount of time by configuring **TriggerDelay**.

■ Shortest Repetition Period for Triggers

The reciprocal of the maximum frame rate is the time required to output one frame. The shortest repetition periods for triggers cannot be lower than that value.

AP-1600T-PMCL

| CameraLink ClockFrequency | Shortest Period of Trigger | | | | | |
|---------------------------|----------------------------|--------|--------|--------|--------|-----------|
| | Base | Medium | Medium | Medium | Ful | EightyBit |
| | RGB8 | RGB8 | RGB10 | RGB12 | RGB8 | RGB8 |
| 37.125MHz | 44.5ms | 22.3ms | 44.5ms | 44.5ms | 16.8ms | 13.4ms |
| 74.25 MHz | 22.3ms | 11.2ms | 22.3ms | 22.3ms | 8.4ms | 7.9ms |
| 84.86 MHz | 19.5ms | 9.8ms | 19.5ms | 19.5ms | 7.9ms | 7.9ms |

AP-3200T-PMCL

| CameraLink ClockFrequency | Shortest Period of Trigger | | | | | |
|---------------------------|----------------------------|--------|--------|--------|--------|-----------|
| | Base | Medium | Medium | Medium | Ful | EightyBit |
| | RGB8 | RGB8 | RGB10 | RGB12 | RGB8 | RGB8 |
| 37.125MHz | 87.9ms | 44.0ms | 87.9ms | 87.9ms | 33.1ms | 26.5ms |
| 74.25 MHz | 44.0ms | 22.0ms | 44.0ms | 44.0ms | 18.0ms | 18.0ms |
| 84.86 MHz | 38.5ms | 19.3ms | 38.5ms | 38.5ms | 18.0ms | 18.0ms |

The above table indicates the shortest trigger periods for when **TriggerOverLap** is set to **Readout**. When **TriggerOverLap** is set to **Off**, the exposure time is added to the period.

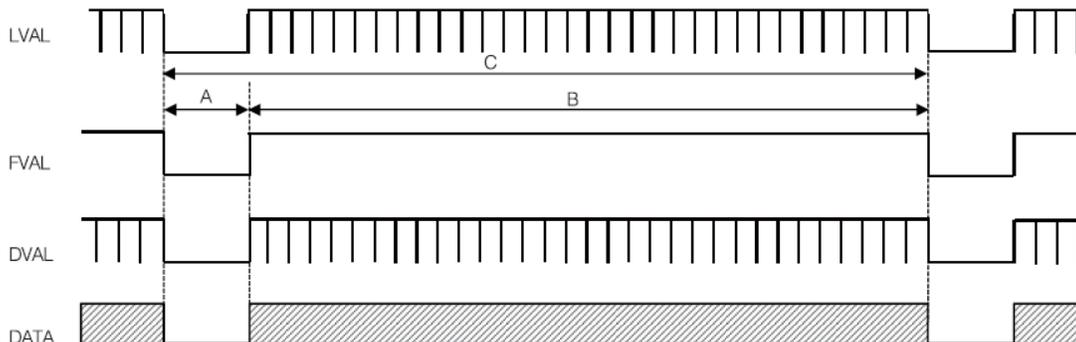
■ Minimum trigger pulse width

- Camera Link : 3 μ s
- TTL In: 50 ns

Image Output Timing

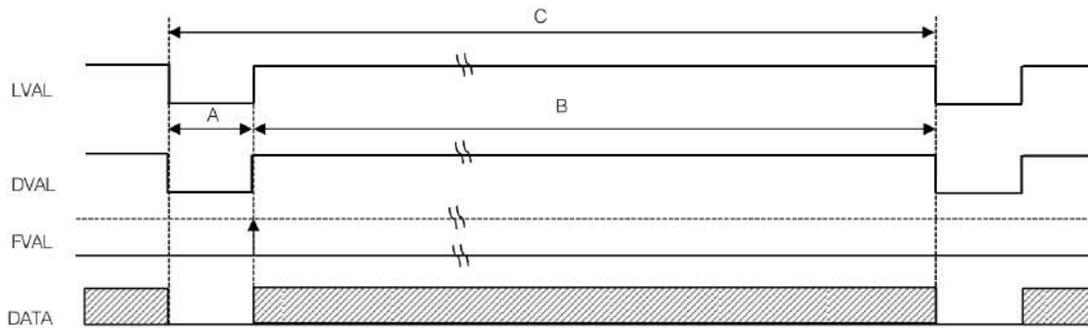
Vertical / Horizontal Timing (AP-1600T-PMCL)

Vertical Timing (AP-1600T-PMCL)



| CI Configuration/ Pixel Format | CL Pixel Clock [MHz] | H Frequency (KHz) | FVAL Blanking Line [A] | FVAL Valid Line [B] | Total Frame Line [C] | Total Frame Period (msec) | Frame Rate (Hz) |
|-----------------------------------|----------------------------|----------------------|------------------------------|------------------------|----------------------------|---------------------------------|--------------------|
| Base/RGB8 | 37.125 | 25.428 | 44 | 1088 | 1132 | 44.518 | 22.46 |
| | 74.25 | 50.856 | 44 | 1088 | 1132 | 22.259 | 44.93 |
| | 84.86 | 58.121 | 44 | 1088 | 1132 | 19.476 | 51.34 |
| Medium/RGB8 | 37.125 | 50.717 | 44 | 1088 | 1132 | 22.32 | 44.8 |
| | 74.25 | 101.434 | 44 | 1088 | 1132 | 11.16 | 89.61 |
| | 84.86 | 115.925 | 44 | 1088 | 1132 | 9.765 | 102.33 |
| Medium/RGB10 | 37.125 | 25.428 | 44 | 1088 | 1132 | 44.518 | 22.46 |
| | 74.25 | 50.856 | 44 | 1088 | 1132 | 22.259 | 44.93 |
| | 84.86 | 58.121 | 44 | 1088 | 1132 | 19.476 | 51.34 |
| Medium/RGB12 | 37.125 | 25.428 | 44 | 1088 | 1132 | 44.518 | 22.46 |
| | 74.25 | 50.856 | 44 | 1088 | 1132 | 22.259 | 44.93 |
| | 84.86 | 58.121 | 44 | 1088 | 1132 | 19.476 | 51.34 |
| Full/RGB8 | 37.125 | 67.5 | 44 | 1088 | 1132 | 16.77 | 59.63 |
| | 74.25 | 135 | 44 | 1088 | 1132 | 8.385 | 119.26 |
| | 84.86 | 142.788 | 44 | 1088 | 1132 | 7.927 | 126.14 |
| EightyBit/RGB8 | 37.125 | 84.183 | 44 | 1088 | 1132 | 13.447 | 74.37 |
| | 74.25 | 142.788 | 44 | 1088 | 1132 | 7.928 | 126.14 |
| | 84.86 | 142.788 | 44 | 1088 | 1132 | 7.928 | 126.14 |

Horizontal Timing (AP-1600T-PMCL)

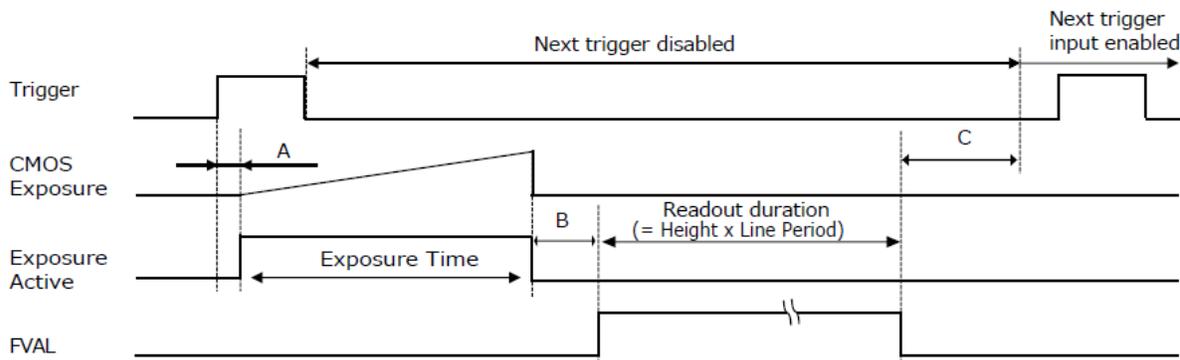


| CI Configuration/ Pixel Format | CL Pixel Clock [MHz] | Line Blanking Clock [A] | Line Valid Clock [B] | Total Line Clock [C] | Total Line Period (usec) [C] | Line Rate (KHz) [C] |
|-----------------------------------|-------------------------|----------------------------|-------------------------|-------------------------|---------------------------------|---------------------|
| Base/RGB8 | 37.125 | 4 | 1456 | 1460 | 39.33 | 25.428 |
| | 74.25 | 4 | 1456 | 1460 | 19.66 | 50.856 |
| | 84.86 | 4 | 1456 | 1460 | 17.21 | 58.121 |
| Medium/RGB8 | 37.125 | 4 | 728 | 732 | 19.72 | 50.717 |
| | 74.25 | 4 | 728 | 732 | 9.86 | 101.434 |
| | 84.86 | 4 | 728 | 732 | 8.638 | 115.925 |
| Medium/RGB10 | 37.125 | 4 | 1456 | 1460 | 39.33 | 25.428 |
| | 74.25 | 4 | 1456 | 1460 | 19.66 | 50.856 |
| | 84.86 | 4 | 1456 | 1460 | 17.21 | 58.121 |
| Medium/RGB12 | 37.125 | 4 | 1456 | 1460 | 39.33 | 25.428 |
| | 74.25 | 4 | 1456 | 1460 | 19.66 | 50.856 |
| | 84.86 | 4 | 1456 | 1460 | 17.21 | 58.121 |
| Full/RGB8 | 37.125 | 4 | 546 | 550 | 14.81 | 67.5 |
| | 74.25 | 4 | 546 | 550 | 7.41 | 135 |
| | 84.86 | 49 | 546 | 595 | 7 | 142.788 |
| EightyBit/RGB8 | 37.125 | 4 | 437 | 441 | 11.8 | 84.184 |
| | 74.25 | 83 | 437 | 520 | 7 | 142.788 |
| | 84.86 | 158 | 437 | 595 | 7 | 142.788 |

When ExposureMode is Timed (AP-1600T-PMCL)

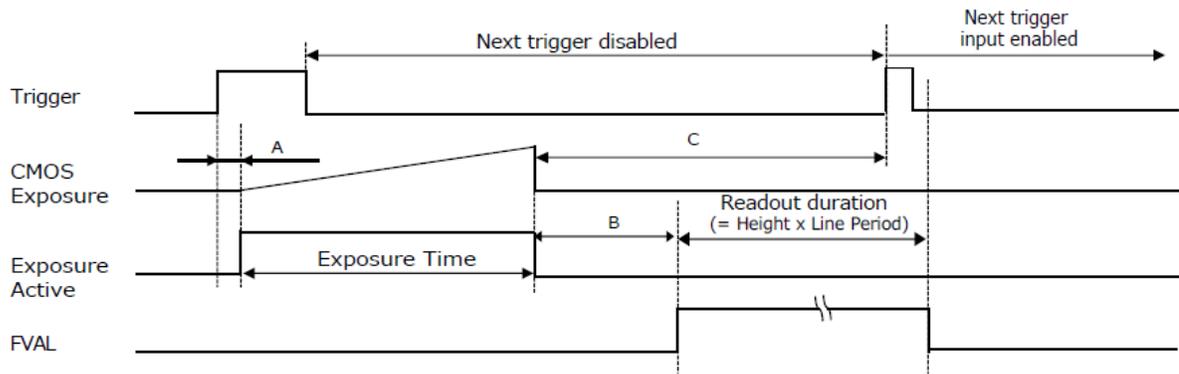
Example: When TriggerSource is set to Line 5 - OptIn1 and OptInFilterSelector is set to Off

- TriggerOverlap = Off (AP-1600T-PMCL)



| CLConfiguration/ PixelFormat | CameraLink Clock Frequency | Line Period (usec) | Period from Trigger start edge to Exposure start [A](usec) | Period from Exposure end to FVAL start[B] (usec) | Period FVAL end to next trigger start[C](usec) |
|---------------------------------|-------------------------------|-----------------------|---|---|--|
| Base/RGB8 | 37.125MHz | 39.33 | 119 | 1479 | 3426 |
| | 74.25 MHz | 19.66 | 60 | 751 | 1702 |
| | 84.86 MHz | 17.21 | 53 | 661 | 1493 |
| Medium/RGB8 | 37.125MHz | 19.72 | 60 | 753 | 1761 |
| | 74.25 MHz | 9.86 | 31 | 388 | 868 |
| | 84.86 MHz | 8.63 | 27 | 343 | 764 |
| Medium/RGB10 | 37.125MHz | 39.33 | 119 | 1479 | 3426 |
| | 74.25 MHz | 19.66 | 60 | 751 | 1702 |
| | 84.86 MHz | 17.21 | 53 | 661 | 1493 |
| Medium/RGB12 | 37.125MHz | 39.33 | 119 | 1479 | 3426 |
| | 74.25 MHz | 19.66 | 60 | 751 | 1702 |
| | 84.86 MHz | 17.21 | 53 | 661 | 1493 |
| Full/RGB8 | 37.125MHz | 14.81 | 46 | 572 | 1343 |
| | 74.25 MHz | 7.41 | 23 | 297 | 660 |
| | 84.86 MHz | 7 | 22 | 282 | 1142 |
| EightyBit/RGB8 | 37.125MHz | 11.88 | 37 | 463 | 1094 |
| | 74.25 MHz | 7 | 22 | 282 | 1690 |
| | 84.86 MHz | 7 | 22 | 282 | 2426 |

• TriggerOverlap = Readout (AP-1600T-PMCL)

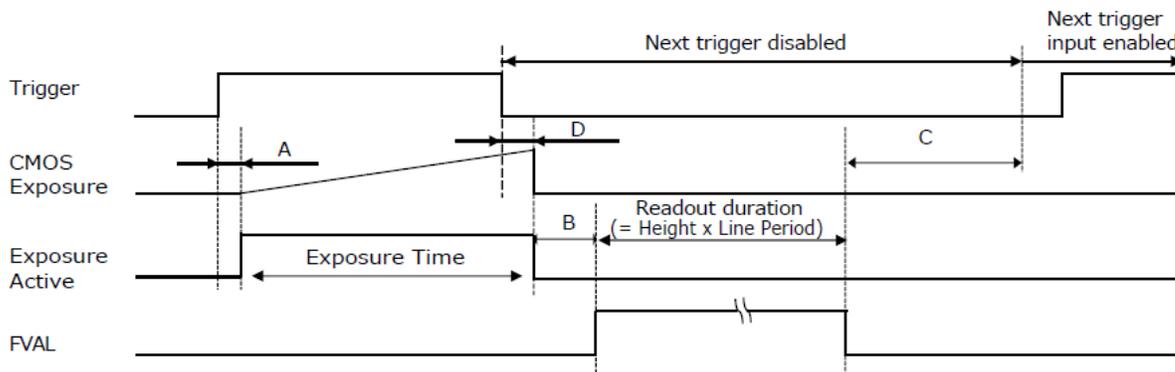


| CLConfiguration/ PixelFormat | CameraLink Clock Frequency | Line Period (usec) | Period from Trigger start edge to Exposure start [A](usec) | Period from Exposure end to FVAL start[B] (usec) | Period from Exposure end to next trigger start [C](usec) |
|---------------------------------|-------------------------------|-----------------------|---|---|---|
| Base/RGB8 | 37.125MHz | 39.33 | 119 | 1479 | 787 ~ 44517 |
| | 74.25 MHz | 19.66 | 60 | 751 | 393 ~ 22258 |
| | 84.86 MHz | 17.21 | 53 | 661 | 344 ~ 19483 |
| Medium/RGB8 | 37.125MHz | 19.72 | 60 | 753 | 394 ~ 22319 |
| | 74.25 MHz | 9.86 | 31 | 388 | 197 ~ 11159 |
| | 84.86 MHz | 8.63 | 27 | 343 | 173 ~ 9772 |
| Medium/RGB10 | 37.125MHz | 39.33 | 119 | 1479 | 787 ~ 44517 |
| | 74.25 MHz | 19.66 | 60 | 751 | 393 ~ 22258 |
| | 84.86 MHz | 17.21 | 53 | 661 | 344 ~ 19483 |
| Medium/RGB12 | 37.125MHz | 39.33 | 119 | 1470 | 787 ~ 44517 |
| | 74.25 MHz | 19.66 | 60 | 751 | 393 ~ 22258 |
| | 84.86 MHz | 17.21 | 53 | 661 | 344 ~ 19483 |
| Full/RGB8 | 37.125MHz | 14.81 | 46 | 572 | 296 ~ 16769 |
| | 74.25 MHz | 7.41 | 23 | 297 | 148 ~ 8384 |
| | 84.86 MHz | 7.00 | 22 | 282 | 140 ~ 7927 |
| EightyBit/RGB8 | 37.125MHz | 11.88 | 37 | 463 | 238 ~ 13446 |
| | 74.25 MHz | 7.00 | 22 | 282 | 140 ~ 7927 |
| | 84.86 MHz | 7.00 | 22 | 282 | 140 ~ 7927 |

When ExposureMode is TriggerWidth (AP-1600T-PMCL)

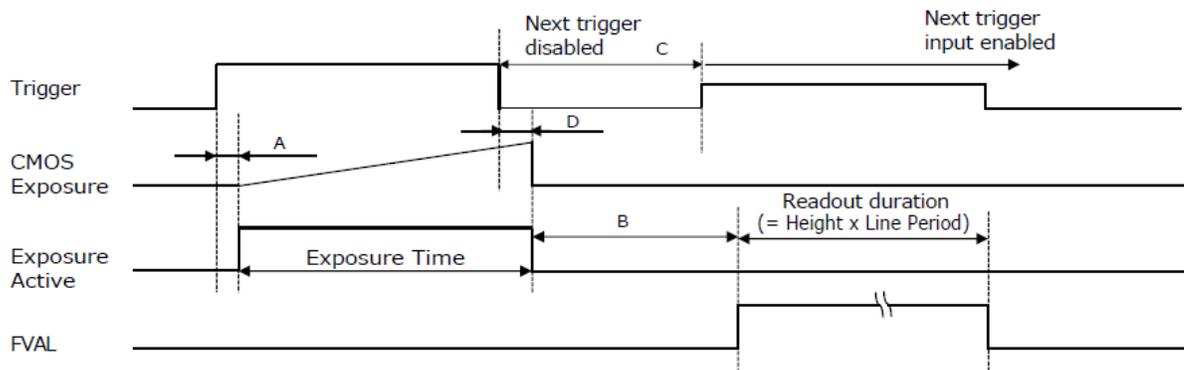
Example: When TriggerSource is set to Line 5 - Optical In 1 and OptInFilterSelector is set to Off

- TriggerOverlap = Off (AP-1600T-PMCL)



| CLConfiguration/ PixelFormat | CameraLink Clock Frequency | Line Period (usec) | Period from Trigger start edge to Exposure start [A](usec) | Period from Exposure end to FVAL start [B](usec) | Period FVAL end to next trigger start[C] (usec) | Period from Trigger end edge to Exposure end [D](usec) |
|---------------------------------|----------------------------------|-----------------------|--|---|--|--|
| Base/RGB8 | 37.125MHz | 39.33 | 119 | 1479 | 3426 | 119 |
| | 74.25 MHz | 19.66 | 60 | 751 | 1702 | 60 |
| | 84.86 MHz | 17.21 | 53 | 661 | 1493 | 53 |
| Medium/RGB8 | 37.125MHz | 19.72 | 60 | 753 | 1761 | 60 |
| | 74.25 MHz | 9.86 | 31 | 388 | 868 | 31 |
| | 84.86 MHz | 8.63 | 27 | 343 | 764 | 27 |
| Medium/RGB10 | 37.125MHz | 39.33 | 119 | 1479 | 3426 | 119 |
| | 74.25 MHz | 19.66 | 60 | 751 | 1702 | 60 |
| | 84.86 MHz | 17.21 | 53 | 661 | 1493 | 53 |
| Medium/RGB12 | 37.125MHz | 39.33 | 119 | 1479 | 3426 | 119 |
| | 74.25 MHz | 19.66 | 60 | 751 | 1702 | 60 |
| | 84.86 MHz | 17.21 | 53 | 661 | 1493 | 53 |
| Full/RGB8 | 37.125MHz | 14.81 | 46 | 572 | 1343 | 46 |
| | 74.25 MHz | 7.41 | 23 | 297 | 660 | 23 |
| | 84.86 MHz | 7.00 | 22 | 282 | 1142 | 22 |
| EightyBit/RGB8 | 37.125MHz | 11.88 | 37 | 463 | 1094 | 37 |
| | 74.25 MHz | 7.00 | 22 | 282 | 1690 | 22 |
| | 84.86 MHz | 7.00 | 22 | 282 | 2426 | 22 |

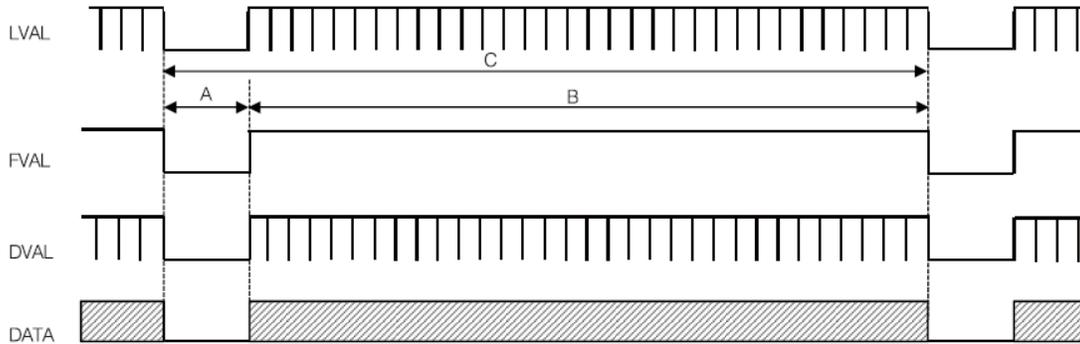
• TriggerOverlap = Readout (AP-1600T-PMCL)



| CL Configuration/ Pixel Format | CameraLink Clock Frequency | Line Period (usec) | Period from Trigger start edge to Exposure start [A](usec) | Period from Exposure end to FVAL start [B](usec) | Next trigger start prohibited period[C] (usec) | Period from Trigger end edge to Exposure end [D](usec) |
|-----------------------------------|----------------------------------|-----------------------|--|---|--|--|
| Base/RGB8 | 37.125MHz | 39.33 | 119 | 1479 | 906 | 119 |
| | 74.25 MHz | 19.66 | 60 | 751 | 453 | 60 |
| | 84.86 MHz | 17.21 | 53 | 661 | 397 | 53 |
| Medium/RGB8 | 37.125MHz | 19.72 | 60 | 753 | 454 | 60 |
| | 74.25 MHz | 9.86 | 31 | 388 | 228 | 31 |
| | 84.86 MHz | 8.63 | 27 | 343 | 200 | 27 |
| Medium/RGB10 | 37.125MHz | 39.33 | 119 | 1479 | 906 | 119 |
| | 74.25 MHz | 19.66 | 60 | 751 | 453 | 60 |
| | 84.86 MHz | 17.21 | 53 | 661 | 397 | 53 |
| Medium/RGB12 | 37.125MHz | 39.33 | 119 | 1479 | 906 | 119 |
| | 74.25 MHz | 19.66 | 60 | 751 | 453 | 60 |
| | 84.86 MHz | 17.21 | 53 | 661 | 397 | 53 |
| Full/RGB8 | 37.125MHz | 14.81 | 46 | 572 | 342 | 46 |
| | 74.25 MHz | 7.41 | 23 | 297 | 171 | 23 |
| | 84.86 MHz | 7.00 | 22 | 282 | 162 | 22 |
| EightyBit/RGB8 | 37.125MHz | 11.88 | 37 | 463 | 275 | 37 |
| | 74.25 MHz | 7.00 | 22 | 282 | 162 | 22 |
| | 84.86 MHz | 7.00 | 22 | 282 | 162 | 22 |

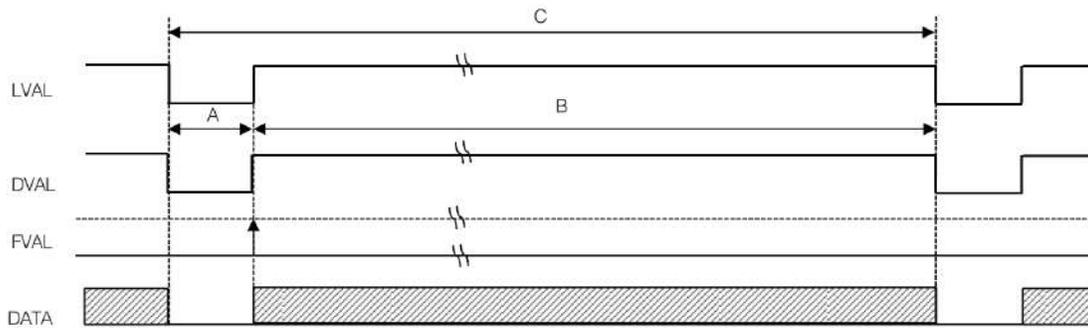
Vertical / Horizontal Timing (AP-3200T-PMCL)

Vertical Timing (AP-3200T-PMCL)



| CI Configuration/ Pixel Format | CL Pixel Clock [MHz] | H Frequency (KHz) | FVAL Blanking Line [A] | FVAL Valid Line [B] | Total Frame Line [C] | Total Frame Period (msec) | Frame Rate (Hz) |
|-----------------------------------|----------------------------|----------------------|------------------------------|------------------------|----------------------------|---------------------------------|--------------------|
| Base/RGB8 | 37.125 | 17.952 | 34 | 1544 | 1578 | 87.9 | 11.38 |
| | 74.25 | 35.904 | 34 | 1544 | 1578 | 43.95 | 22.75 |
| | 84.86 | 41.033 | 34 | 1544 | 1578 | 38.456 | 26 |
| Medium/RGB8 | 37.125 | 35.835 | 34 | 1544 | 1578 | 44.035 | 22.71 |
| | 74.25 | 71.67 | 34 | 1544 | 1578 | 22.018 | 45.42 |
| | 84.86 | 81.908 | 34 | 1544 | 1578 | 19.265 | 51.91 |
| Medium/RGB10 | 37.125 | 17.952 | 34 | 1544 | 1578 | 87.9 | 11.38 |
| | 74.25 | 35.904 | 34 | 1544 | 1578 | 43.95 | 22.75 |
| | 84.86 | 41.033 | 34 | 1544 | 1578 | 38.456 | 26 |
| Medium/RGB12 | 37.125 | 17.952 | 34 | 1544 | 1578 | 87.9 | 11.38 |
| | 74.25 | 35.904 | 34 | 1544 | 1578 | 43.95 | 22.75 |
| | 84.86 | 41.033 | 34 | 1544 | 1578 | 38.456 | 26 |
| Full/RGB8 | 37.125 | 47.719 | 34 | 1544 | 1578 | 33.069 | 30.24 |
| | 74.25 | 87.766 | 34 | 1544 | 1578 | 17.98 | 55.62 |
| | 84.86 | 87.765 | 34 | 1544 | 1578 | 17.98 | 55.62 |
| EightyBit/RGB8 | 37.125 | 59.495 | 34 | 1544 | 1578 | 26.523 | 37.7 |
| | 74.25 | 87.766 | 34 | 1544 | 1578 | 17.98 | 55.62 |
| | 84.86 | 87.766 | 34 | 1544 | 1578 | 17.98 | 55.62 |

Horizontal Timing (AP-3200T-PMCL)

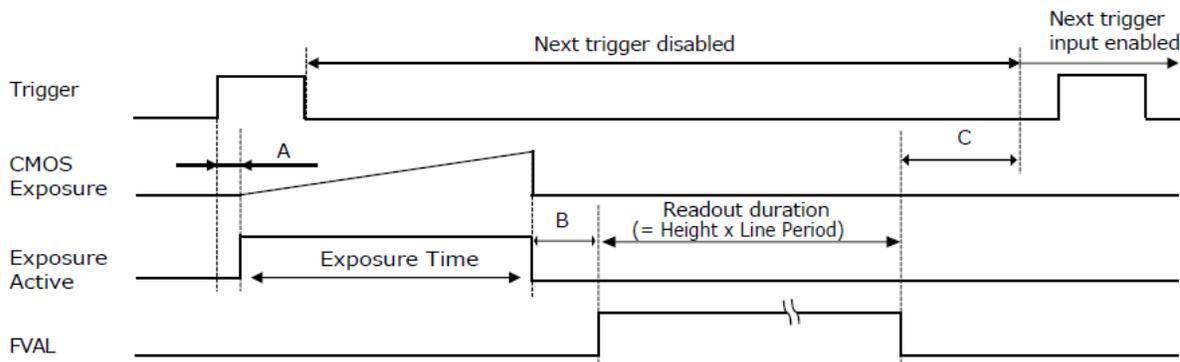


| CI Configuration/ Pixel Format | CL Pixel Clock [MHz] | Line Blanking Clock [A] | Line Valid Clock k[B] | Total Line Clock [C] | Total Line Period (usec) [C] | Line Rate (KHz) [C] |
|-----------------------------------|-------------------------|----------------------------|--------------------------|-------------------------|---------------------------------|---------------------|
| Base/RGB8 | 37.125 | 4 | 2064 | 2068 | 55.7 | 17.952 |
| | 74.25 | 4 | 2064 | 2068 | 27.85 | 35.904 |
| | 84.86 | 4 | 2064 | 2068 | 24.37 | 41.033 |
| Medium/RGB8 | 37.125 | 4 | 1032 | 1036 | 27.91 | 35.835 |
| | 74.25 | 4 | 1032 | 1036 | 13.95 | 71.67 |
| | 84.86 | 4 | 1032 | 1036 | 12.21 | 81.908 |
| Medium/RGB10 | 37.125 | 4 | 2064 | 2068 | 55.7 | 17.952 |
| | 74.25 | 4 | 2064 | 2068 | 27.85 | 35.904 |
| | 84.86 | 4 | 2064 | 2068 | 24.37 | 41.033 |
| Medium/RGB12 | 37.125 | 4 | 2064 | 2068 | 55.7 | 17.952 |
| | 74.25 | 4 | 2064 | 2068 | 27.85 | 35.904 |
| | 84.86 | 4 | 2064 | 2068 | 24.37 | 41.033 |
| Full/RGB8 | 37.125 | 4 | 774 | 778 | 20.96 | 47.719 |
| | 74.25 | 72 | 774 | 846 | 11.39 | 87.766 |
| | 84.86 | 193 | 774 | 967 | 11.39 | 87.766 |
| EightyBit/RGB8 | 37.125 | 4 | 620 | 624 | 16.81 | 59.495 |
| | 74.25 | 226 | 620 | 846 | 11.39 | 87.766 |
| | 84.86 | 347 | 620 | 967 | 11.39 | 87.766 |

When ExposureMode is Timed (AP-3200T-PMCL)

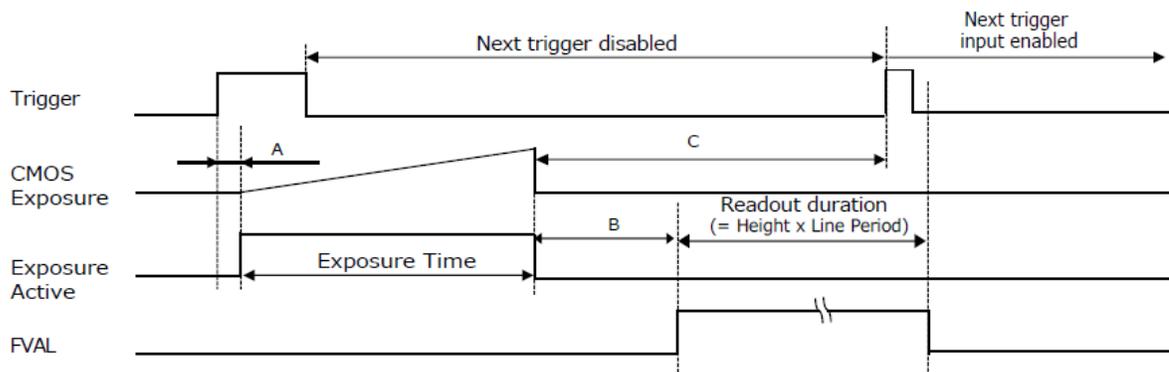
Example: When TriggerSource is set to Line 5 - OptIn1 and OptInFilterSelector is set to Off

- TriggerOverlap = Off (AP-3200T-PMCL)



| CLConfiguration/ PixelFormat | CameraLink Clock Frequency | Line Period (usec) | Period from Trigger start edge to Exposure start [A](usec) | Period from Exposure end to FVAL start[B] (usec) | Period FVAL end to next trigger start[C](usec) |
|---------------------------------|-------------------------------|-----------------------|---|---|--|
| Base/RGB8 | 37.125MHz | 55.70 | 168 | 1424 | 469 |
| | 74.25 MHz | 27.85 | 85 | 729 | 218 |
| | 84.86 MHz | 24.38 | 74 | 642 | 187 |
| Medium/RGB8 | 37.125MHz | 27.91 | 85 | 729 | 220 |
| | 74.25 MHz | 13.95 | 43 | 381 | 94 |
| | 84.86 MHz | 12.22 | 38 | 338 | 77 |
| Medium/RGB10 | 37.125MHz | 55.70 | 168 | 1424 | 469 |
| | 74.25 MHz | 27.85 | 85 | 729 | 218 |
| | 84.86 MHz | 24.38 | 74 | 642 | 187 |
| Medium/RGB12 | 37.125MHz | 55.70 | 168 | 1424 | 469 |
| | 74.25 MHz | 27.85 | 85 | 729 | 218 |
| | 84.86 MHz | 24.38 | 74 | 642 | 187 |
| Full/RGB8 | 37.125MHz | 20.96 | 64 | 556 | 157 |
| | 74.25 MHz | 11.39 | 35 | 318 | 70 |
| | 84.86 MHz | 11.39 | 35 | 318 | 70 |
| EightyBit/RGB8 | 37.125MHz | 16.79 | 51 | 452 | 119 |
| | 74.25 MHz | 11.39 | 35 | 318 | 70 |
| | 84.86 MHz | 11.39 | 35 | 318 | 70 |

• TriggerOverlap = Readout (AP-3200T-PMCL)

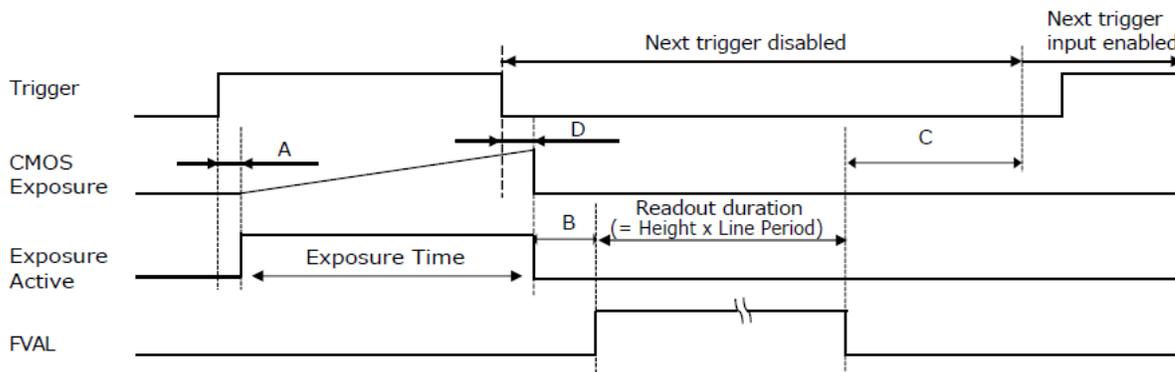


| CLConfiguration/ PixelFormat | CameraLink Clock Frequency | Line Period (usec) | Period from Trigger start edge to Exposure start [A](usec) | Period from Exposure end to FVAL start[B] (usec) | Period from Exposure end to next trigger start [C](usec) |
|---------------------------------|-------------------------------|-----------------------|---|---|---|
| Base/RGB8 | 37.125MHz | 55.70 | 168 | 1424 | 780 ~ 87889 |
| | 74.25 MHz | 27.85 | 85 | 729 | 390 ~ 43949 |
| | 84.86 MHz | 24.38 | 74 | 642 | 341 ~ 38466 |
| Medium/RGB8 | 37.125MHz | 27.91 | 85 | 729 | 391 ~ 44034 |
| | 74.25 MHz | 13.95 | 43 | 381 | 195 ~ 22017 |
| | 84.86 MHz | 12.22 | 38 | 338 | 171 ~ 19275 |
| Medium/RGB10 | 37.125MHz | 55.70 | 168 | 1424 | 780 ~ 87889 |
| | 74.25 MHz | 27.85 | 85 | 729 | 390 ~ 43949 |
| | 84.86 MHz | 24.38 | 74 | 642 | 341 ~ 38466 |
| Medium/RGB12 | 37.125MHz | 55.70 | 168 | 1424 | 780 ~ 87889 |
| | 74.25 MHz | 27.85 | 85 | 729 | 390 ~ 43949 |
| | 84.86 MHz | 24.38 | 74 | 642 | 341 ~ 38466 |
| Full/RGB8 | 37.125MHz | 20.96 | 64 | 556 | 293 ~ 33068 |
| | 74.25 MHz | 11.39 | 35 | 318 | 160 ~ 17979 |
| | 84.86 MHz | 11.39 | 35 | 318 | 160 ~ 17979 |
| EightyBit/RGB8 | 37.125MHz | 16.79 | 51 | 452 | 235 ~ 26501 |
| | 74.25 MHz | 11.39 | 35 | 318 | 160 ~ 17979 |
| | 84.86 MHz | 11.39 | 35 | 318 | 160 ~ 17979 |

When ExposureMode is TriggerWidth (AP-3200T-PMCL)

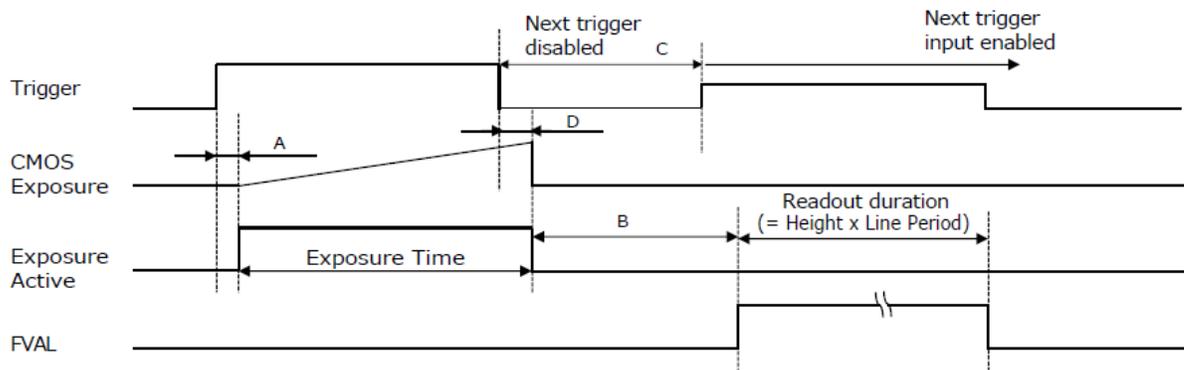
Example: When TriggerSource is set to Line 5 - Optical In 1 and OptInFilterSelector is set to Off

- TriggerOverlap = Off (AP-3200T-PMCL)



| CL Configuration/ PixelFormat | CameraLink Clock Frequency | Line Period (usec) | Period from Trigger start edge to Exposure start [A](usec) | Period from Exposure end to FVAL start [B](usec) | Period FVAL end to next trigger start[C] (usec) | Period from Trigger end edge to Exposure end [D](usec) |
|----------------------------------|----------------------------------|-----------------------|--|---|--|--|
| Base/RGB8 | 37.125MHz | 55.70 | 168 | 1424 | 469 | 168 |
| | 74.25 MHz | 27.85 | 85 | 729 | 218 | 85 |
| | 84.86 MHz | 24.38 | 74 | 642 | 187 | 74 |
| Medium/RGB8 | 37.125MHz | 27.91 | 85 | 729 | 220 | 85 |
| | 74.25 MHz | 13.95 | 43 | 381 | 94 | 43 |
| | 84.86 MHz | 12.22 | 38 | 338 | 77 | 38 |
| Medium/RGB10 | 37.125MHz | 55.70 | 168 | 1424 | 469 | 168 |
| | 74.25 MHz | 27.85 | 85 | 729 | 218 | 85 |
| | 84.86 MHz | 24.38 | 74 | 642 | 187 | 74 |
| Medium/RGB12 | 37.125MHz | 55.70 | 168 | 1424 | 469 | 168 |
| | 74.25 MHz | 27.85 | 85 | 729 | 218 | 85 |
| | 84.86 MHz | 24.38 | 74 | 642 | 187 | 74 |
| Full/RGB8 | 37.125MHz | 20.96 | 64 | 556 | 157 | 64 |
| | 74.25 MHz | 11.39 | 35 | 318 | 70 | 35 |
| | 84.86 MHz | 11.39 | 35 | 318 | 70 | 35 |
| EightyBit/RGB8 | 37.125MHz | 16.79 | 51 | 452 | 119 | 51 |
| | 74.25 MHz | 11.39 | 35 | 318 | 70 | 35 |
| | 84.86 MHz | 11.39 | 35 | 318 | 70 | 35 |

• TriggerOverlap = Readout (AP-3200T-PMCL)



| CL Configuration/ Pixel Format | CameraLink Clock Frequency | Line Period (usec) | Period from Trigger start edge to Exposure start [A](usec) | Period from Exposure end to FVAL start [B](usec) | Next trigger start prohibited period[C] (usec) | Period from Trigger end edge to Exposure end [D](usec) |
|-----------------------------------|----------------------------------|-----------------------|--|---|--|--|
| Base/RGB8 | 37.125MHz | 55.70 | 168 | 1424 | 948 | 168 |
| | 74.25 MHz | 27.85 | 85 | 729 | 475 | 85 |
| | 84.86 MHz | 24.38 | 74 | 642 | 415 | 74 |
| Medium/RGB8 | 37.125MHz | 27.91 | 85 | 729 | 476 | 85 |
| | 74.25 MHz | 13.95 | 43 | 381 | 238 | 43 |
| | 84.86 MHz | 12.22 | 38 | 338 | 209 | 38 |
| Medium/RGB10 | 37.125MHz | 55.70 | 168 | 1424 | 948 | 168 |
| | 74.25 MHz | 27.85 | 85 | 729 | 475 | 85 |
| | 84.86 MHz | 24.38 | 74 | 642 | 415 | 74 |
| Medium/RGB12 | 37.125MHz | 55.70 | 168 | 1424 | 948 | 168 |
| | 74.25 MHz | 27.85 | 85 | 729 | 475 | 85 |
| | 84.86 MHz | 24.38 | 74 | 642 | 415 | 74 |
| Full/RGB8 | 37.125MHz | 20.96 | 64 | 556 | 357 | 64 |
| | 74.25 MHz | 11.39 | 35 | 318 | 195 | 35 |
| | 84.86 MHz | 11.39 | 35 | 318 | 195 | 35 |
| EightyBit/RGB8 | 37.125MHz | 16.79 | 51 | 452 | 286 | 51 |
| | 74.25 MHz | 11.39 | 35 | 318 | 195 | 35 |
| | 84.86 MHz | 11.39 | 35 | 318 | 195 | 35 |

Gain Control

Related Setting Items: [AnalogControl](#)

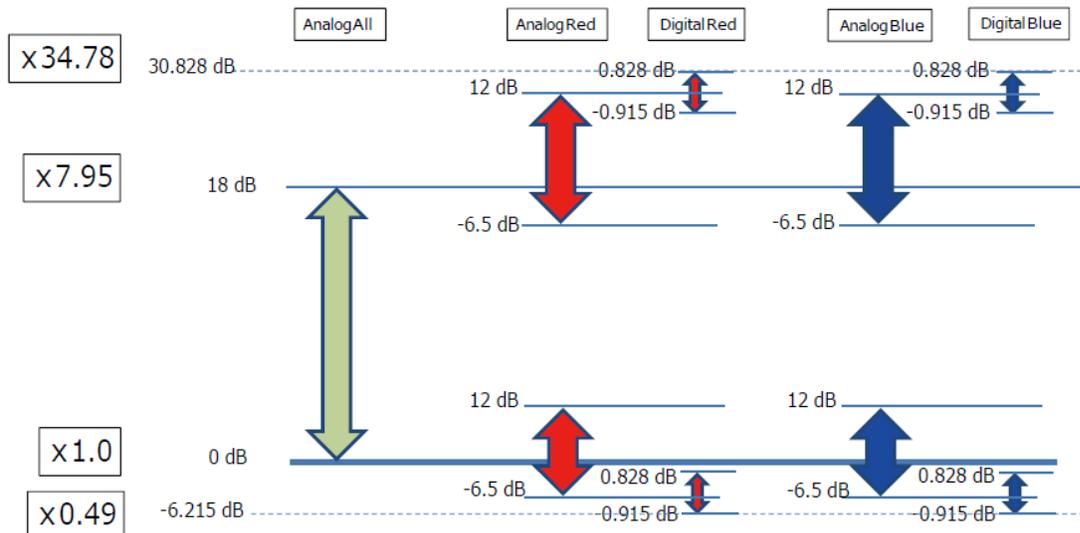
Gain control can be performed in the following two modes on this camera.

Note: For details on how to configure the settings, see “[Adjust the Gain](#)”.

Adjusting the Master Gain and Performing Fine Adjustment with R and B (Master Mode)

When using this mode, set **IndividualGainMode** to **Off**.

Adjust the **AnalogAll** (master gain) setting first, and then adjust the **AnalogRed**, **DigitalRed**, **AnalogBlue**, and **DigitalBlue** setting values to perform fine adjustment.



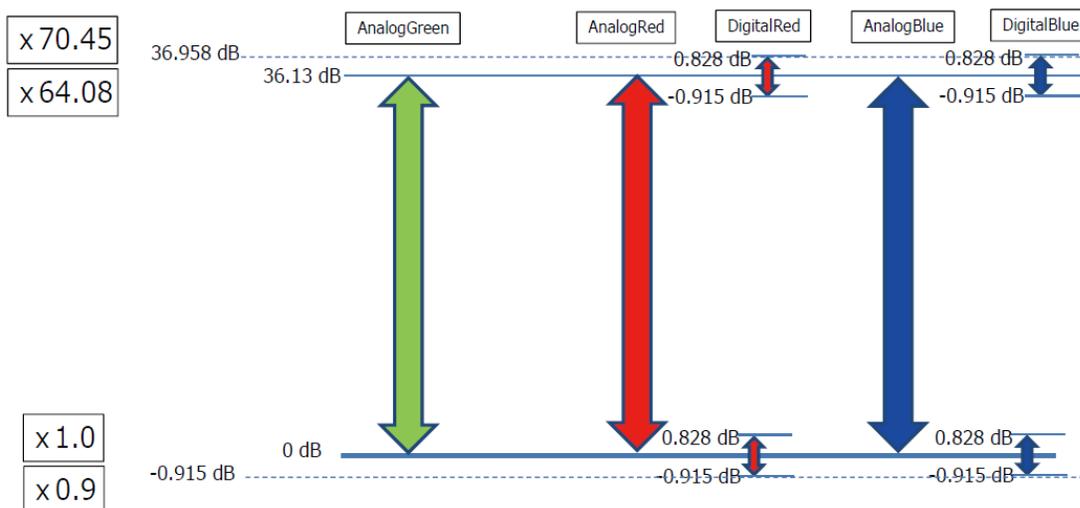
Adjusting the Gain Individually for RGB (Individual Mode)

When using this mode, set **IndividualGainMode** to **On**.

Adjust the **AnalogGreen**, **AnalogRed**, **DigitalRed**, **AnalogBlue**, **DigitalBlue** setting values to adjust the gain.

This mode allows a wider range of adjustment by the user when compared to Master Mode.

• When IndividualGainMode is set to On



Note: The baseline for 0 dB is different between MasterMode and IndividualMode. 0 dB in MasterMode is about 6 dB higher than 0 dB in IndividualMode.

Automatic Gain Level Control

Set **GainAuto** to **Continuous** to control the gain level automatically.

Notes:

- When **IndividualGainMode** is set to **On**, **GainAuto** will be fixed at **Off**.
- When **GainAuto** is set to **Continuous**, you can configure the conditions for automatic adjustment in detail.
- For more information on Automatic Control, see [ALC \(Automatic Level Control\)](#). For more information on the setting items, see [JAI CustomControlALC](#).

When **GainAuto** is set to **Continuous**, automatic adjustment will be performed continuously. When **GainAuto** is set to **Once**, automatic adjustment will be performed only once.

Auto gain metering areas (16 areas)

| | | | |
|---------------|-------------------|--------------------|----------------|
| High Left | High Mid-Left | High Mid-Right | High Right |
| Mid-High Left | Mid-High Mid-Left | Mid-High Mid-Right | Mid-High Right |
| Mid-Low Left | Mid-Low Mid-Left | Mid-Low Mid-Right | Mid-Low Right |
| Low Left | Low Mid-Left | Low Mid-Right | Low Right |

LUT (Lookup Table)

Related Setting Items: [LUT Control](#)

The LUT function is used to generate a non-linear mapping between signal values captured on the sensor and those that are output from the camera. You can specify the output curve using 257 setting points (indexes).

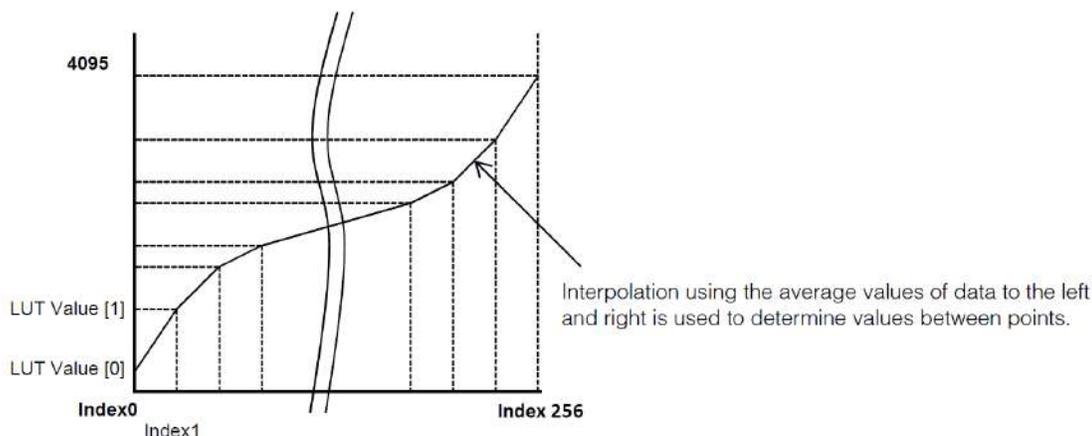
To use the LUT function

Configure the settings as follows.

| Item | Setting Value / Selectable Range | Description |
|--------------|----------------------------------|--|
| JAI LUT Mode | LUT | Use LUT. |
| LUT Selector | Red, Green, Blue | Select the LUT channel to control. |
| LUT Index | 0 ~ 256 | Select the LUT index to configure. Indexes represent the possible pixel values captured on the sensor, from the lowest value (Index 0) to the highest (Index 256). For example, Index 0 represents a full black pixel and Index 256 represents a full white pixel. |
| LUT Value | 0 ~ 4095 | Set the LUT output value for the selected index. |

LUT values

LUT values range from 0 at the lowest to 4095 at the highest. Linear interpolation is used to calculate LUT values between the index points.

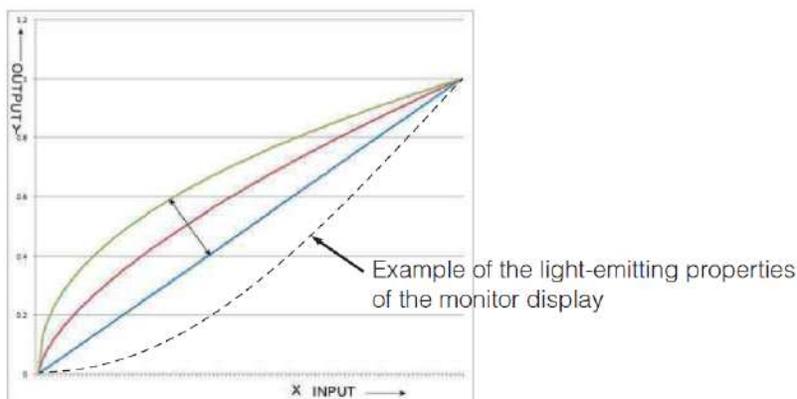


Gamma Function

Note: [AnalogControl](#)

The Gamma function corrects the output signals from the camera beforehand (reverse correction), taking into consideration the light-emitting properties of the monitor display. As the light-emitting properties of the monitor are not linear, the entire image may be darker or the gradation in the dark areas may be less noticeable when camera outputs are displayed without processing.

The gamma function can be used to correct the camera signals with an opposite-direction curve and produce a display that is close to linear.



To use the gamma function

Configure the settings as follows.

| Item | Setting Value / Selectable Range | Description |
|--------------|---|------------------------------------|
| Gamma | 0.45, 0.5, 0.55, 0.6, 0.65, 0.75, 0.8, 0.9, 1.0 | Select the gamma correction value. |
| JAI LUT Mode | Gamma | Use gamma. |

Note: You can use the LUT function to configure a curve with more detailed points. For details, see "[LUT \(Lookup Table\)](#)".

Line Status

Related Setting Items: [DigitalIOControl](#)

The line status function allows you to verify the status of external input/output signals.

You can verify the status of the following signals.

- Line1-TTLOut1, Line2-OptOut1
- Line5-OptIn1, Line6-OptIn2
- Line7-CC1
- NAND0In1, NAND0In2, NAND1In1, NAND1In2

BlemishCompensation

Related Setting Items: [JAI CustomControlBlemish](#)

Multiple defective pixels that are not adjacent to each other can occur on conventional CMOS sensor cameras.

This camera features a function that interpolates defective pixels using the surrounding pixels. Up to 200 pixels can be corrected for each of the three sensors. Pixel interpolation can be performed via automatic detection or point-by-point manual settings.

Automatic Detection

Automatic detection can only detect lit defective pixels (i.e., white blemishes).

1. Shield the camera sensor. If a lens is attached, use the lens cap as a shield, for example.
2. Configure the threshold level for defective pixel detection.

Up to 200 pixels can be corrected for each of the three sensors.

The threshold value is specified as a percentage. The default setting is "10" with 10% of the full scale (100%) specified as the threshold value.

3. Execute **Blemish Detect** to start automatic detection. After detection, the interpolation data is saved to the camera's internal memory.

To check the number of interpolated pixels after automatic detection

You can check the number of pixels interpolated via automatic detection by loading the BlemishNum data.

■ Manual Configuration

1. Select the index in **BlemishCompensationIndex**.

You can select from 1 to 200. However, configure the indexes in order starting with the smallest index. If you skip indexes while configuring settings, interpolation may not be performed.

2. Specify the pixel points for interpolation using the **BlemishCompensationPositionX** and **BlemishCompensationPositionY** settings. Each point is saved to the camera's internal memory as you configure them.

You can configure values that are within the total effective pixel area. Specify pixels for which interpolation is not necessary as -1. If 0 is specified, the first line or first pixel will be interpolated.

Note: By executing **BlemishCompensationDataClear** (specify sensor) **BlemishCompensationIndex**, you can return a specific pixel correction setting to the default value (storage not required).

3. Execute **BlemishStore**. Blemish compensation data will be stored.
4. Set **BlemishEnable** to **True** , and execute interpolation. If **False** is specified, defective pixel interpolation is disabled.

Shading Correction

Related Setting Items: [JAI CustomControlShading](#)

The ShadingCorrection function corrects non-uniformity (i.e., shading) in the amount of light generated by the lens and lighting equipment. Using this function allows correction even if top, bottom, left, and right shading is not symmetrical in relation to the center of the screen (H, V).

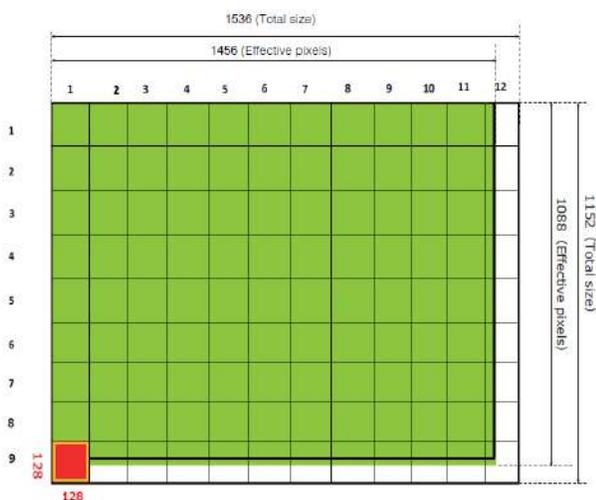
This function can be used even when the effective image area is limited (an area with both Width and Height set to more than 128 must be configured) by the ROI function. In such cases, the correction area is included in the image area configured by the ROI.

See the table below for the block size information for a full image. The ineffective peripheral areas will be deleted internally on the camera automatically.

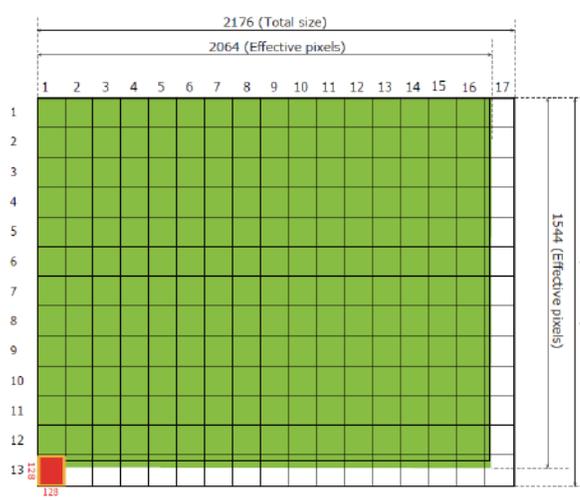
| | AP-1600T-PMCL | AP-3200T-PMCL |
|-----------------------------|----------------------|-----------------------|
| Number of Correction Blocks | 12 (H) × 9 (V) block | 17 (H) × 13 (V) block |
| Block Size | 128 × 128 pixels | |
| Total Size of Blocks | 1536 (H) × 1152 (V) | 2176 (H) × 1664 (V) |
| Effectrive Pixels | 1456 (H) × 1088 (V) | 2064 (H) × 1544 (V) |

When using ROI, the number of blocks and the number of pixels that comprise each block differ from a full image.

AP-1600T-PMCL



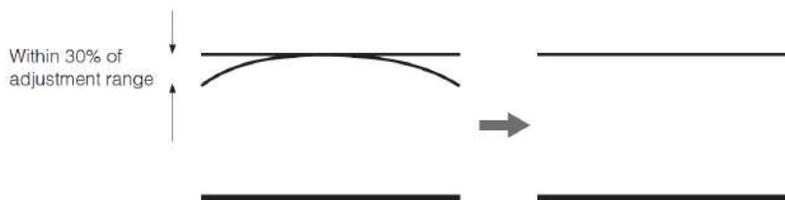
AP-3200T-PMCL



The following shading correction modes are available on the camera

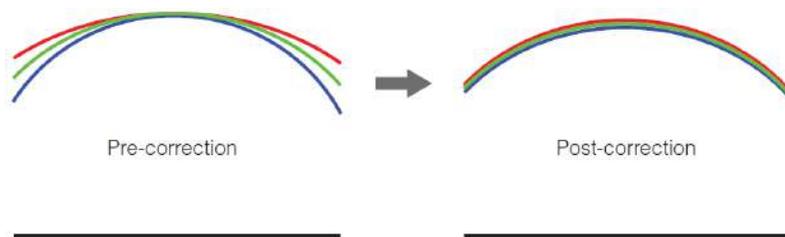
Flat Shading

Correction is performed using the area of the screen with the highest brightness level as the reference, and adjusting the brightness levels of the other areas to match this level.



Color Shading

R-channel and B-channel properties are adjusted by using the G-channel shading properties as a reference.



Cautions:

- For FlatShading and ColorShading, the maximum amount of correction gain for all pixels is limited to twice the amount of gain before correction. (The amount of gain cannot be increased to more than twice the amount of gain from before correction.)
- If the area in the screen with the highest brightness level is 175 LSB or less (during 10-bit video output), proper correction is not possible.

To Use the Shading Correction Function

Configure the settings as follows.

| Item | Setting Value | Description |
|-------------------------|---------------------------|---|
| Shading Correction Mode | FlatShading, ColorShading | Select the shading correction mode. |
| Shading Mode | User 1, User 2, User 3 | Select the user area to which to save the shading correction value. |

Display a white chart under a uniform light, and execute **Perform Shading Calibration**.

Note: After shading correction is executed, the shading correction value is automatically saved to the user area selected in Shading Mode.

Binning Function

Related Setting Items: [ImageFormatControl](#)

The binning function allows you to combine the signal values of clusters of adjacent pixels to create improved virtual pixels. Using the function results in images with a lower pixel resolution and higher sensitivity in summing mode (Sum) or reduced noise in averaging mode (Average).

| | AP-1600T-PMCL | AP-3200T-PMCL |
|---|--|---|
| Binning Horizontal Mode (Sum / Average) | Fixed to "Sum" when BinningVertical and BinningHorizontal are both set to 2". | Always operates in conjunction with BinningVerticalMode (subject to whichever you set later). |
| Binning Horizontal | When BinningVertical = 1 (Off): Digital Binning (on FPGA) When BinningVertical = 2 (On): Analog Binning (on Sensor) Note: Disabled when SensorMultiRoiMode is set to On , and BinningVertical is set to 2. | Digital Binning (on FPGA) |
| Binning Vertical Mode (Sum / Average) | Fixed to "Sum" | Always operates in conjunction with BinningHorizontalMode (subject to whichever you set later). |
| Binning Vertical | Analog Binning (on Sensor) Note: Disabled when SensorMultiRoiMode is set to On , and BinningHorizontal is set to 2. | Digital Binning (on FPGA) |

When VideoProcessBypassMode is On

When [Video Process Bypass Mode](#) is set to **On**, the Binning function will be disabled for Digital Binning.

| Binning Horizontal | Binning Vertical | AP-1600T-PMCL | AP-3200T-PMCL |
|--------------------|------------------|---------------|---------------|
| 1 | 2 | Enabled | Disabled |
| 2 | 1 | Disabled | Disabled |
| 2 | 2 | Enabled | Disabled |

ROI (Regional Scanning Function)

Related Setting Items: [ImageFormatControl](#)

The ROI (region of interest) function allows you to output images by specifying the areas to scan.

ROI Settings

Specify the area to scan by specifying width, height, and horizontal/vertical offset values under ImageFormatControl. For details on how to configure the settings, see "[Configure the Output Format](#)".

You can increase the frame rate by specifying a lower height, as the number of lines scanned decreases. The setting ranges for the ROI function's readable area based on the Binning setting (BinningHorizontal, BinningVertical) are as follows.

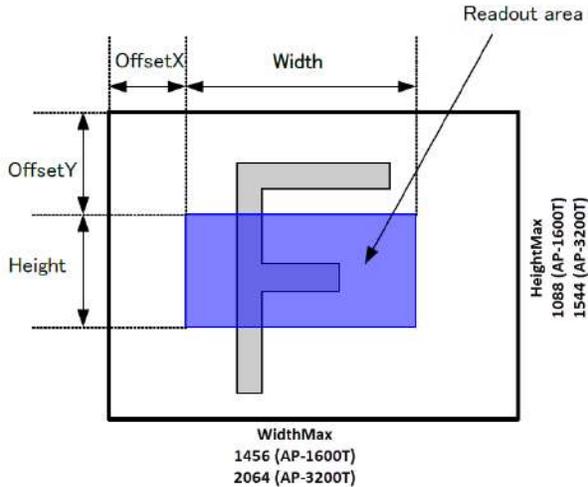
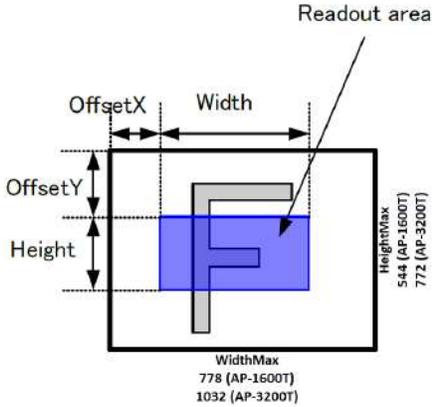
Width/OffsetX (Pixels)

| | Horizontal Binning = 1 | Horizontal Binning = 2 | A, B = WidthMax | |
|------------------|-----------------------------|-----------------------------|-----------------|------|
| Width(pixels) | 96 ~ (A - OffsetX), step 16 | 48 ~ (B - Offset X), step 8 | | |
| OffsetX (pixels) | 0 ~ (A - Width), step 16 | 0 ~ (B - Width), step 8 | | |
| | | | A | B |
| | | | AP-1600T | 728 |
| | | | AP-3200T | 1032 |

Height/OffsetY (Lines)

| | Vertical Binning = 1 | Vertical Binning = 2 | C, D = HeightMax | |
|-----------------|---------------------------|----------------------------|------------------|-----|
| Height (lines) | 2 ~ (C - OffsetY), step 2 | 2 ~ (D - Offset Y), step 2 | | |
| OffsetY (lines) | 0 ~ (C - Height), step 16 | 0 ~ (D - Height), step 2 | | |
| | | | C | D |
| | | | AP-1600T | 544 |
| | | | AP-3200T | 772 |

Examples

| | |
|--|--|
| <p>Setting Example: 1</p> <p>Binning Horizontal = 1</p> <p>Binning Vertical = 1</p> | <p>Setting Example: 2</p> <p>Binning Horizontal = 2</p> <p>Binning Vertical = 2</p> |
|  |  |

Note: For details on the frame rates for common ROI sizes, see [“Frame Rate Reference”](#).

Sensor Multi ROI Function

Related Setting Items: [JAI CustomControlSensorMultiROI](#)

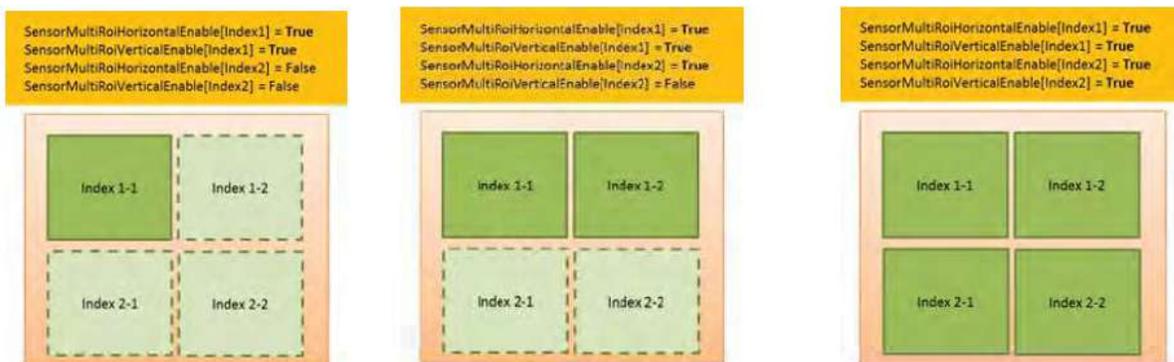
In this mode, the Multi ROI function built into the image sensor is used. Up to 4 areas can be specified. In this mode, areas can not be overlapped.

Notes:

- This function is only supported on AP-1600T-PMCL.
- Binning mode (BinningVertical = 2 and BinningHorizontal = 2) and SensorMultiROI mode can not be used at the same time.
Binning mode and SensorMultiROI mode can be used at the same time, if BinningVertical = 1 or BinningHorizontal = 1.
- Sequencer mode and SensorMultiROI mode can not be used at the same time.

The setting is [JAI CustomControlSensorMultiROI](#). Specify width, height, horizontal / vertical offset value for each index.

Please refer to the example in the figure below and set SensorMultiRoiHorizontalEnable, SensorMultiRoiVerticalEnable. For Index 1, both SensorMultiRoiHorizontalEnable and SensorMultiRoiVerticalEnable are fixed to True.



Caution: When using SensorMultiROI mode, if EdgeEnhancer is enabled, the boundaries of each area may be edge-emphasized depending on the acquired image.

Sequencer Function

Related Setting Items: [Sequencer Control](#)

The Sequencer function lets you define up to 128 index combinations of exposure time, gain, ROI, and other settings which can be stepped through each time a trigger is received. This is particularly useful for quickly capturing multiple exposures of objects under inspection to adjust for areas or components with significantly different levels of reflectance. You can specify the next index in the stepping sequence and the order in which indexes are executed. Multiple indexes can also be executed repeatedly.

Two operation modes (TriggerSequencer mode and CommandSequencer mode) are available for the Sequencer function.

Note: The Sequencer function cannot be used together with Sensor Multi ROI function.

About indexes (imaging conditions)

Up to 128 indexes can be configured. The following settings can be configured for each index. However, SequencerFrameNumber and SequencerSetNext can only be configured in TriggerSequencer mode.

Note: For more information on each setting item, see [Sequencer Control](#).

| Item | Trigger Sequenceer Mode | Command Sequenceer Mode |
|-------------------------------|-------------------------|-------------------------|
| SequencerFrameNumber | ✓ | |
| SequencerSetNext | ✓ | |
| SequencerWidth | ✓ | ✓ |
| SequencerHeight | ✓ | ✓ |
| SequencerOffsetX | ✓ | ✓ |
| SequencerOffsetY | ✓ | ✓ |
| SequencerGainAnalogAll | ✓ | ✓ |
| SequencerGainAnalogRed | ✓ | ✓ |
| SequencerGainAnalogGreen | ✓ | ✓ |
| SequencerGainAnalogBlue | ✓ | ✓ |
| SequencerExposureTimeCommon | ✓ | ✓ |
| SequencerExposureTimeRed | ✓ | ✓ |
| SequencerExposureTimeGreen | ✓ | ✓ |
| SequencerExposureTimeBlue | ✓ | ✓ |
| SequencerBinningHorizontal | ✓ | ✓ |
| SequencerBinningVertical | ✓ | ✓ |
| SequencerLUTEnable | ✓ | ✓ |
| SequencerBlackLevelDigitalAll | ✓ | ✓ |

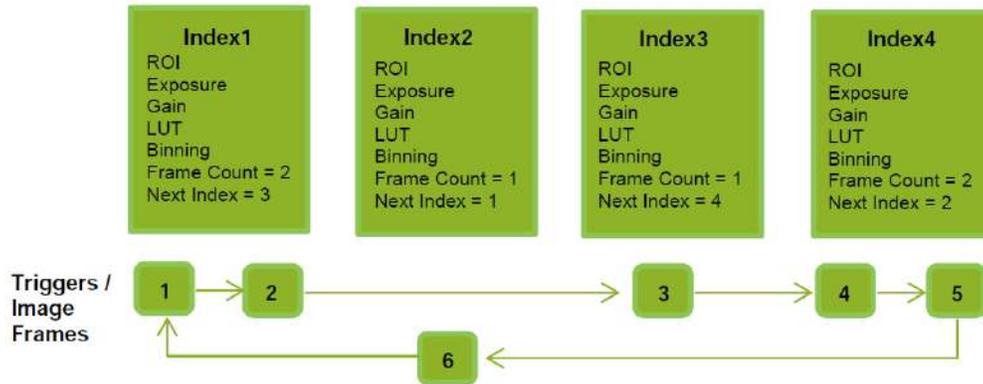
Trigger Sequencer mode

With this mode, the Sequencer Trigger “pattern” is predetermined by the user. The user defines up to 128 different “indexes.” The items indicated in the above index can be configured for each index. The operation of this mode is controlled using the following commands.

- **SequencerSetActive:** This allows you to confirm the currently configured index number.
- **SequencerSetStart:** This configures the index number to execute at the start of TriggerSequencer mode.
- **SequencerLUTMode:** This defines whether to apply gamma or LUT to the sequence. When gamma is selected, the gamma setting defined in AnalogControl is applied to all exposures in the sequence. When LUT is selected, the LUT characteristics defined in AnalogControl are applied to indexes for which SequencerLUT enable is set to ON.
- **SequencerReset:** During TriggerSequencer mode operation, this switches the index number to be executed to.

Sample TriggerSequencer mode operation

User-defined Indexes (up to 128)



1. Specify "1" in SequencerSetStart, and start TriggerSequencer mode with index 1.
2. Capture a 2-frame image with the first and second triggers.
3. For the next index, configure index 3 specified in SequencerSetNext, and capture an image with the number of frames (number of triggers) specified in SequencerFrameNumber. Proceed to sequence from index 4 to index 2 to index 1.

Command Sequencer Mode

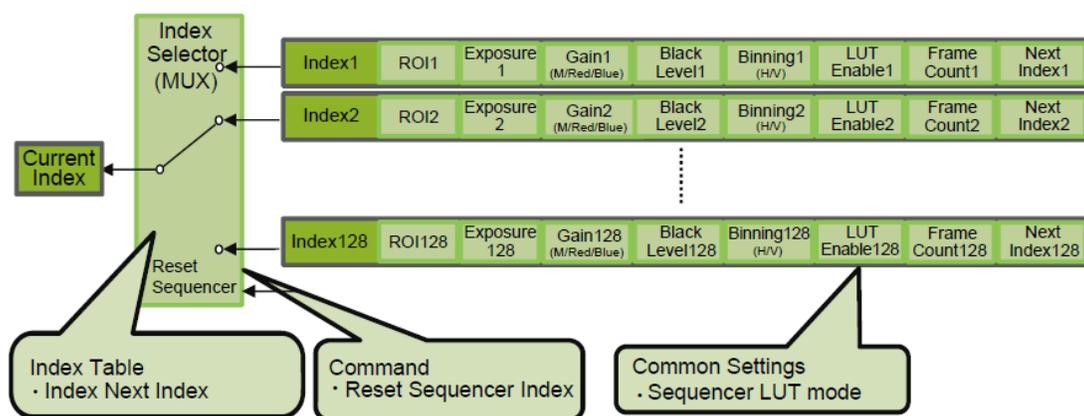
As with TriggerSequencer mode, you can define up to 128 indexes beforehand in this mode. Set SequencerCommandIndex to point to one of your pre-configured indexes. This index will be executed on each trigger, until it is changed to point to a different index, typically by your vision application. In this way, Command Sequencer mode allows you to programmatically adjust your sequence in response to image analysis or input from other sensors.

The same index table will be executed for subsequent triggers unless the CommandSequencerIndex value is changed.

SequencerFrameNumber and SequencerSetNext cannot be used in CommandSequencer mode.

Notes:

- The same index table will be executed for subsequent triggers unless the CommandSequencerIndex value is changed.
- SequencerFrameNumber and SequencerSetNext cannot be used in CommandSequencer mode.

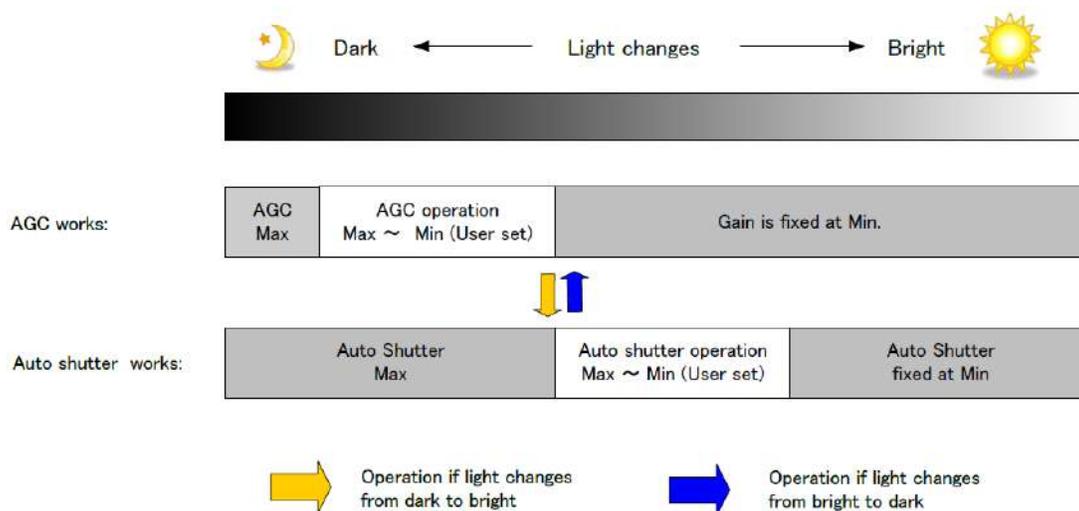


ALC (Automatic Level Control)

Related Setting Items: [JAI CustomControlALC](#)

The ALC (automatic level control) function combines the automatic gain control (AGC/Auto Gain Control) and automatic exposure control (ASC/Auto Shutter Control) functions, and is capable of handling various changes in brightness. The function operates as follows in response to changes in brightness.

- Change from bright to dark: ASC - AGC
- Change from dark to bright: AGC - ASC



To Use the ALC function

Set **Gain Auto** or **Exposure Auto** or both to **Continuous** mode. Configure the minimum value, maximum value, etc. for AGC and ASC under [JAI CustomControlALC](#). The target video levels for AGC and ASC are configured in **ALC Reference**. For example, when ALC Reference is set to 95%, video levels will be maintained at 95% for AGC and ASC.

ALCControlReference: Specify the channel to use as a reference for the ALC control.

- **SelectedChannel:** Specify the channel (Red, Green, or Blue) to use as a reference in ALCControlChannel.
- **PeakChannel:** Use the channel with the highest average image level as a reference.

ALCControlMode: Specify the ALC control speed.

- **Standard:** Control the speed in **ALCControlSpeed**. Set from 1 ~ 8 (fastest).
- **Ratio:** Control the speed in **ALCControlRatio**. Set from 1 ~ 100 % (fastest).

Note: If the ALCControlRatio setting is large, the ALC operation may cause hunting depending on the AcquisitionFrameRate setting. In this case, lower the value of AcquisitionFrameRate or ALCControlRatio.

Color Space Conversion (ColorTransformationControl)

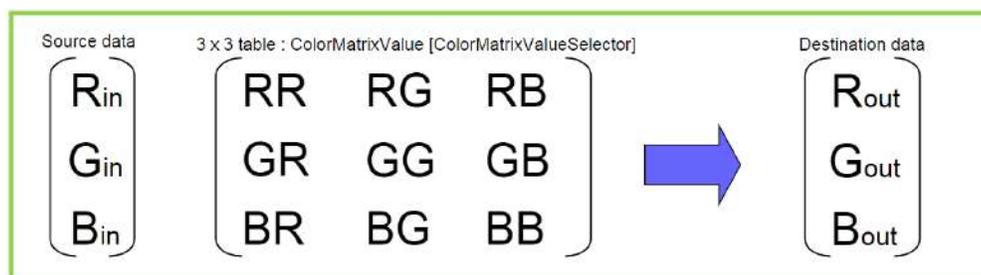
Related Setting Items: [Color Transformation Control](#)

This camera allows you to convert the standard color space (RGB) that is used to produce colors into other color spaces, including XYZ and HSI. Five color spaces are available: RGB(sRGB), RGB (AdobeRGB), RGB(UserCustom), XYZ, and HSI. Specify the desired color space by configuring ColorTransformationMode and ColorTransformationRGBMode as follows.

| ColorTransformation | ColorTransformationMode | ColorTransformationRGBMode |
|---------------------|-------------------------|----------------------------|
| RGB (sRGB) | RGB | sRGB |
| RGB (AdobeRGB) | RGB | AdobeRGB |
| RGB (UserCustom) | RGB | UserCustom |
| XYZ | XYZ | Off |
| HSI | HSI | Off |
| Default | RGB | Off |

Note on RGB (UserCustom)

This allows you to use user-configured 3x3 conversion tables to perform color space conversion.



Caution: If you set the color space to XYZ or HSI, Control Tool will not display the images captured by the camera properly. To display them properly, XYZ- or HSI-compatible image processing must be performed on the computer side.

■ Configuration 3x3 table

1. Select the item you want to configure in ColorMatrixValueSelector.
2. Configure the value in ColorMatrixValue.
3. ColorMatrixValue can be set to a value from -2 to +2.

See [Color Transformation Control](#) for detailed information on the setting items.

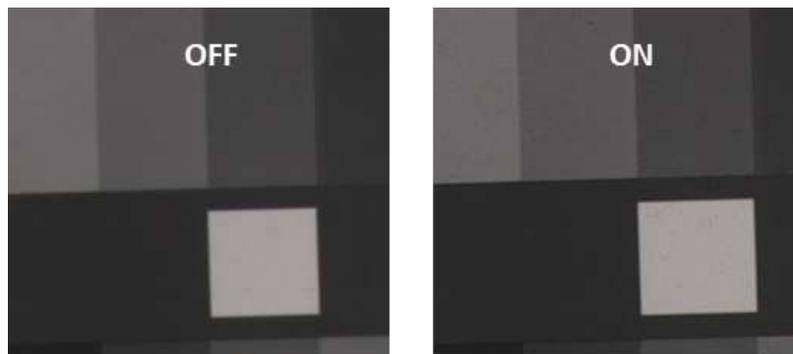
Edge Enhancer, Color Enhancer

Related Setting Items: [JAI CustomControlFeatureMisc](#)

This camera is equipped with an Edge Enhancer function for enhancing the contrast of lines or edges within images and a Color Enhancer function for enhancing specified colors.

■ Edge Enhancer Function

The Edge Enhancer function is enabled when EnhancerEnable[Edge] is set to **True**. Four enhancement levels are available: Low, Middle, High, and Strong.



■ Color Enhancer Function

The Color Enhancer function is enabled when EnhancerEnable[Color] is set to **True**. Set a value from 0 to 1.0 (0.1 steps) for ColorEnhancerValue to configure the enhancement level: 0 = no enhancement, 1.0 = approx. x2 the color level of the original data.

Six colors can be specified in ColorEnhancerSelector: Red, Cyan, Green, Magenta, Blue, and Yellow.



Counter and Timer Control

Related Setting Items: [Counter and Timer Control](#)

Note: This camera supports the Counter function only.

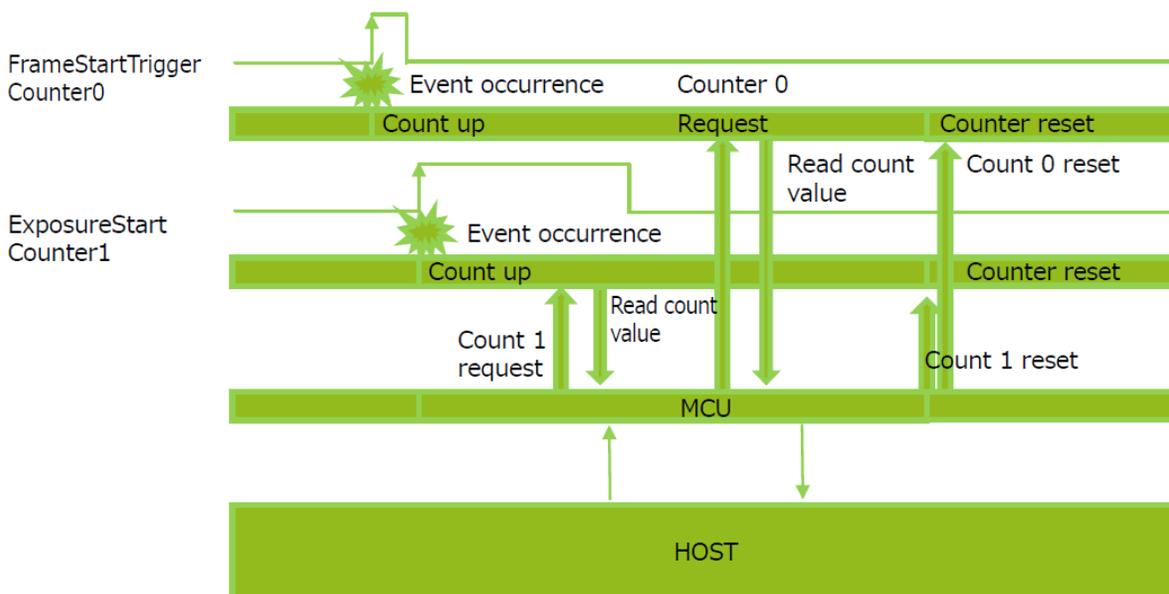
The counter function counts up change points in the camera’s internal signals using the camera’s internal counter, and reads that information from the host side. This function is useful for verifying error conditions via the count value using internal camera operations.

Three counters are available on the camera; Counter0, Counter1 and Counter2. The functions that can be counted are fixed for each counter.

- Counter0: Counts the number of FrameStartTrigger instances.
- Counter1: Counts the number of ExposureStart instances.
- Counter2: Counts the number of SensorReadOut instances.

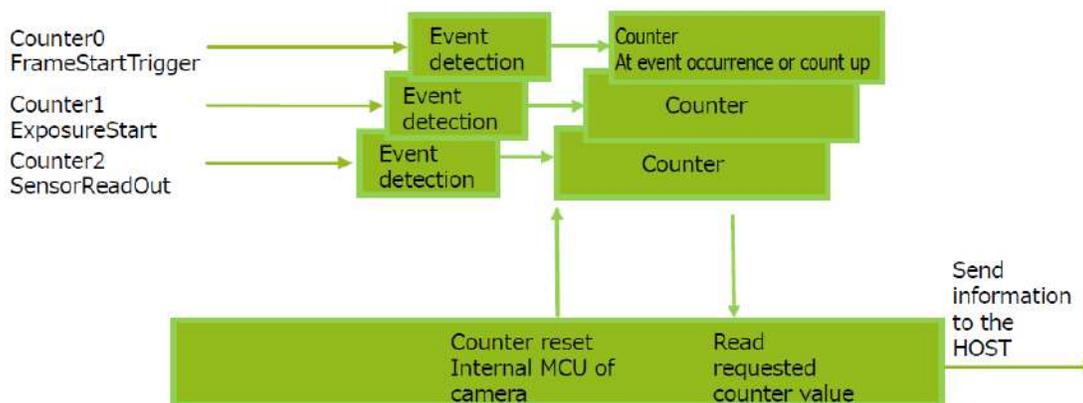
When a problem occurs in a system that includes this camera, comparing the values from multiple counters allows you to verify the extent of normal operability and can be useful when investigating the cause of the problem.

Counter Occurrence Diagram



Note: You can reset a specific counter's count value by executing CounterReset[Counter0, Counter1, Counter2].

Internal Camera Blocks



To Use the Counter Function

Configure the settings as follows. Specify a counter (Counter0 ~ 2), and configure the settings.

| Item | Setting Value / Selectable Range | Description |
|--------------------------|---|--|
| Counter 0 ~ 2 | Counter 0 ~ 2 | Select the counter. |
| - CounterEventSource | Counter0: Off, FrameTrigger Counter1: Off, ExposureStart Counter2: Off, SensorReadOut | Select the counter event signal for which to read the count value. When set to Off, the counter operation will stop (but will not be reset). |
| - CounterEventActivation | When the counter function is enabled, Counter0, Counter1, and Counter2 are fixed at RisingEdge. | Specify the timing at which to count. |

Non-Volatile Flash Memory

Technical Notes Storing Data in On-Camera Flash Memory

The camera has non-volatile memory for users to store data. Refer to the technical note “Storing Data in On-Camera Flash Memory” for more information.

Note: JAI strongly recommends saving images to the PC or other storage location because the non-volatile flash memory may not have enough memory size to store large data.

Video Process Bypass Mode

Related Setting Items: [JAI CustomControlFeatureMisc](#)

The video process bypass mode is a function that bypasses internal video processing on the camera. When bypass is enabled, the sensor output and camera output data can be set to the same bit width. Operation using 12-bit outputs must be performed in bypass mode.

| Video Process Bypass Mode | ON | OFF |
|---------------------------|--|----------------------------------|
| Camera Operation | <p>The following functions will be disabled, regardless of their configurations. Gain[DigitalRed], Gain[DigitalBlue], BlackLevel, LUT, Shading, Binning (H,V)* (AP-3200T-PMCL), Enhancement, ColorMatrix</p> <p>Note: The Binning function on AP-1600T-PMCL is enabled or disabled depending on the Binning settings. For more information, see Binning Function.</p> | All video processes are enabled. |
| Camera Output | Base(RGB8)/Medium(RGB8, RGB10) /Full(RGB8)/EightyBit(RGB8) | Medium (RGB12) |

Functions available in VideoProcessBypassMode

The following functions can be used in video process bypass mode.

Gain[AnalogAll], Gain[AnalogRed], Gain[AnalogGreen], Gain[AnalogBlue], AutoGainControl, AutoShutterControl, AutoWhiteBalance, SequencerMode, BlemishCompensation

To Enable Video Process Bypass Mode

| Item | Setting Value / Selectable Range | Description |
|---------------------------|----------------------------------|------------------------------------|
| Video Process Bypass Mode | On | Enables Video Process Bypass Mode. |

Note: In VideoProcessBypassMode, saturated level of brightness decreases.

Setting List (Feature Properties)

DeviceControl

Display/configure information related to the device.

| DeviceControl Item | Setting Range | Default | Description |
|-----------------------------|---|--------------------------------|---|
| Device Vendor Name | - | "JAI Corporation" | Display the manufacturer name. |
| Device Model Name | - | AP-1600T-PMCL AP-3200T-PMCL | Display the model name. |
| Device Manufacturer Info | - | See the possibilities | Display manufacturer information. |
| Device Version | - | - | Display the software version. |
| Device Firmware Version | - | - | Display the firmware version. |
| DeviceSerialNumber | - | - | |
| Device User ID | Any | - | Set the user ID for the camera. |
| Device Temperature Selector | Mainboard | Mainboard | Select the area of the camera's interior for which to display the temperature sensor's reading. |
| Device Temperature (C) | - | - | Display the internal temperature (°C) of the camera. |
| DeviceSerialPortSelector | CameraLink | CameraLink | Fixed to CameraLink. |
| DeviceSerialPort BaudRate | Baud9600, Baud19200, Baud38400, Baud57600, Baud115200, Baud230400, Baud460800, Baud921600 | Baud9600 | Displays the baud rate of the serial port. |
| Device Reset | - | - | Reset the device. |

ImageFormatControl

Configure image format settings.

Note: Settings that can only be configured when image acquisition on the camera is stopped.

| Image Format Control Item | Setting Range | Default | Description |
|---------------------------|---|---------|--|
| Sensor Width | AP-1600T-PMCL: 1456 AP-3200T-PMCL: 2064 | | Display the maximum image width. |
| Sensor Height | AP-1600T-PMCL: 1088 AP-3200T-PMCL: 1544 | | Display the maximum image height. |
| SensorDigitizationBits | 12 Bit | 12 Bit | Display the number of bits at which the sensor is operating. |
| Width Max | AP-1600T-PMCL: 1456 AP-3200T-PMCL: 2064 | | Display the maximum image width. |
| Height Max | AP-1600T-PMCL: 1088 AP-3200T-PMCL: 1544 | | Display the maximum image height. |
| Width | AP-1600T-PMCL: 96(48)* ~ 1456(728)*, Default: 1456 AP-3200T-PMCL: 96(48)*~ 2064 (1032)*, Default: 2064 *The parenthesis value applies when BinningHorizontal is set to 2. | | Set the image width. |
| Height | AP-1600T-PMCL: 2 ~ 1088(544)*, Default: 1088 AP-3200T-PMCL: 2 ~ 1544 (772)*, Default: 1544 *The parenthesis value applies when BinningVertical is set to 2. | | Set the image height. |
| Offset X | AP-1600T-PMCL: 0 ~ 1440(720)*, step 16(8)* AP-3200T-PMCL: 0 ~ 2048(1024)*, step 16(8)* *The parenthesis value applies when BinningHorizontal is set to 2. | 0 | Set the horizontal offset. |

| Image Format Control Item | Setting Range | Default | Description |
|---------------------------|---|---------|---|
| Offset Y | AP-1600T-PMCL: 0 ~ 1086(542)*, step 2 AP-3200T-PMCL: 0 ~ 1542 (770)*, step 2 *The parenthesis value applies when BinningVertical is set to 2. | 0 | Set the vertical offset. |
| BinningHorizontalMode | Sum Average | Sum | Set the processing method for horizontal binning. |
| | Related Topic: Binning Function | | |
| Binning Horizontal | 1: Off 2: x2 | 1: Off | Set the number of pixels in the horizontal direction for which to perform binning. |
| BinningVerticalMode | Sum* Average *AP-1600T-PMCL: Fixed to Sum . | Sum | Set the processing method for vertical binning. |
| Binning Vertical | 1: Off 2: x2 | 1: Off | Set the number of pixels in the vertical direction for which to perform binning. |
| Pixel Format | RGB8 RGB10 RGB12 | RGB8 | Set the pixel format. RGB12 is available when Video Process Bypass Mode is set to On. |
| Test Pattern | Off GreyHorizontalRamp GreyVerticalRamp GreyHorizontalRamp Moving HorizontalColorBar VerticalColorBar MovingColorBar | 0: Off | Select the test image. |

AcquisitionControl

Related Topic: [Image Acquisition Controls \(Acquisition Control\)](#)

Configure image capture settings.

Note: Settings that can only be configured when image acquisition on the camera is stopped.

| Acquisition Control Item | Setting Range | Default | Description |
|--|--|----------------|---|
| Acquisition Frame Rate (Hz) Related Topic: Frame Rate Reference | 0.125 ~ | - | Set the frame rate as a frequency. (unit: Hz) The maximum value varies depending on the TapGeometry and ROI settings. |
| Trigger Selector Related Topic: Trigger Control | Frame Start | Frame Start | Select the trigger operation. |
| Trigger Mode | Off, On | Off | Enables/Disables the Trigger mode. |
| Trigger Software | - | - | Execute a software trigger. |
| Trigger Source | Low High Software Pulse Generator 0 ~ 3 User Output 0 ~ 3 Line5 - OptIn1 Line6-OptIn2 Line7 - CC1 NAND0 Out NAND1 Out | Line5 - OptIn1 | Select the trigger signal source. |
| Trigger Activation | Rising Edge Falling Edge | Rising Edge | Select the polarity of the trigger signal (i.e., location of signal at which trigger is applied). |
| Trigger Overlap | Off Readout | Readout | Select the trigger overlap operation. |
| TriggerDelay (μs) | 0 ~ 500000 | 0 | Set the time of exposure start from trigger input. |
| ExposureModeOption | Off RCT | Off | Set whether to enable RCT mode. |

| Acquisition Control Item | Setting Range | Default | Description |
|---|--------------------------------|----------------------------------|--|
| Exposure Mode Related Topic: Exposure Mode | Off Timed Trigger Width | Timed(control via exposure time) | Select the exposure mode. |
| ExposureTimeMode | Common Individual | Common | When set to Individual, ExposureTime can be adjusted for RGB individually. |
| ExposureTimeSelector | Common Red Green Blue | Common | |
| Exposure Time (us) | - | - | Set the exposure time. The specifiable range varies depending on the [StartTriggerMode] and [PixelFormat] setting. |
| Exposure Auto | Off Continuous Once | Off | Set whether to enable auto exposure. |

AnalogControl

Related Topic: [Gain Control](#), [Gamma Function](#)

Configure analog control settings.

Note: Settings that can only be configured when image acquisition on the camera is stopped.

| Analog Control Item | Setting Range | Default | Description |
|----------------------|--|-------------|--|
| IndividualGainMode | Off On | Off | In IndividualGainMode, RGB can be configured individually for the entire gain adjustment range of the sensor. |
| Gain Selector | - DigitalRed - DigitalBlue IndividualGainMode= ON - AnalogRed - AnalogGreen - AnalogBlue IndividualGainMode= OFF - AnalogAll - AnalogRed - AnalogBlue | Analog All | Select the gain to configure. |
| Gain | - | x1 | Set the gain value for the gain item selected with the GainSelector setting. |
| Gain Auto | Off Continuous Once | Off | Enable/disable gain auto adjustment. Once automatically changes to Off when the signal level converges once. |
| Balance White Auto | Off Continuous Once ExposureContinuous ExposureOnce Preset 3200K Preset 5000K Preset 6500K Preset7500K | Off | Enable/disable auto white balance. WB adjustment via gain adjustment: Continuous, Once WB adjustment via exposure time: ExposureContinuous, ExposureOnce |
| Black Level Selector | Digital All Digital Red Digital Blue | Digital All | Select the black level to configure. |
| Black Level | DigitalAll:-133 ~ 255 DigitalRed:-64 ~ 64 DigitalBlue:-64 ~ 64 | 0 | Set the black level value. |
| Gamma Selector | 0.45, 0.5, 0.55, 0.6, 0.65, 0.75, 0.8, 0.9, 1.0 | 0.45 | Set the gamma value. |

| Analog Control Item | Setting Range | Default | Description |
|---------------------|---------------------|---------|--------------------------|
| LUT Mode | Off Gamma LUT | Off | Select the JAI LUT mode. |

LUT Control

Related Topic: [LUT \(Lookup Table\)](#)

Configure LUT settings.

Note: Settings that can only be configured when image acquisition on the camera is stopped.

| LUT Control Item | Setting Range | Default | Description |
|------------------|----------------------|---------|------------------------------------|
| LUT Selector | Red Green Blue | Red | Select the LUT channel to control. |
| LUT Index | 0 ~ 256 | 0 | Set the LUT index table number. |
| LUT Value | 0 ~ 4095 | 0 | Set the LUT index table number. |

Color Transformation Control

Related Topic: [Color Space Conversion \(ColorTransformationControl\)](#)

Configure LUT settings.

| Color Transformation Control Item | Setting Range | Default | Description |
|-----------------------------------|--|---------|---|
| ColorTransformationMode | RGB XYZ HSI | RGB | Set the output image format. |
| ColorTransformation RGBMode | Off sRGB AdobeRGB UserCustom | Off | Set the detailed mode when RGB is selected for the color space. |
| ColorMatrixSelector | ColorMatrixR-R ColorMatrixR-G ColorMatrixR-B ColorMatrixG-R ColorMatrixG-G ColorMatrixG-B ColorMatrixB-R ColorMatrixB-G ColorMatrixB-B | - | Select the ColorMatrix setting component. |
| ColorMatrixValue | -2.0 ~ 2.0 | | Set the Color Matrix value. |

DigitalIOControl

Related Topic: [GPIO \(Digital Input/Output Settings\)](#)

Configure settings for digital input/output.

| Digital IO Control Item | Setting Range | Default | Description |
|---|---|---------------|---|
| Line Selector | Line1-TTLOut1 Line2-OptOut1 Line5-OptIn1 Line6-OptIn2 Line7-CC1 NAND0In1 NAND0In2 NAND1In1 NAND1In2 | Line2-OptOut1 | Select the input/ output to configure. |
| Line Mode | Input Output | Output | Display the input/ output status (whether it is input or output). |
| Line Inverter | True False | False | Enable/disable polarity inversion for the selected input signal or output signal. |
| Line Status Related Topic: Line Status | True False | False | Display the status of the input signal or output signal (True: High, False: Low). |
| LineSource | Low High Frame Trigger Wait Frame Active Exposure Active FVAL LVAL Pulse Generator 0 ~ 3 User Output 0 ~ 3 Line5-OptIn1 Line6-OptIn2 Line7 - CC1 Nand 0 Out Nand 1 Out | Low | Select the line source signal for the item selected in Line Selector. |
| Line Format | NoConnect TTL OptoCoupled InternalSignal | - | Display the current I/F type. |
| LineStatusAll | - | - | Display the input/output signal status. |

| Digital IO Control Item | Setting Range | Default | Description |
|-------------------------|--|------------------|---|
| OptoInFilterSelector | Off 10μs 100μs 500μs 1ms 5ms 10ms | Off | Remove noise from the OptIn input signal of Digital I/O. |
| User Output Selector | User Output 0 User Output 1 User Output 2 User Output 3 | 0: User Output 0 | Set the user output signal. |
| User Output Value | True False | False | Set the User Output value selected in User Output Selector. |

Counter and Timer Control

Related Topic: [Counter and Timer Control](#)

Configure counter settings. (This camera only supports counter functions.)

| Counter and Timer Control Item | Setting Range | Default | Description |
|--------------------------------|---|-------------|--|
| CounterSelector | Counter0 ~ 2 | Counter0 | Select the counter. |
| CounterEventSource | Counter0: Off, FrameTrigger Counter1 : Off, ExposureStart Counter2 : Off, SensorReadOut | Off | Select the counter event signal for which to read the count value. |
| Counter Event Activation | RisingEdge FallingEdge | - | Display the timing at which to count. |
| CounterReset | - | - | Reset the counter. |
| CounterRefresh | - | - | Update the count value. |
| Counter Value | - | - | Display the count value. |
| CounterStatus | CounterIdle CounterActive CounterOverflow | CounterIdle | Display the counter status. CounterIdle: Idle CounterActive: Counting CounterOverflow: Count value exceeded the maximum value |

UserSetControl

Related Topic: [Step 6: Save the Settings](#)

Load factory default settings or save/load user settings for camera settings.

Note: Settings that can only be configured when image acquisition on the camera is stopped.

| User Set Control Item | Setting Range | Default | Description |
|-----------------------|--------------------------|--|---|
| User Set Selector | Default User Set1 ~ 3 | 0: Default (factory default values) | Select the user settings. |
| User Set Load | - | - | Load user settings. |
| User Set Save | - | - | Save the current setting values as user settings. |

Sequencer Control

Related Topic: [Sequencer Function](#)

Configure sequencer settings.

Note: Settings that can only be configured when image acquisition on the camera is stopped.

| Sequencer Control Item | Setting Range | Default | Description |
|--------------------------------|--|--------------------------|--|
| SequencerMode | On Off | Off | Enable/disable [SequencerMode]. |
| SequencerModeSelect | Trigger Sequencermode Command Sequencermode | Trigger Sequencermode | Select the sequencer mode. |
| SequencerConfiguration Mode | On Off | On | Select On to change the settings within the index. |
| SequencerSetSelector | 1 ~ 128 | 1 | Select the TriggerSequencer mode and CommandSequencer mode index. |
| SequencerFrameNumber | 1 ~ 255 | 1 | Set the number of frames to display for the selected SequencerIndex. (Enabled only for TriggerSequencer.) |
| SequencerSetNext | 1 ~ 128 | 1 |) Set the next index to be displayed for the selected SequencerIndex. (Enabled only for TriggerSequencer.) |

| Sequencer Control Item | Setting Range | Default | Description |
|----------------------------------|---|---------|--|
| SequencerWidth | AP-1600T-PMCL 96 (48) ~ 1456 (728) step 16 (8) Default: 1456 AP-3200T-PMCL 96 (48) ~ 2064 (1032) step 16 (8) Default: 2064 The parenthesis value applies when BinningHorizontal is set to 2. | | Set the width of the selected SequencerIndex. |
| SequencerHeight | AP-1600T-PMCL 2 ~ 1088 (544), step 2 Default: 1088 AP-3200T-PMCL 2 ~ 1544 (772), step 2 Default: 1544 The parenthesis value applies when BinningVertical is set to 2. | | Set the height of the selected SequencerIndex. |
| SequencerOffsetX | AP-1600T-PMCL 0 ~ 1440 (720), step 16 (8) Default: 0 AP-3200T-PMCL 2 ~ 2048 (1024), step 16 (8) Default: 0 The parenthesis value applies when BinningHorizontal is set to 2. | | Set the horizontal offset. |
| SequencerOffsetY | AP-1600T-PMCL 0 ~ 1086 (542), step 2 Default: 0 AP-3200T-PMCL 2 ~ 1542 (770), step 2 Default: 0 The parenthesis value applies when BinningVertical is set to 2. | | Set the vertical offset. |
| SequencerGain AnalogAll | 1.0 ~ 8.0 | 1.0 | Set the GainAnalogAll value. |
| SequencerGain AnalogRed | 0.47 ~ 4.0 / 1.0 ~ 64.0 | 1.0 | Set the GainAnalogRedI value. |
| SequencerGain AnalogGreen | 1.0 Fixed / 1.0 ~ 64.0 | 1.0 | Set the GainAnalogGreenI value. |
| SequencerGain AnalogBlue | 0.47 ~ 4.0 / 1.0 ~ 64.0 | 1.0 | Set the GainAnalogBlue value. |
| SequencerExposure TimeCommon(us) | | | Set the exposure time for the selected SequencerIndex. |

| Sequencer Control Item | Setting Range | Default | Description |
|--------------------------------|-----------------|---------|---|
| SequencerExposureTimeRed(us) | | | |
| SequencerExposureTimeGreen(us) | | | |
| SequencerExposureTimeBlue(us) | | | |
| SequencerLutEnable | True False | | |
| SequencerBlackLevelDigitalAll | - 133 ~ 255 | 0 | Set the black level value for the selected SequencerIndex. |
| SequencerBinningHorizontal | 1: Off 2: x2 | 1 | For the selected SequencerIndex, set the number of pixels in the horizontal direction for which to perform binning. |
| SequencerBinningVertical | 1: Off 2: x2 | 1 | For the selected SequencerIndex, set the number of pixels in the vertical direction for which to perform binning. |
| SequencerLutMode | Gamma LUT | Gamma | Set the sequence LUT mode. |
| SequencerSetActive | - | - | Displays the active LUT number. |
| SequencerCommand Index | - | 1 | Set this to change the SequencerIndex. (Enabled only for CommandSequencer.) |
| SequencerSetStart | - | 1 | Specify the first index number to switch to when starting [TriggerSequencerMode]. |
| SequencerReset | - | - | In TriggerSequencerMode, reset the current index number to the number configured in SequencerSetStart. |

Transport Layer Control

Related Topic: [Camera Output Formats](#)

Configure Camera Link Transport Layer settings.

| Transport Layer Control Item | Setting Range | Default | Description |
|------------------------------|-------------------------------------|---------|----------------------------|
| CIConfiguration | Base Medium Full EightyBit | Medium | |
| Camera Link Clock Frequency | 37.1MHz 74.3MHz 84.9MHz | 74.3MHz | Set the Camera Link clock. |

JAI Custom Control PulseGenerators

Configure pulse generator settings.

| Pulse Generators Item | Setting Range | Default | Description |
|------------------------------------|---|-------------------|---|
| Clock Pre-scaler | 1~ 4096 | 165 | Set the division value for the prescaler (12-bit) using the pixel clock as the base clock. |
| Pulse Generator Clock (MHz) | 0.018127 ~ 74.25 | - | Set the clock used for the pulse generator. This value is calculated based on the Clock Pre-Scaler value. |
| Pulse Generator Selector | Pulse Generator 0 ~ 3 | Pulse Generator 0 | Select the pulse generator. |
| Pulse GeneratorLength | 1 ~ 1048575 | 30000 | Set the maximum count up value using clock value. |
| Pulse Generator LengthMs (ms) | 1 / PulseGeratorClock(MHz) ~ 1048575 / PulseGeneratorClock (MHz) | 66.6667 | Set the maximum count up value using ms. This value is calculated based on the Pulse Generator Length value. The setting range varies depending on the Clock Pre-Scaler value. |
| Pulse Generator Frequency (Hz) | ((PulseGeneratorClock (MHz)) ÷ 1048575) x 1000000 ~ (PulseGeneratorClock (MHz) x 1000000) | 15 | Set the maximum count up value using frequency. This value is calculated based on the Pulse Generator Length value. |
| Pulse Generator Start Point | 0 ~ 1048574 | 0 | Set the start point for the High interval using clock value. When the counter reaches this value, the output becomes 1. |
| Pulse Generator Start PointMs (ms) | 0 ~ (1048575 / PulseGeneratorClock (MHz)) | 0 | Set the start point for the High interval using ms. When the counter reaches this value, the output becomes 1. The setting range varies depending on the Clock Pre-Scaler value. |
| Pulse Generator End Point | 1 ~ 1048575 | 15000 | Set the start point for the Low interval using clock value. When the counter reaches this value, the output becomes 0. |
| Pulse Generator End PointMS (ms) | (1 / PulseGeneratorClock (MHz)) ~ (1048575 / PulseGeneratorClock (MHz)) | 33.3333 | Set the start point for the Low interval using ms. When the counter reaches this value, the output becomes 0. The setting range varies depending on the Clock Pre-Scaler value. |
| Pulse Generator pulse- width (ms) | - | 33.3333 | Display High interval width for the pulse in ms. This is a calculation of the time between the Start Point and End Point. The setting range varies depending on the Clock Pre-Scaler value. |
| Pulse Generator Repeat Count | 0 ~ 255 | 0 | Set the repeat count for the counter. When this is set to 0, the counter will be free-running with limitless repeating. |

| Pulse Generators Item | Setting Range | Default | Description |
|----------------------------------|--|------------|--|
| Pulse Generator Clear Activation | Off LevelHigh LevelLow Rising Edge Falling Edge | 0: Off | Set the clear signal condition for the count clear input of the pulse generator. |
| Pulse Generator Clear Source | Low High AcquisitionTriggerWait AcquisitionActive FrameTriggerWait FrameActive ExposureActive FVAL LVAL PulseGenerator0 ~ 3 UserOutput 0 ~ 3 Line5-Opt In 1 Line6-OptIn2 Nand0Out Nand1Out | 0: Low | Select the count clear input signal source. |
| Pulse Generator Clear Inverter | True False | 0: False | Select whether to invert the polarity of the count clear input signal. |
| Pulse Generator Clear Sync Mode | Async Mode Sync Mode | Async Mode | Select the sync mode for the count clear input signal. |

JAI CustomControlALC

Related Topic: [ALC \(Automatic Level Control\)](#)

Configure JAI ALC settings. These settings are also used for AGC (auto gain control).

| ALC Control Item | Setting Range | Default | Description |
|-----------------------------------|--|---------------------|---|
| ALCControlReference | PeakChannel SelectedChannel | Selected Channel | PeakChannel: Use the channel with the highest average image level as a reference. SelectedChannel: Specify the channel (Red, Green, or Blue) to use as a reference in ALCControlChannel. |
| ALCControlChannel | Red Green Blue | Green | Select the channel to use as a reference. When ALCControlReference is set to PeakChannel, this setting is disabled. |
| ALCReference | 30 ~ 95 | 50 | Set the target level for ALC. (unit: %) |
| ALCAreaSelector | LowRight LowMid-Right LowMid-Left LowLeft Mid-LowRight Mid-LowMid-Right Mid-LowMid-Left Mid-LowLeft Mid-HighRight Mid-HighMid-Right Mid-HighMid-Left Mid-HighLeft HighRight HighMid-Right HighMid-Left HighLeft | LowRight | Select the area for which to configure ALCAreaEnable. |
| ALCAreaEnable | True False | False | Enable/disable the photometry area selected in ALCAreaSelector. |
| ALCAreaEnableAll | True False | True | On: Operate ALC with all areas designated as photometry areas, regardless of the individual enabled/disabled photometry area states configured in [ALCAreaSelector]. Off: Operate ALC according to the individual enabled/disabled photometry area states configured in [ALCAreaSelector]. |
| AutoShutterControl ExposureMin | 100 ~ 13426 | 100 | Set the minimum value for the ExposureAuto(ASC) control range. |
| AutoShutterControl ExposureMax | 101 ~ 13427 | - | Set the maximum value for the ExposureAuto(ASC) control range. |

| ALC Control Item | Setting Range | Default | Description |
|---------------------------|--|------------|--|
| AutoGainControlGainRawMin | 100 ~ (AutoGainControlGainRawMax - 1) | 100 | Set the minimum value for the GainAuto(ASC) control range. |
| AutoGainControlGainRawMax | (AutoGainControlGainRawMin + 1) ~ 800 | 400 or 800 | Set the maximum value for the GainAuto(ASC) control range. The default value depends on the Gain setting. |
| ALCControlMode | Standard Ratio | Standard | Specify the ALC control speed. Standard: Control the speed in ALCControlSpeed. Set from 1 ~ 8 (fastest). Ratio: Control the speed in ALCControlRatio. Set from 1 ~ 100 %(fastest). |
| ALCControlSpeed | 1 (slow) ~ 8 (fast) | 4 | Set the response speed for AGC/ ASC. (8 is the fastest.) (When ALCControlMode is set to Standard.) |
| ALCControlRatio | 1 ~ 100 (%) | 90 | Set the response speed for AGC/ ASC. (100 is the fastest.) (When ALCControlMode is set to Ratio.) |
| ALCStatus | Off ASC AGC | - | Allows confirmation of the current operation area during ALC operation. |
| AutoControlStatus | Executing ASC Executing AGC Executing ASC and AGC Executing AWB Executing ASC and AWB Executing AGC and AWB Executing ASC and AGC and AWB Convergen Idle | - | Allows confirmation of the AGC, ASC, and AWB convergence status. |

JAI CustomControlAWB

Related Topic: [ALC \(Automatic Level Control\)](#)

Configure AWB settings.

| AWB Control Item | Setting Range | Default | Description |
|------------------|--|----------|---|
| AWBAreaSelector | LowRight LowMid-Right LowMid-Left LowLeft Mid-LowRight Mid-LowMid-Right Mid-LowMid-Left Mid-LowLeft Mid-HighRight Mid-HighMid-Right Mid-HighMid-Left Mid-HighLeft HighRight HighMid-Right HighMid-Left HighLeft | LowRight | Select the area for which to configure AWBAreaEnable. |
| AWBAreaEnable | True False | False | Enable/disable the photometry area selected in AWBAreaSelector. |
| AWBAreaEnableAll | True False | False | True: Operate AWB with all areas designated as photometry areas, regardless of the individual enabled/disabled photometry area states configured in [AWBAreaSelector]. False: Operate AWB according to the individual enabled/disabled photometry area states configured in [AWBAreaSelector]. |
| AWBControlSpeed | 1 (slow) ~ 8 (fast) | 4 | Set the AWB control speed. (8 is the fastest.) |
| AWBControlStatus | Complete TooBright TooDark Timeout Executing TriggerError Convergent ConditionError Idle | Idle | |

JAI CustomControlBlemish

Related Topic: [BlemishCompensation](#)

Configure settings for JAI white blemish correction.

| Blemish Control Item | Setting Range | Default | Description |
|-------------------------------|--|---------|---|
| BlemishEnable | False True | True | Enable/disable blemish correction. |
| BlemishDetect | - | - | Execute blemish detection. |
| BlemishStore | - | - | Save the location information of detected blemishes. |
| BlemishSelector | Red Green Blue | - | Specify the sensor for which to configure Blemish. |
| BlemishDetect Threshold | 0 ~ 100 | 10 | Set the blemish detection threshold. |
| BlemishCompensation Index | 1 ~ 200 | - | Select the index for the target blemish coordinates (BlemishDataPosition X/Y). |
| BlemishCompensation PositionX | AP-1600T-PMCL: -1 ~ 1455 AP-3200T-PMCL: -1 ~ 2063 | -1 | Display the X coordinate (horizontal pixel position) of the target blemish selected in BlemishCompensationIndex. You can also manually enter the X coordinate of the blemish you want to correct. |
| BlemishCompensation PositionY | AP-1600T-PMCL: -1 ~ 1087 AP-3200T-PMCL: -1 ~ 1543 | -1 | Display the Y coordinate (vertical pixel position) of the target blemish selected in [BlemishCompensationIndex]. You can also manually enter the Y coordinate of the blemish you want to correct. |
| BlemishCompensation DataClear | - | - | Delete detected or specified blemish information. |
| BlemishCompensation Number | - | - | Display the number of target blemishes. |

JAI CustomControlShading

Related Topic: [Shading Correction](#)

Configure settings for other JAI functions.

Note: Settings that can only be configured when image acquisition on the camera is stopped.

| Shading Control Item | Setting Range | Default | Description |
|-------------------------------|-----------------------------|-------------|---|
| ShadingCorrectionMode | FlatShading ColorShading | FlatShading | Select the shading correction method. |
| ShadingMode | Off User1 ~ 3 | Off | Set the area to which to save shading correction data. When this is set to [Off], shading correction data is not saved. |
| PerformShading Calibration | - | - | Execute shading correction. |
| ShadingDetectResult | - | - | Display the shading correction results. |

JAI CustomControlSensorMultiROI

Related Topic: [Sensor Multi ROI Function](#)

Configure settings for sensor Multi ROI.

Notes:

- This function is only supported on AP-1600T-PMCL.
- Settings that can only be configured when image acquisition on the camera is stopped.

| SensorMultiROI Control Item | Setting Range | Default | Description |
|---------------------------------|--|---------|--|
| SensorMultiRoiMode | Off On | Off | Enable/disable sensor Multi Roi. *)This function can be enabled only when SequecerMode is Off and MultiRoiMode is Off. |
| SensorMultiRoiIndex | Index1 Index2 | Index1 | Select the index for the sensor Multi Roi mode. |
| SensorMultiRoiWidth | 96 ~ 1456 | - | Set the width for the selected sensor Multi Roi index. |
| SensorMultiRoiHeight | 2 ~ 1088 | - | Set the height for the selected sensor Multi Roi index. |
| SensorMultiRoiOffsetX | 0 ~ 1440 The index 2 depends on the setting value of index 1. | - | Set the horizontal offset for the selected sensor Multi Roi index. |
| SensorMultiRoiOffsetY | 0 ~ 1086 The index 2 depends on the setting value of index 1. | 0 | Set the vertical offset for the selected sensor Multi Roi index. |
| SensorMultiROI HorizontalEnable | False True | - | Enable / disable each SensorMultiRoiIndex. |
| SensorMultiROI VerticalEnable | False True | - | Enable / disable each SensorMultiRoiIndex. |

JAI CustomControlFeatureMisc

Configure settings for other JAI functions.

Note: Settings that can only be configured when image acquisition on the camera is stopped.

| Misc. Control Item | Setting Range | Default | Description |
|---|---|------------|---|
| VideoProcessBypassMode Related Topic: Video Process Bypass Mode | On Off | Off | Enable/disable VideoProcessBypass mode. |
| EnhancerSelector Related Topic: Edge Enhancer, Color Enhancer | Edge Color | - | Specify the operation mode for Enhancer. |
| EnhancerEnable | True False | - | Enable/disable EdgeEnhancer and ColorEnhancer. |
| ColorEnhancerSelector | Red Cyan Green Magenta Blue Yellow | - | Index for advanced ColorEnhancer settings. |
| ColorEnhancerValue | 0 ~ 1.0 | 0 | Specify the ColorEnhancer emphasis levels for each color component. |
| EdgeEnhancerLevel | Low Middle High Strong | Middle | Set the Level for EdgeEnhancer. |
| VideoSendMode | NormalMode TriggerSequencerMode CommandSequencerMode SensorMultiMode | NormalMode | Set the VideoSendMode. |

Short ASCII Command List

All configuration of the camera is done via the RS-232C port. The camera can be set up from a PC running terminal emulator software.

Below is the description of the ASCII based short command protocol.

Communication Setting

| | |
|------------------|----------------|
| Baud Rate | 9600 (Startup) |
| Data Length | 8bit |
| Start Bit | 1bit |
| Stop Bit | 1 bit |
| Parity | None |
| Xon/Xoff Control | None |

Protocol (Short ASCII Command)

Transmit the Setting Command to Camera

NN is any kind of the command.

NN=[Param.]<CR><LF>

Send to camera: GA=0 <CR><LF>

Camera response: COMPLETE<CR><LF>

When camera receives a valid command, camera will return 'COMPLETE'. If camera receives an invalid command, camera will return following:

Send to camera: GAX=0 <CR><LF>

Camera response: 01 Unknown Command!!<CR><LF>

Send to camera: GA=10000 <CR><LF>

Camera response: 02 Bad Parameters!!<CR><LF>

■ Transmit the Request Command to Camera

The status of camera's settings can be queried by transmitting NN?<CR><LF>, where NN is any valid command.

The camera will return the current setting data.

Send to camera: GA? <CR><LF>

Camera response: GA=0<CR><LF>

■ Switching baud rate between PC and camera

Camera always starts up with 9600bps. This can be switched to higher baud rates after a communication has been established. When switching to other baud rate the procedure is as follows.

e.g. Change baud rate to 115200bps

1. Confirm baud rates camera supported

Send to camera: SBDRT? <CR><LF>

Camera response: SBDRT=31(0x1F)<CR><LF>

2. Request new baud rate 115200bps

Send to camera: CBDRT=16(0x10) <CR><LF>

Camera response: COMPLETE<CR><LF>

3. Rewrite new baud rate again with new baud rate (Confirmation command)

Send to camera: CBDRT=16(0x10) <CR><LF>

Camera response: COMPLETE<CR><LF>

In case the camera does not receive the confirming command with new baud rate within 250ms after sending the acknowledge it falls back to the original baud rate (9600bps).

GenCP Bootstrap Register

Note: For more information on each setting, see [DeviceControl](#) (Setting List).

| Name | Access | Short ASCII | Values | Default | Description |
|---------------------|--------|-------------|---|---------|------------------------------------|
| DeviceVendorName | R/O | DVN | "JAI Corporation" | - | DVN?<CR><LF> |
| DeviceModelName | R/O | MD | AP-1600T-PMCL AP-3200T-PMCL | - | MD?<CR><LF> |
| DeviceVersion | R/O | DV | Indicate device version (e.g. "0.1.0.0") | - | DV?<CR><LF> |
| DeviceSerial Number | R/O | ID | Serial Number | - | ID?<CR><LF> |
| DeviceUserID | R/W | UD | User can save and load free text. (64 or less characters) | - | UD=[Param.]<CR><LF> UD?<CR><LF> |

Technology Specific Bootstrap Register

| Name | Access | Short ASCII | Values | MIN | MAX | Default | Description |
|------------------------------------|--------|-------------|--|-------------|---------------|--------------|---|
| DeviceSerialPort SupportedBaudRate | R/O | SBDRT | READ: Indicate supported Baudrate. 1(0x01):BaudRateMax_9600 3(0x03):BaudRateMax_19200 7(0x07):BaudRateMax_38400 15(0x0F):BaudRateMax_57600 31(0x1F):BaudRateMax_115200 63(0x3F):BaudRateMax_230400 127(0x7F):BaudRateMax_460800 255(0xFF):BaudRateMax_921600 Multiple bits may be set according | 1 (0x01) | 255 (0xFF) | 31 (0x1F) | SBDRT?<CR><LF> Display the supported transmission baud rate as bit fields This camera supports 9600bps, 19200bps, 38400bps,57600bps, and 115200bps. |

| Name | Access | Short ASCII | Values | MIN | MAX | Default | Description |
|------------------------------|--------|-------------|---|-------------|--------------|----------|--|
| DeviceSerialPort BaudRate | R/W | CBDRT | READ: Indicate current baud rate WRITE: Set any bit of baud rate 1(0x01):Baud9600 2(0x02):Baud19200 4(0x04):Baud38400 8(0x08):Baud57600 16(0x10):Baud115200 A single bit may be set according to the current baudrate setting.0 is an invalid value. | 1 (0x01) | 16 (0x80) | 1 (0x01) | CBDRT=[Param.]<CR><LF> CBDRT?<CR><LF> In case of WRITE execution (change baud rate), it needs to control in the proper sequence between Host and Camera. Display the currently configured transmission baud rate. To change the transmission baud rate, use this command. |

Device Control (Command List)

Note: For more information on each setting, see [DeviceControl](#) (Setting List).

| Name | Interface Access | Short ASCII | Values | Default | Description |
|------------------------------|------------------|-------------|------------------|---------|---|
| DeviceFirmware Version | R/O | VN | - | - | VN?<CR><LF> |
| DeviceFpgaVersion | R/O | FPVN | - | - | FPVN?<CR><LF> Version of the FPGA in the device. |
| DeviceManifestXML Version | R/O | XMLVR | - | - | XMLVR?<CR><LF> Indicates the version number of the GenICam XML file. |
| DeviceTemperature | R/O | TMP0 | -7040 ~ 16000 | 0 | TMP0?<CR><LF> Value/128 = Device Temperature in degrees Celsius (C) |
| DeviceReset | W/O | CRS00 | 1 | - | CRS00=1<CR><LF> Resets the device to its power up state. After reset, the device must be rediscovered. |

Image Format Control (Command List)

Note: For more information on each setting, see [ImageFormatControl](#) (Setting List).

| Name | Access | Short ASCII | Values | DEFAULT | Description | | |
|--|--------|-------------|--|------------|--|--------------|----------------|
| Width | R/W | WTC | Min ~ (Max-OffsetX) | | WTC=[Param.]<CR><LF> WTC?<CR><LF> | | |
| | | | | Min | | Max | Default |
| | | | AP-1600T-PMCL | 96 (48)* | | 1456 (728)* | 1456 |
| | | | AP-3200T-PMCL | | | 2064 (1032)* | 2064 |
| *The parenthesis value applies when BinningHorizontal is set to 2. | | | | | | | |
| Height | R/W | HTL | Min ~ (Max-OffsetY) | | HTL=[Param.]<CR><LF> HTL?<CR><LF> (2 line/ Step) | | |
| | | | | Min | | Max | Default |
| | | | AP-1600T-PMCL | 2 | | 1088(544)* | 1088 |
| | | | AP-3200T-PMCL | | | 1544 (772)* | 1544 |
| The parenthesis value applies when BinningVertical is set to 2. | | | | | | | |
| OffsetX | R/W | OFC | Min ~ (Max – Width) | | OFC=[Param.]<CR><LF> OFC?<CR><LF> | | |
| | | | | Min | | Max | Default |
| | | | AP-1600T-PMCL | 0 | | 1440(720)* | 0 |
| | | | AP-3200T-PMCL | | | 2048(1024)* | 0 |
| *The parenthesis value applies when BinningHorizontal is set to 2. | | | | | | | |
| OffsetY | R/W | OFL | Min ~ (Max–Height) | | OFL=[Param.]<CR><LF> OFL?<CR><LF> (2 line/ Step) | | |
| | | | | Min | | Max | Default |
| | | | AP-1600T-PMCL | 0 | | 1086(542)* | 0 |
| | | | AP-3200T-PMCL | | | 1542 (770)* | 0 |
| *The parenthesis value applies when BinningVertical is set to 2. | | | | | | | |
| BinningHorizontal Mode | R/W | HBM | 0: Average 1: Sum | 1 | HBM=[Param.]<CR><LF> HBM?<CR><LF> | | |
| BinningHorizontal | R/W | HB | 1: Binning Off 2: Binning 2 mode | 1 | HB=[Param.]<CR><LF> HB?<CR><LF> | | |
| BinningVertical Mode | R/W | VBM | 0: Average 1: Sum* *AP-1600T-PMCL: Fixed to Sum . | 1 | VBM=[Param.]<CR><LF> VBM?<CR><LF> | | |
| BinningVertical | R/W | VB | 1: Binning Off 2: Binning 2 mode | 1 | VB=[Param.]<CR><LF> VB?<CR><LF> | | |

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|-------------|--------|-------------|--|---------|--------------------------------------|
| PixelFormat | R/(W) | BA | 3: RGB8 4: RGB10 5: RGB12* *VideoProcessbypass On only | 3 | BA=[Param.]<CR><LF> BA?<CR><LF> |
| TestPattern | R/W | TPN | 0: Off 1: GreyHorizontalRamp 2: GreyVerticalRamp 3: GreyHorizontal RampMoving 4: Horizontal Colorbar 5: Vertical Colorbar 6: Moving Colorbar | 0 | TPN=[Param.]<CR><LF> TPN?<CR><LF> |

Acquisition Control (Command List)

Note: For more information on each setting, see [AcquisitionControl](#) (Setting List).

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|--------------------------------|--------|-------------|---|--|---|
| AcquisitionFrame Period[us] | R/W | AR | Min: See the table 1 in Appendix (Command List) . Max: 8000000 | See the table 1 in Appendix (Command List) . | AR= [Param.]<CR><LF> AR?<CR><LF> |
| TriggerMode | R/W | TM | 0: Off 1: On | 0 | TM= [Param.]<CR><LF> TM?<CR><LF> |
| TriggerSoftware | W/O | STRG | 1 | - | STRG=1<CR><LF> |
| FrameStartTrigSource | R/W | TI | 0:Low 1:High 2:Software 10:PulseGenerator0 11:PulseGenerator1 12:PulseGenerator2 13:PulseGenerator3 14:UserOutput0 15:UserOutput1 16:UserOutput2 17:UserOutput3 21:Line5 - OptIn1 22:Line6 - OptIn2 23:Line7 - CC1 26:NAND0Out 27:NAND1Out | 21 | TI= [Param.]<CR><LF> TI?<CR><LF> |
| TriggerActivation | R/W | TA | 0: RisingEdge 1: FallingEdge 2: LevelHigh 3: LevelLow | 0* *All Trigger Selector | TA= [Param.]<CR><LF> TA?<CR><LF> |
| TriggerOverlap | R/W | TO | 0:Off 1:Read Out | 1 | TO= [Param.]<CR><LF> TO?<CR><LF> |
| TriggerDelay (us) | R/W | TD | 0 ~ 500000 | 0 | TD= [Param.]<CR><LF> TD?<CR><LF> (TriggerDelay [FrameStart] only) |

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|---|--------|-------------|---|-------------------|--|
| ExposureModeOption | R/W | TRGOP | 0: Off 1: RCT | 0 | TRGOP= [Param.]<CR><LF> TRGOP?<CR><LF> |
| ExposureMode | R/W | EM | 0: Off 1: Timed 2: TriggerWidth | 1 | EM= [Param.]<CR><LF> EM?<CR><LF> |
| ExposureTimeMode | R/W | ETM | 0:Common 1:Individual | 0 | ETM= [Param.]<CR><LF> ETM?<CR><LF> |
| ExposureTime [ExposureTimeSelect or]Common | R/W | PE | See the tables in Appendix (Command List) | FramePeriod - 18H | PE= [Param.]<CR><LF> PE?<CR><LF> |
| ExposureTime [ExposureTimeSelect or]Red | R/W | PER | See the tables in Appendix (Command List) | FramePeriod - 18H | PEE= [Param.]<CR><LF> PEE?<CR><LF> |
| ExposureTime [ExposureTimeSelect or]Green | R/W | PEG | See the tables in Appendix (Command List) | FramePeriod - 18H | PEG= [Param.]<CR><LF> PEG?<CR><LF> |
| ExposureTime [ExposureTimeSelect or]Blue | R/W | PEB | See the tables in Appendix (Command List) | FramePeriod - 18H | PEB= [Param.]<CR><LF> PEB?<CR><LF> |
| ExposureAuto | R/W | ASC | 0: Off 1: Continuous 2: Once | 0 | ASC= [Param.]<CR><LF> ASC?<CR><LF> |

Analog Control (Command List)

Note: For more information on each setting, see [AnalogControl](#) (Setting List).

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|------------------------------------|--------|-------------|---|---------|--|
| IndividualGainMode | R/W | IGM | 0: Off 1: On | 0 | IGM= [Param.]<CR><LF> IGM?<CR><LF> |
| Gain [GainSelector] Analog All | R/W | FGA | IndividualGainMode=Off: 100 ~ 800 IndividualGainMode=On: invalid | 100 | FGA= [Param.]<CR><LF> FGA?<CR><LF> |
| Gain [GainSelector] AnalogRed | R/W | FGR | IndividualGainMode=Off: 47 ~ 400 IndividualGainMode=On: 100 ~ 6400 | 100 | FGR= [Param.]<CR><LF> FGR?<CR><LF> |
| Gain [GainSelector] AnalogGreen | R/W | FGG | IndividualGainMode=Off: 47 ~ 400 IndividualGainMode=On: 100 ~ 6400 | 100 | FGG= [Param.]<CR><LF> FGG?<CR><LF> |
| Gain [GainSelector] AnalogBlue | R/W | FGB | IndividualGainMode=Off: 47 ~ 400 IndividualGainMode=On: 100 ~ 6400 | 100 | FGB= [Param.]<CR><LF> FGB?<CR><LF> |
| Gain [GainSelector] DigitalRed | R/W | PGR | 90 ~ 110 | 100 | PGR= [Param.]<CR><LF> PGR?<CR><LF> |
| Gain [GainSelector] DigitalBlue | R/W | PGB | 90 ~ 110 | 100 | PGB= [Param.]<CR><LF> PGB?<CR><LF> |
| GainAuto | R/W | AGC | 0: Off 1: Continuous 2: Once | 0 | AGC= [Param.]<CR><LF> AGC?<CR><LF> |

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|---|--------|-------------|---|---------|--|
| BalanceWhiteAuto | R/W | AWB | IndividualGainMode=Off 0:Off 1:Continuous 2:Once 3:ExposureContinuous * 4:ExposureOnce * 5:Preset3200K 6:Preset5000K 7:Preset6500K 8:Preset7500K IndividualGainMode=On 0:Off 3:ExposureContinuous 4:ExposureOnce (*It can not be selected when ExposureTimeMode = Common.) | 0 | AWB= [Param.]<CR><LF> AWB?<CR><LF> |
| BlackLevel [BlackLevel Selector] DigitalAll | R/W | BL | -133 ~ 255 | 0 | BL=[Param.]<CR><LF> BL?<CR><LF> |
| BlackLevel [BlackLevel Selector] DigitalRed | R/W | BLR1 | - 64 ~ 64 | 0 | BLR1= [Param.]<CR><LF> BLR1?<CR><LF> |
| BlackLevel [BlackLevel Selector] DigitalBlue | R/W | BLB1 | - 64 ~ 64 | 0 | BLB1= [Param.]<CR><LF> BLB1?<CR><LF> |
| Gamma | R/W | GMA | 45: 0.45 50: 0.5 55: 0.55 60: 0.6 65: 0.65 75: 0.75 80: 0.8 90: 0.9 100: 1.0 | 45 | GMA= [Param.]<CR><LF> GMA?<CR><LF> |
| LUTMode | R/W | LUTC | 0:OFF 1:Gamma 2:LUT | 0 | LUTC= [Param.]<CR><LF> LUTC?<CR><LF> |

LUT Control (Command List)

Note: For more information on each setting, see [LUT Control](#) (Setting List).

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|---|--------|-------------|--------------------------------|----------------------|------------------------------------|
| LUT Index and Value [LUTSelector]Red | R/W | LUTR | Param 1: LUT index (0 ~ 256) | 0 | LUTR=[Param1], [Param2]<CR><LF> |
| | | | Param 2: LUTdata (0 ~ 4095) | γ=1 equivalent value | LUTR? [Param1]<CR><LF> |
| LUT Index and Value [LUTSelector]Green | R/W | LUTG | Param 1: LUT index (0 ~ 256) | 0 | LUTG=[Param1], [Param2]<CR><LF> |
| | | | Param 2: LUTdata (0 ~ 4095) | γ=1 equivalent value | LUTG? [Param1]<CR><LF> |
| LUT Index and Value [LUTSelector]Blue | R/W | LUTB | Param 1: LUT index (0 ~ 256) | 0 | LUTB=[Param1], [Param2]<CR><LF> |
| | | | Param 2: LUTdata (0 ~ 4095) | γ=1 equivalent value | LUTB? [Param1]<CR><LF> |

Color Transformation Control (Command List)

Notes:

- This function is enabled only when [Video Process Bypass Mode](#) is set to **Off**.
- For more information on each setting, see [Color Transformation Control](#) (Setting List).

| Color Transformation Control Name | Access | Short ASCII | Values | Default Value | Description |
|---|--------|-------------|---|---------------|--|
| ColorTransformationMode | R/W | CTM | 0:RGB 1: HSI 2: XYZ | 0 | CTM=[Param.]<CR><LF> CTM?<CR><LF> |
| ColorTransformationRGBMode | R/W | CTRM | 0: Off 1: sRGB 2: AdobeRGB 3: UserCustom | 0 | CTRM= [Param.]<CR><LF> CTRM?<CR><LF> |
| ColorMatrixValue [ColorMatrixSelector] ColorMatrixR-R | R/W | CMVRR | -20 (= - 2.0) ~ 20 (= 2.0) | 10 | CMVRR= [Param.]<CR><LF> CMVRR?<CR><LF> |
| ColorMatrixValue [ColorMatrixSelector] ColorMatrixR-G | R/W | CMVRG | -20 (= - 2.0) ~ 20 (= 2.0) | 0 | CMVRG= [Param.]<CR><LF> CMVRG?<CR><LF> |

| Color Transformation Control Name | Access | Short ASCII | Values | Default Value | Description |
|---|--------|-------------|-----------------------------|---------------|--|
| ColorMatrixValue [ColorMatrixSelector] ColorMatrixR-B | R/W | CMVRB | - 20 (= - 2.0) ~ 20 (= 2.0) | 0 | CMVRB= [Param.]<CR><LF> CMVRB?<CR><LF> Specify the ColorMatrix value. |
| ColorMatrixValue [ColorMatrixSelector] ColorMatrixG-R | R/W | CMVGR | - 20 (= - 2.0) ~ 20 (= 2.0) | 0 | CMVGR= [Param.]<CR><LF> CMVGR?<CR><LF> |
| ColorMatrixValue [ColorMatrixSelector] ColorMatrixG-G | R/W | CMVGG | - 20 (= - 2.0) ~ 20 (= 2.0) | 10 | CMVGG= [Param.]<CR><LF> CMVGG?<CR><LF> |
| ColorMatrixValue [ColorMatrixSelector] ColorMatrixG-B | R/W | CMVGB | - 20 (= - 2.0) ~ 20 (= 2.0) | 0 | CMVGB= [Param.]<CR><LF> CMVGB?<CR><LF> |
| ColorMatrixValue [ColorMatrixSelector] ColorMatrixB-R | R/W | CMVBR | - 20 (= - 2.0) ~ 20 (= 2.0) | 0 | CMVBR= [Param.]<CR><LF> CMVBR?<CR><LF> |
| ColorMatrixValue [ColorMatrixSelector] ColorMatrixB-G | R/W | CMVBG | - 20 (= - 2.0) ~ 20 (= 2.0) | 0 | CMVBG= [Param.]<CR><LF> CMVBG?<CR><LF> |
| ColorMatrixValue [ColorMatrixSelector] ColorMatrixB-B | R/W | CMVBB | - 20 (= - 2.0) ~ 20 (= 2.0) | 10 | CMVBB= [Param.]<CR><LF> CMVBB?<CR><LF> |

Digital IO Control (Command List)

Note: For more information on each setting, see [DigitalIOControl](#) (Setting List).

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|-------------------------------|--------|-------------|---------------------|---------|--|
| LineInverter_ Line1Out | R/W | LI0 | 0: False 1: True | 0 | LI0=[Param.]<CR><LF> LI0?<CR><LF> |
| LineInverter_ Line2Out | R/W | LI1 | 0: False 1: True | 0 | LI0=[Param.]<CR><LF> LI0?<CR><LF> |
| LineInverter_ NANDGate0In1 | R/W | ND0INV1 | 0: False 1: True | 0 | ND0INV1=[Param.]<CR><LF> ND0INV1?<CR><LF> |

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|-------------------------------|--------|-------------|--|--------------|---|
| LineInverter_ NANDGate0In2 | R/W | ND0INV2 | 0: False 1: True | 0 | ND0INV2=[Param.]<CR><LF> ND0INV2?<CR><LF> |
| LineInverter_ NANDGate1In1 | R/W | ND1INV1 | 0: False 1: True | 0 | ND1INV1=[Param.]<CR><LF> ND1INV1?<CR><LF> |
| LineInverter_ NANDGate1In2 | R/W | ND1INV2 | 0: False 1: True | 0 | ND1INV2=[Param.]<CR><LF> ND1INV2?<CR><LF> |
| LineSource_ Line1 | R/W | LS0 | 0: Low 1: High 5: FrameTriggerWait 6: FrameActive 7: ExposureActive 8: Fval 9: Lval 10: PulseGenerator0 11: PulseGenerator1 12: PulseGenerator2 13: PulseGenerator3 14: UserOutput0 15: UserOutput1 16: UserOutput2 17: UserOutput3 21: Line5 – OptIn1 22: Line6 – OptIn2 23: Line7 - CC1 26: NAND0Out 27: NAND1Out | - | LS0=[Param.]<CR><LF> LS0?<CR><LF> Default: LineSelector ≠ Line1-TTL Out1 →0 LineSelector=Line1-TTL Out1 →6 |
| LineSource_ Line2 | R/W | LS1 | Same as LS0. | Same as LS0. | LS2=[Param.]<CR><LF> LS2?<CR><LF> |
| LineSource_ NANDGate0In1 | R/W | ND0IN1 | Same as LS0. | Same as LS0. | ND0IN1=[Param.]<CR><LF> ND0IN1?<CR><LF> |
| LineSource_ NANDGate0In2 | R/W | ND0IN2 | Same as LS0. | Same as LS0. | ND0IN2=[Param.]<CR><LF> ND0IN2?<CR><LF> |
| LineSource_ NANDGate1In1 | R/W | ND1IN1 | Same as LS0. | Same as LS0. | ND1IN1=[Param.]<CR><LF> ND1IN1?<CR><LF> |
| LineSource_ NANDGate1In2 | R/W | ND1IN2 | Same as LS0. | Same as LS0. | ND1IN2=[Param.]<CR><LF> ND1IN2?<CR><LF> |

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|---------------------------------|--------|-------------|--|---------|---|
| OptInFilterSelector | R/W | OPTFL | 0: Off 1: 10us 2: 100us 3: 500us 4: 1ms 5: 5ms 6: 10ms | 0 | OPTFL =[Param.]<CR><LF> OPTFL?<CR><LF> |
| UserOutputValue_ UserOutput0 | R/W | USC0 | 0: False 1: True | 0 | USC0=[Param.]<CR><LF> USC0?<CR><LF> |
| UserOutputValue_ UserOutput1 | R/W | USC1 | 0: False 1: True | 0 | USC1=[Param.]<CR><LF> USC1?<CR><LF> |
| UserOutputValue_ UserOutput2 | R/W | USC2 | 0: False 1: True | 0 | USC1=[Param.]<CR><LF> USC1?<CR><LF> |
| UserOutputValue_ UserOutput3 | R/W | USC3 | 0: False 1: True | 0 | USC1=[Param.]<CR><LF> USC1?<CR><LF> |

Counter and Timer Control (Command List)

Note: For more information on each setting, see [Counter and Timer Control \(Setting List\)](#).

| Name | Access | Short ASCII | Values | Default | Description |
|--|--------|-------------|--------------------------|---------|---|
| CounterEventSource [CounterSelector] Counter0 | R/W | CE0 | 0:Off 1:FrameTrigger | 0 | CE0=[Param.]<CR><LF> CE0?<CR><LF> |
| CounterEventSource [CounterSelector] Counter1 | R/W | CE1 | 0:Off 1:ExposureStart | 0 | CE1=[Param.]<CR><LF> CE1?<CR><LF> |
| CounterEventSource [CounterSelector] Counter2 | R/W | CE2 | 0:Off 1:SensorReadout | 0 | CE2=[Param.]<CR><LF> CE2?<CR><LF> |
| CounterReset [CounterSelector] Counter0 (FrameTrigger) | W/O | CR0 | 0 | - | CR0=[Param.]<CR><LF> CounterEventSource != Off: Counter0 -> Reset to 0, and continue to count. CounterEventSource = Off: Counter0 -> Reset to 0. |

| Name | Access | Short ASCII | Values | Default | Description |
|---|--------|-------------|-----------|---------|---|
| CounterReset [CounterSelector] Counter1 (ExposureStart) | W/O | CR1 | 0 | - | CR1=[Param.]<CR><LF> CounterEventSource != Off: Counter1 -> Reset to 0, and continue to count. CounterEventSource = Off: Counter1 -> Reset to 0. |
| CounterReset [CounterSelector] Counter2 (SensorReadout) | W/O | CR2 | 0 | - | CR2=[Param.]<CR><LF> CounterEventSource != Off: Counter2 -> Reset to 0, and continue to count. CounterEventSource = Off: Counter2 -> Reset to 0. |
| CounterValue [CounterSelector] Counter0 | R/O | CV0 | 0 ~ 65535 | 0 | CV0?<CR><LF> |
| CounterValue [CounterSelector] Counter1 | R/O | CV1 | 0 ~ 65535 | 0 | CV1?<CR><LF> |
| CounterValue [CounterSelector] Counter2 | R/O | CV2 | 0 ~ 65535 | 0 | CV2?<CR><LF> |

User Set Control (Command List)

Note: For more information on each setting, see [UserSetControl](#) (Setting List).

| Name | Access | Short ASCII | Values | Default | Description |
|-------------|--------|-------------|---|---------|------------------------------------|
| UserSetLoad | R/W | LD | 0: Default 1: UserSet1 2: UserSet2 3: UserSet3 | 0 | LD=[Param.]<CR><LF> LD?<CR><LF> |
| UserSetSave | W/O | SA | 1: UserSet1 2: UserSet2 3: UserSet3 | 1 | SA=[Param.]<CR><LF> |

Sequencer Control (Command List)

Note: For more information on each setting, see [Sequencer Control \(Setting List\)](#).

| Name | Access | Short ASCII | Values | Default | Description |
|---|--------|---------------------|--|---------|--|
| SequencerMode | R/W | SQM | 0: Off 1: On | 0 | SQM=[Param.]<CR><LF> SQM?<CR><LF> |
| SequencerMode Select | R/W | SQSEL | 0: Trigger Sequencer Mode 1: Command Sequencer Mode | 0 | SQSEL=[Param.]<CR><LF> SQSEL?<CR><LF> |
| SequencerFrameNumber [SequencerSetSelector] 1 ~ 128 | R/W | SQF1 ~ SQF128 | 1 ~ 255 | 1 | SQF1 ~ 128= [Param.]<CR><LF> SQF1 ~ 128?<CR><LF> |
| SequencerSetNext [SequencerSetSelector] 1 ~ 128 | R/W | SQNI1 ~ SQNI 128 | 1 ~ 128 | - | SQNI1 ~ 128= [Param.]<CR><LF> SQNI1 ~ 128?<CR><LF> |
| SequencerWidth [SequencerSetSelector] 1 ~ 128 | R/W | SQW1 ~ SQW128 | AP-1600T-PMCL 96 (48) ~ 1456 (728) step 16 (8) Default: 1456 AP-3200T-PMCL 96 (48) ~ 2064 (1032) step 16 (8) Default: 2064 The parenthesis value applies when BinningHorizontal is set to 2. | | SQW1 ~ 128= [Param.]<CR><LF> SQW1 ~ 128?<CR><LF> |
| SequencerHeight [SequencerSetSelector] 1 ~ 128 | R/W | SQH1 ~ SQH128 | AP-1600T-PMCL 2 ~ 1088 (544), step 2 Default: 1088 AP-3200T-PMCL 2 ~ 1544 (772), step 2 Default: 1544 The parenthesis value applies when BinningVertical is set to 2. | | SQH1 ~ 128= [Param.]<CR><LF> SQH1 ~ 128?<CR><LF> |

| Name | Access | Short ASCII | Values | Default | Description |
|---|--------|-------------------|--|-------------------|--|
| SequencerOffsetX [SequencerSetSelector] 1 ~ 128 | R/W | SQOX1 ~ SQOX128 | AP-1600T-PMCL 0 ~ 1440 (720), step 16 (8) Default: 0 AP-3200T-PMCL 2 ~ 2048 (1024), step 16 (8) Default: 0 The parenthesis value applies when BinningHorizontal is set to 2. | | SQOX1 ~ 128= [Param.]<CR><LF> SQOX1 ~ 128?<CR><LF> |
| SequencerOffsetY [SequencerSetSelector] 1 ~ 128 | R/W | SQOY1 ~ SQOY128 | AP-1600T-PMCL 0 ~ 1086 (542), step 2 Default: 0 AP-3200T-PMCL 2 ~ 1542 (770), step 2 Default: 0 The parenthesis value applies when BinningVertical is set to 2. | | SQOY1 ~ 128= [Param.]<CR><LF> SQOY1 ~ 128?<CR><LF> |
| SequencerGainAnalogAll [SequencerSetSelector] 1 ~ 128 | R/W | SQGA1 ~ SQGA128 | IndividualGainMode=Off: 100 ~ 800 IndividualGainMode=On: 100(fixed) | 100 | SQGA1 ~ 128= [Param.]<CR><LF> SQGA1 ~ 128?<CR><LF> |
| SequencerGainAnalog Red [SequencerSetSelector] 1 ~ 128 | R/W | SQGR1 ~ SQGR128 | IndividualGainMode=Off: 47 ~ 400 IndividualGainMode=On: 100 ~ 6400 | 100 | SQGR1 ~ 128= [Param.]<CR><LF> SQGR1 ~ 128?<CR><LF> |
| SequencerGainAnalog Green [SequencerSetSelector] 1 ~ 128 | R/W | SQGG1 ~ SQGG128 | IndividualGainMode=Off: 100(fixed) IndividualGainMode=On: 100 ~ 6400 | 100 | SQGG1 ~ 128= [Param.]<CR><LF> SQGG1 ~ 128?<CR><LF> |
| SequencerGainAnalog Blue [SequencerSetSelector] 1 ~ 128 | R/W | SQGB1 ~ SQGB128 | IndividualGainMode=Off: 47 ~ 400 IndividualGainMode=On: 100 ~ 6400 | 100 | SQGB1 ~ 128= [Param.]<CR><LF> SQGB1 ~ 128?<CR><LF> |
| SequencerExposureTime Common [SequencerSetSelector] 1 ~ 128 | R/W | SQPE1 ~ SQPE128 | See tables in Appendix (Command List) . | FramePeriod - 18H | SQPE1 ~ 128= [Param.]<CR><LF> SQPE1 ~ 128?<CR><LF> Step 1[us] |
| SequencerExposureTime Red [SequencerSetSelector] 1 ~ 128 | R/W | SQPER1 ~ SQPER128 | See tables in Appendix (Command List) . | FramePeriod - 18H | SQPER1 ~ 128= [Param.]<CR><LF> SQPER1 ~ 128?<CR><LF> Step 1[us] |

| Name | Access | Short ASCII | Values | Default | Description |
|--|--------|----------------------|---|----------------------|--|
| SequencerExposureTime Green [SequencerSetSelector] 1 ~ 128 | R/W | SQPEG1 ~ SQPEG128 | See tables in Appendix (Command List) . | FramePeriod - 18H | SQPEG1 ~ 128= [Param.]<CR><LF> SQPEG1 ~ 128?<CR><LF> Step 1[us] |
| SequencerExposureTime Blue [SequencerSetSelector] 1 ~ 128 | R/W | SQPEB1 ~ SQPEB128 | See tables in Appendix (Command List) . | FramePeriod - 18H | SQPEB1 ~ 128= [Param.]<CR><LF> SQPEB1 ~ 128?<CR><LF> Step 1[us] |
| SequencerBinning Horizontal [SequencerSetSelector] 1 ~ 128 | R/W | SQHB1 ~ SQHB128 | 1: Binning Off 2: Binning 2 mode | 1 | SQHB1 ~ 128= [Param.]<CR><LF> SQHB1 ~ 128?<CR><LF> |
| SequencerBinning Vertical [SequencerSetSelector] 1 ~ 128 | R/W | SQVB1 ~ SQVB128 | 1: Binning Off 2: Binning 2 mode | 1 | SQVB1 ~ 128= [Param.]<CR><LF> SQVB1 ~ 128?<CR><LF> |
| SequencerLUTEnable [SequencerSetSelector] 1 ~ 128 | R/W | SQLUT1 ~ SQLUT128 | 0: False 1: True | 0 | SQLUT1 ~ 128= [Param.]<CR><LF> SQLUT1 ~ 128?<CR><LF> |
| SequencerBlackLevel DigitalAll [SequencerSetSelector] 1 ~ 128 | R/W | SQBL1 ~ SQBL128 | -133 ~ 255 | 0 | SQBL1 ~ 128= [Param.]<CR><LF> SQBL1 ~ 128?<CR><LF> |
| SequencerLUTMode | R/W | SQLUT | 0: Gamma 1: LUT | 0 | SQLUT=[Param.]<CR><LF> SQLUT?<CR><LF> |
| SequencerSetActive | R/O | SQIDX | 1 ~ 128 | 1 | SQIDX?<CR><LF> |
| SequencerCommand Index | R/W | CSQI | 1 ~ 128 | 1 | CSQI=[Param.]<CR><LF> CSQI?<CR><LF> |
| SequencerSetStart | R/W | SQSS | 1 ~ 128 | 1 | SQSS=[Param.]<CR><LF> SQSS?<CR><LF> |
| SequencerReset | W/O | SQRST | - | - | SQRST=0<CR><LF> |

Transport Layer Control (Command List)

Note: For more information on each setting, see [Transport Layer Control](#) (Setting List).

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|---------------------------|--------|-------------|---|---------|--|
| ClConfiguration | R/W | CLCFG | 0: Base* 1: Medium 2: Full* 3: Eighty Bit* (* Pixel Format=RGB8 Only) | 1 | CLCFG=[Param.]<CR><LF> CLCFG?<CR><LF> |
| CameraLinkClock Frequency | R/W | CLCF | 0: 37.1MHz 1: 74.3MHz 2: 84.9MHZ | 1 | CLCF=[Param.]<CR><LF> CLCF?<CR><LF> |

Pulse Generator (Command List)

Note: For more information on each setting, see [JAI Custom Control PulseGenerators \(Setting List\)](#).

| Name | Access | Short ASCII | Values | Default | Description |
|--|--------|-----------------------|--|---------|--|
| ClockPreScaler | R/W | PGDEV | 1 ~ 4096 | 165 | PGDEV=[Param.]<CR><LF> PGDEV?<CR><LF> |
| PulseGeneratorLength [PulseGeneratorSelector] 0 ~ 3 | R/W | PGL0 ~ PGL3 | 1 ~ 1048575 | 30000 | PGL0 ~ 3=[Param.]<CR><LF> PGL0 ~ 3?<CR><LF> |
| PulseGeneratorStart Point [PulseGeneratorSelector] 0 ~ 3 | R/W | PGST0 ~ PGST3 | 1 ~ 1048574 | 0 | PGST0 ~ 3=[Param.]<CR><LF> PGST0 ~ 3?<CR><LF> |
| PulseGeneratorEnd Point [PulseGeneratorSelector] 0 ~ 3 | R/W | PGEN0 ~ PGEN3 | 1 ~ 1048574 | 15000 | PGEN0 ~ 3=[Param.]<CR><LF> PGEN0 ~ 3?<CR><LF> |
| PulseGeneratorRepeatCount [PulseGeneratorSelector] 0 ~ 3 | R/W | PGRPT0 ~ PGRPT3 | 0 ~ 255 | 0 | PGRPT0 ~ 3=[Param.]<CR><LF> PGRPT0 ~ 3?<CR><LF> |
| PulseGeneratorClearActivation [PulseGeneratorSelector] 0 ~ 3 | R/W | PGCM0 ~ PGCM3 | 0: Off 1: LevelHigh 2: LevelLow 3: RisingEdge 4: FallingEdge | 0 | PGCM0 ~ 3=[Param.]<CR><LF> PGCM0 ~ 3?<CR><LF> |

| Name | Access | Short ASCII | Values | Default | Description |
|---|--------|--------------------|---|---------|--|
| PulseGeneratorClearSource [[PulseGeneratorSelector] 0 ~ 3 | R/W | PGIN0 ~ PGIN3 | 0: Low 1: High 3: AcquisitionTrigger Wait 4: AcquisitionActive 5: FrameTriggerWait 6: FrameActive 7: ExposureActive 8: Fval 9: Lval 10: PulseGenerator0* 11: PulseGenerator1* 12: PulseGenerator2* 13: PulseGenerator3* 14: UserOutput0 15: UserOutput1 16: UserOutput2 17: UserOutput3 21: Line5 – OptIn1 22: Line6 – OptIn2 23: Line7 - CC1 26: NAND0Out 27: NAND1Out | 0 | PGIN0 ~ 3=[Param.]<CR><LF> PGIN0 ~ 3?<CR><LF> *When PulseGeneratorSelector = PulseGenerator 0 to 3, items of PulseGenerator with the same number out of Value 10 to 13 are invalid. |
| PulseGeneratorClearInverter [[PulseGeneratorSelector] 0 ~ 3 | R/W | PGINV0 ~ PGINV3 | 0: False 1: True | 0 | PGINV0 ~ 3=[Param.]<CR><LF> PGINV0 ~ 3?<CR><LF> |
| PulseGeneratorClear SyncMode [[PulseGeneratorSelector] 0 ~ 3 | R/W | PGSM0 ~ PGSM3 | 0: AsyncMode 1: SyncMode | 0 | PGSM0 ~ 3=[Param.]<CR><LF> PGSM0 ~ 3?<CR><LF> |

JAI Custom Control ALC (Command List)

Note: For more information on each setting, see [JAI CustomControlALC \(Setting List\)](#).

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|--|--------|-------------|--------------------------------------|---------|--|
| ALCControlReference | R/W | ALCCR | 0: PeakChannel 1: SelectedChannel | 1 | ALCCR=[Param.]<CR><LF> ALCCR?<CR><LF> |
| ALCControlChannel | R/W | ALCCC | 0: Red 1: Green 2: Blue | 1 | ALCCC=[Param.]<CR><LF> ALCCC?<CR><LF> |
| ALCReference | R/W | AGCF | 30 ~ 95 | 50 | AGCF=[Param.]<CR><LF> AGCF?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] LowRight | R/W | ALCLR | 0: False 1: True | 1 | ALCLR=[Param.]<CR><LF> ALCLR?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] LowMidRight | R/W | ALCLMR | 0: False 1: True | 1 | ALCLMR= [Param.]<CR><LF> ALCLMR?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] LowMidLeft | R/W | ALCLML | 0: False 1: True | 1 | ALCLML=[Param.]<CR><LF> ALCLML?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] LowLeft | R/W | ALCLL | 0: False 1: True | 1 | ALCLL=[Param.]<CR><LF> ALCLL?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] MidLowRight | R/W | ALCMLR | 0: False 1: True | 1 | ALCMLR= [Param.]<CR><LF> ALCMLR?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] MidLowMidRight | R/W | ALCMLMR | 0: False 1: True | 1 | ALCMLMR= [Param.]<CR><LF> ALCMLMR?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] MidLowMidLeft | R/W | ALCMLML | 0: False 1: True | 1 | ALCMLML= [Param.]<CR><LF> ALCMLML?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] MidLowLeft | R/W | ALCMLL | 0: False 1: True | 1 | ALCMLL=[Param.]<CR><LF> ALCMLL?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] MidHighRight | R/W | ALCMHR | 0: False 1: True | 1 | ALCMHR= [Param.]<CR><LF> ALCMHR?<CR><LF> |

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|--|--------|-------------|---|-----------------------|--|
| ALCAreaEnable [ALCAreaSelector] MidHighMidLeft | R/W | ALCMHML | 0: False 1: True | 1 | ALCMHMR= [Param.]<CR><LF> ALCMHMR?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] MidHighLeft | R/W | ALCMHL | 0: False 1: True | 1 | ALCMHL= [Param.]<CR><LF> ALCMHL?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] HighRight | R/W | ALCHR | 0: False 1: True | 1 | ALCHR=[Param.]<CR><LF> ALCHR?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] MidHighRight | R/W | ALCMHR | 0: False 1: True | 1 | ALCMHR= [Param.]<CR><LF> ALCMHR?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] MidHighLeft | R/W | ALCMHL | 0: False 1: True | 1 | ALCMHL= [Param.]<CR><LF> ALCMHL?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] HighRight | R/W | ALCHR | 0: False 1: True | 1 | ALCHR=[Param.]<CR><LF> ALCHR?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] MidHighRight | R/W | ALCMHR | 0: False 1: True | 1 | ALCMHR= [Param.]<CR><LF> ALCMHR?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] MidHighLeft | R/W | ALCMHL | 0: False 1: True | 1 | ALCMHL= [Param.]<CR><LF> ALCMHL?<CR><LF> |
| ALCAreaEnable [ALCAreaSelector] HighLeft | R/W | ALCHL | 0: False 1: True | 1 | ALCHL=[Param.]<CR><LF> ALCHL?<CR><LF> |
| ALCAreaEnableAll | R/W | ALCA | 0: False 1: True | 1 | ALCA=[Param.]<CR><LF> ALCA?<CR><LF> |
| AutoShutterControl ExposureMin | | ASCEI | 100 ~ (AutoSchutterControl ExposureMax - 1) | 100 | ASCEI=[Param.]<CR><LF> ASCEI?<CR><LF> |
| AutoShutterControl ExposureMax | | ASCEA | (AutoSh utterCon trol ExposureMin + 1) ~ Frame Period - 18H | Frame Period - 18H | ASCEA=[Param.]<CR><LF> ASCEA?<CR><LF> |
| AutoGainControl GainRawMin | R/W | AGCGI | 100 ~ (AutoGainControlGain RawMax - 1) | 100 | AGCGI=[Param.]<CR><LF> AGCGI?<CR><LF> |
| AutoGainControl GainRawMax | R/W | AGCGA | (AutoGainControlGain RawMin + 1) ~ 800 | 400 or 800 | AGCGA=[Param.]<CR><LF> AGCGA?<CR><LF> |
| ALCCControlMode | R/W | ALCCM | 0: Standard 1: Ratio | 0 | ALCCM=[Param.]<CR><LF> ALCCM?<CR><LF> |

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|-------------------|--------|-------------|--|---------|--|
| ALCControlSpeed | R/W | ALCS | 1 ~ 8 | 4 | ALCS=[Param.]<CR><LF> ALCS?<CR><LF> |
| ALCControlRatios | R/W | ALCR | 1 ~ 100 % | 90 | ALCR=[Param.]<CR><LF> ALCR?<CR><LF> |
| ALCStatus | R/O | ALCST | 0: Off 2: ASC 3: AGC | 0 | ALCST?<CR><LF> |
| AutoControlStatus | R/O | ATCS | 1: ExecutingASC 2: ExecutingAGC 3: ExecutingASCand AGC 4: ExecutingAWB 5: ExecutingASCand AWB 6: ExecutingAGCand AWB 7: ExecutingASCand AGCandAWB 8: Convergent 9: ConditionError 255: Idle | 255 | ATCS?<CR><LF> |

JAI Custom Control AWB (Command List)

Note: For more information on each setting, see [JAI CustomControlAWB](#) (Setting List).

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|--|--------|-------------|---------------------|---------|--|
| AWBAreaEnable [AWBAreaSelector] LowRight | R/W | AWBLR | 0: False 1: True | 1 | AWBLR=[Param.]<CR><LF> AWBLR?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] LowMidRight | R/W | AWBLMR | 0: False 1: True | 1 | AWBLMR=[Param.]<CR><LF> AWBLMR?<CR><LF> |
| ALAWBAreaEnable [AWBAreaSelector] LowMidLeft | R/W | AWBLML | 0: False 1: True | 1 | AWBLML=[Param.]<CR><LF> AWBLML?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] LowLeft | R/W | AWBLL | 0: False 1: True | 1 | AWBLL=[Param.]<CR><LF> AWBLL?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] MidLowRight | R/W | AWBMLR | 0: False 1: True | 1 | AWBMLR=[Param.]<CR><LF> AWBMLR?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] MidLowMidRight | R/W | AWBMLMR | 0: False 1: True | 1 | AWBMLMR=[Param.]<CR><LF> AWBMLMR?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] MidLowMidLeft | R/W | AWBMLML | 0: False 1: True | 1 | AWBMLML=[Param.]<CR><LF> AWBMLML?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] MidLowLeft | R/W | AWBMLL | 0: False 1: True | 1 | AWBMLL=[Param.]<CR><LF> AWBMLL?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] MidHighRight | R/W | AWBMHR | 0: False 1: True | 1 | AWBMHR=[Param.]<CR><LF> AWBMHR?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] MidHighMidLeft | R/W | AWBMHML | 0: False 1: True | 1 | AWBMHMR=[Param.]<CR><LF> AWBMHMR?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] MidHighLeft | R/W | AWBMHL | 0: False 1: True | 1 | AWBMHL=[Param.]<CR><LF> AWBMHL?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] HighRight | R/W | AWBHR | 0: False 1: True | 1 | AWBHR=[Param.]<CR><LF> AWBHR?<CR><LF> |

| Name | Access | Short ASCII | Values | DEFAULT | Description |
|--|--------|-------------|---|---------|--|
| AWBAreaEnable [AWBAreaSelector] MidHighRight | R/W | AWBMHR | 0: False 1: True | 1 | AWBMHR=[Param.]<CR><LF> AWBMHR?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] MidHighLeft | R/W | AWBMHL | 0: False 1: True | 1 | AWBMHL=[Param.]<CR><LF> AWBMHL?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] HighRight | R/W | AWBHR | 0: False 1: True | 1 | AWBHR=[Param.]<CR><LF> AWBHR?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] MidHighRight | R/W | AWBMHR | 0: False 1: True | 1 | AWBMHR=[Param.]<CR><LF> AWBMHR?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] MidHighLeft | R/W | AWBMHL | 0: False 1: True | 1 | AWBMHL=[Param.]<CR><LF> AWBMHL?<CR><LF> |
| AWBAreaEnable [AWBAreaSelector] HighLeft | R/W | AWBHL | 0: False 1: True | 1 | AWBHL=[Param.]<CR><LF> AWBHL?<CR><LF> |
| AWBAreaEnableAll | R/W | AWBA | 0: False 1: True | 1 | AWBA=[Param.]<CR><LF> AWBA?<CR><LF> |
| AWBControlSpeed | R/W | AWBS | 1 ~ 8 | 4 | AWBS=[Param.]<CR><LF> AWBS?<CR><LF> |
| AutoControlStatus | R/O | AWRS | 0: Complete 1: TooBright 2: TooDark 3: Timeout 4: Executing 6: TriggerError 8: Convergent 9: ConditionError 255: Idle | 255 | AWRS?<CR><LF> |

JAI Custom Control Blemish (Command List)

Note: For more information on each setting, see [JAI CustomControlBlemish](#) (Setting List).

| Name | Access | Short ASCII | Values | Default | Description |
|--|--------|-------------|--|---------|---|
| BlemishEnable | R/W | BMW | 0: False 1: True | 1 | BMW= [Param.]<CR><LF> BMW?<CR><LF> |
| BlemishDetect | W/O | BMRCW | 1 | - | BMRCW=1<CR><LF> |
| BlemishStore | W/O | BMS | 1 | - | BMS=1<CR><LF> |
| BlemishDetect Threshold [BlemishSelector] Red | R/W | BMTHWR | 1 ~ 100 | 10 | BMTHWR= [Param.]<CR><LF> BMTHWR?<CR><LF> |
| BlemishDetect Threshold [BlemishSelector] Green | R/W | BMTHWG | 1 ~ 100 | 10 | BMTHWG= [Param.]<CR><LF> BMTHWG?<CR><LF> |
| BlemishDetect Threshold [BlemishSelector] Blue | R/W | BMTHWB | 1 ~ 100 | 10 | BMTHWB= [Param.]<CR><LF> BMTHWB?<CR><LF> |
| BlemishCompensation Index and PositionX [BlemishSelector]Red | R/W | BMPXWR | Param 1: Blemish index Param 2: Xposition AP-1600T-PMCL: -1 ~ 1455 AP-3200T-PMCL: -1 ~ 2063 | -1 | BMPXWR=[Param1], [Param2]<CR><LF> BMPXWR? [Param1]<CR><LF> |
| BlemishCompensation Index and PositionX [BlemishSelector]Green | R/W | BMPXWG | Param 1: Blemish index Param 2: Xposition AP-1600T-PMCL: -1 ~ 1455 AP-3200T-PMCL: -1 ~ 2063 | -1 | BMPXWG=[Param1], [Param2]<CR><LF> BMPXWG? [Param1]<CR><LF> |
| BlemishCompensation Index and PositionX [BlemishSelector]Blue | R/W | BMPXWB | Param 1: Blemish index Param 2: Xposition AP-1600T-PMCL: -1 ~ 1455 AP-3200T-PMCL: -1 ~ 2063 | -1 | BMPXWB=[Param1], [Param2]<CR><LF> BMPXWB? [Param1]<CR><LF> |
| BlemishCompensation Index and PositionY [BlemishSelector]Red | R/W | BMPYWR | Param 1: Blemish index Param 2: Yposition AP-1600T-PMCL: -1 ~ 1087 AP-3200T-PMCL: -1 ~ 1543 | -1 | BMPYWR=[Param1], [Param2]<CR><LF> BMPYWR? [Param1]<CR><LF> |
| BlemishCompensation Index and PositionY [BlemishSelector]Green | R/W | BMPYWG | Param 1: Blemish index Param 2: Yposition AP-1600T-PMCL: -1 ~ 1087 AP-3200T-PMCL: -1 ~ 1543 | -1 | BMPYWG=[Param1], [Param2]<CR><LF> BMPYWG? [Param1]<CR><LF> |

| Name | Access | Short ASCII | Values | Default | Description |
|---|--------|-------------|--|---------|---|
| BlemishCompensation Index and PositionY [BlemishSelector]Blue | R/W | BMPYWB | Param 1: Blemish index Param 2: Yposition AP-1600T-PMCL: -1 ~ 1087 AP-3200T-PMCL: -1 ~ 1543 | -1 | BMPYWB=[Param1], [Param2]<CR><LF> BMPYWB? [Param1]<CR><LF> |
| BlemishCompensation DataClear [BlemishSelector]Red | W/O | BMCLRR | BlemishCompensationIndex (1 ~ 200) | - | BMCLRR= [Param.]<CR><LF> |
| BlemishCompensation DataClear [BlemishSelector]Green | W/O | BMCLRG | BlemishCompensationIndex (1 ~ 200) | - | BMCLRG= [Param.]<CR><LF> |
| BlemishCompensation DataClear [BlemishSelector]Blue | W/O | BMCLRB | BlemishCompensationIndex (1 ~ 200) | - | BMCLRB= [Param.]<CR><LF> |
| BlemishCompensation Number [BlemishSelector]Red | R/O | BNUMR | 0 ~ 200 | 0 | BNUMR?<CR><LF> |
| BlemishCompensation Number [BlemishSelector]Green | R/O | BNUMG | 0 ~ 200 | 0 | BNUMG?<CR><LF> |
| BlemishCompensation Number [BlemishSelector]Blue | R/O | BNUMB | 0 ~ 200 | 0 | BNUMB?<CR><LF> |

JAI Custom Control Shading (Command List)

Note: For more information on each setting, see [JAI CustomControlShading \(Setting List\)](#).

| Name | Access | Short ASCII | Values | Default | Description |
|----------------------------|--------|-------------|---|---------|--|
| ShadingCorrection Mode | R/W | SDCM | 0: Flat Shading 1: Color Shading | 0 | SDCM=[Param.]<CR><LF> SDCM?<CR><LF> |
| ShadingMode | R/W | SDM | 0: OFF 1: User 1 2: User 2 3: User 3 | 0 | SDM=[Param.]<CR><LF> SDM?<CR><LF> |
| PerformShading Calibration | W/O | RS | - | - | RS=0<CR><LF> |
| ShadingDetectResult | R/O | SDRS | 0 = Complete. 1 = Too Bright. 2 = Too dark. 3 = Timeout Error. 5 = CorrectionLimit. 6 = ConditionError | - | SDRS?<CR><LF> |

JAI Custom Control Sensor MultiROI (Command List)

Notes:

- This function is only supported on AP-1600T-PMCL.
- For more information on each setting, see [JAI CustomControlSensorMultiROI \(Setting List\)](#).

| Name | Access | Short ASCII | Values | Default | Description |
|--|--------|---------------|---|------------------------|---|
| SensorMultiRoiMode | R/W | SMRMD | 0: Off 1: On | 0 | SMRMD=[Param.]<CR><LF> SMRMD?<CR><LF> |
| SensorMultiRoiWidth [SensorMultiRoiIndex] 1 ~ 2 | R/W | SMRW1 ~ 2 | - | - | SMRW1~2=[Param.]<CR><LF> SMRW1~2?<CR><LF> *SensorMultiRoiHorizontalEnable[Index1][Index2], MIN, MAX will change depending on the state of BinningHorizontal. |
| SensorMultiRoiHeight [SensorMultiRoiIndex] 1 ~ 2 | R/W | SMRH1 ~ 2 | - | - | SMRH1~2=[Param.]<CR><LF> SMRH1~2?<CR><LF> *SensorMultiRoiVerticalEnable[Index1][Index2], MIN, MAX will change depending on the state of BinningVertical. |
| SensorMultiRoiOffsetX [SensorMultiRoiIndex] 1 ~ 2 | R/W | SMROX1 ~ 2 | - | - | SMROX1~2=[Param.]<CR><LF> SMROX1~2?<CR><LF> *SensorMultiRoiHorizontalEnable[Index1][Index2], MIN, MAX will change depending on the state of BinningHorizontal. |
| SensorMultiRoiOffsetY [SensorMultiRoiIndex] 1 ~ 2 | R/W | SMROY1 ~ 2 | - | - | SMROY1~2=[Param.]<CR><LF> SMROY1~2?<CR><LF> *SensorMultiRoiVerticalEnable[Index1][Index2], MIN, MAX will change depending on the state of BinningVertical. |
| SensorMultiRoi HorizontalEnable [SensorMultiRoiIndex] 1 ~ 2 | R/W | SMROH1 ~ 2 | Index1: True (Fixed) Index2: 0: False 1: True | Index1: 1 Index2: 0 | SMROH1~2=[Param.]<CR><LF> SMROH1~2?<CR><LF> |
| SensorMultiRoi VerticalEnable [SensorMultiRoiIndex] 1 ~ 2 | R/W | SMROV1 ~ 2 | Index1: True (Fixed) Index2: 0: False 1: True | Index1: 1 Index2: 0 | SMROV1~2=[Param.]<CR><LF> SMROV1~2?<CR><LF> |

JAI Custom Control Misc (Command List)

Note: For more information on each setting, see [JAI CustomControlFeatureMisc \(Setting List\)](#).

| Name | Access | Short ASCII | Values | Default | Description |
|--|--------|-------------|--|---------|---|
| VideoProcessBypass Mode | R/W | VPB | 0: OFF 1: ON | 0 | VPB =[Param.]<CR><LF> VPB?<CR><LF> |
| EnhancerEnable [EnhancerSelect]Edge | R/W | EDGEN | 0: False 1: True | 0 | EDGEN=[Param.]<CR><LF> EDGEN?<CR><LF> (VideoProcessBypass=Off Only) |
| EnhancerEnable [EnhancerSelect]Color | R/W | COLEN | 0: False 1: True | 0 | COLEN=[Param.]<CR><LF> COLEN?<CR><LF> (VideoProcessBypass=Off Only) |
| ColorEnhancerValue [ColorEnhancerSelect] Red | R/W | CEVALR | 0 ~ 10 | 0 | CEVALR=[Param.]<CR><LF> CEVALR?<CR><LF> (VideoProcessBypass=Off Only) |
| ColorEnhancerValue [ColorEnhancerSelect] Cyan | R/W | CEVALCY | 0 ~ 10 | 0 | CEVALCY=[Param.]<CR><LF> CEVALCY?<CR><LF> (VideoProcessBypass=Off Only) |
| ColorEnhancerValue [ColorEnhancerSelect] Green | R/W | CEVALG | 0 ~ 10 | 0 | CEVALG=[Param.]<CR><LF> CEVALG?<CR><LF> (VideoProcessBypass=Off Only) |
| ColorEnhancerValue [ColorEnhancerSelect] Magenta | R/W | CEVALMG | 0 ~ 10 | 0 | CEVALMG=[Param.]<CR><LF> CEVALMG?<CR><LF> (VideoProcessBypass=Off Only) |
| ColorEnhancerValue [ColorEnhancerSelect] Blue | R/W | CEVALB | 0 ~ 10 | 0 | CEVALB=[Param.]<CR><LF> CEVALB?<CR><LF> (VideoProcessBypass=Off Only) |
| ColorEnhancerValue [ColorEnhancerSelect] Yellow | R/W | CEVALYL | 0 ~ 10 | 0 | CEVALYL=[Param.]<CR><LF> CEVALYL?<CR><LF> (VideoProcessBypass=Off Only) |
| EdgeEnhancerLevel | R/W | EDGLV | 0: Low 1: Middle 2: High 3: Strong | 1 | EDGLV=[Param.]<CR><LF> EDGLV?<CR><LF> (VideoProcessBypass=Off Only) |
| VideoSendMode | R/O | VSM | 0: Normal Mode 1: TriggerSequencer Mode 2: CommandSequencer Mode 4: SensorMultiRoiMode* (* AP-1600T-PMCL Only) | 0 | VSM?<CR><LF> |

Appendix (Command List)

*1 AcquisitionFramePeriod

*1: AcquisitionFramePeriod(Min): Different by Pixel Format, CI Configuration and CL Clock Frequency

$$\text{AcquisitionFramePeriod(Min)} = \text{ROUND} \left(\left(1 / \text{AcquisitionFrameRate(Max)} \right) \times 1000000 \right) \text{ [us]}$$

| Pixel Format | CI Configuration | CL Clock Frequency [MHz] | AcquisitionFrameRate(Max) [fps] | | AcquisitionFramePeriod(Min) [us] | |
|--------------|------------------|--------------------------|---------------------------------|---------------|----------------------------------|---------------|
| | | | AP-1600T-PMCL | AP-3200T-PMCL | AP-1600T-PMCL | AP-3200T-PMCL |
| RGB8 | Base | 37.1 | 22.5 | 11.4 | 44444 | 87719 |
| RGB8 | Base | 74.2 | 44.9 | 22.8 | 22272 | 43860 |
| RGB8 | Base | 84.8 | 51.3 | 26 | 19493 | 38462 |
| RGB10 | Medium | 37.1 | 22.5 | 11.4 | 44444 | 87719 |
| RGB10 | Medium | 74.2 | 44.9 | 22.8 | 22272 | 43860 |
| RGB10 | Medium | 84.8 | 51.3 | 26 | 19493 | 38462 |
| RGB12 | Medium | 37.1 | 22.5 | 11.4 | 44444 | 87719 |
| RGB12 | Medium | 74.2 | 44.9 | 22.8 | 22272 | 43860 |
| RGB12 | Medium | 84.8 | 51.3 | 26 | 19493 | 38462 |
| RGB8 | Medium | 37.1 | 44.8 | 22.7 | 22321 | 44053 |
| RGB8 | Medium | 74.2 | 89.6 | 45.4 | 11161 | 22026 |
| RGB8 | Medium | 84.8 | 102.3 | 51.9 | 9775 | 19268 |
| RGB8 | Full | 37.1 | 59.6 | 30.2 | 16779 | 33113 |
| RGB8 | Full | 74.2 | 119.3 | 55.6 | 8382 | 17986 |
| RGB8 | Full | 84.8 | 126.1 | 55.6 | 7930 | 17986 |
| RGB8 | EightyBit | 37.1 | 74.4 | 37.7 | 13441 | 26525 |
| RGB8 | EightyBit | 74.2 | 126.1 | 55.6 | 7930 | 17986 |
| RGB8 | EightyBit | 84.8 | 126.1 | 55.6 | 7930 | 17986 |

*2 Exposure Time

*2: Exposure Time (Max): Different by Pixel Format, CIConfiguration and CL Clock Frequency

< ExposureModeOption = Off >

TriggerMode[FrameStart] = Off

Max: (Frame Period※ - 18H) →refer to below chart

TriggerMode[FrameStart] = On

Max: 8sec

< ExposureModeOption = RCT >

(In this case, TriggerMode[FrameStart] change to On)

Max: (100ms - 18H)

※Frame Period = 1 / AcquisitionFrameRate

(AcquisitionFrameRate uses the fastest frame rate value at full size as the Default value)

| Pixel Format | CI Configuration | CL Clock Frequency [MHz] | AcquisitionFrameRate(Default) [fps] | | Exposure Time(Max)[us] | |
|--------------|------------------|--------------------------|-------------------------------------|---------------|------------------------|---------------|
| | | | AP-1600T-PMCL | AP-3200T-PMCL | AP-1600T-PMCL | AP-3200T-PMCL |
| RGB8 | Base | 37.1 | 22.5 | 11.4 | 43102 | 85895 |
| RGB8 | Base | 74.2 | 44.9 | 22.8 | 21905 | 43449 |
| RGB8 | Base | 84.8 | 51.3 | 26 | 19213 | 38083 |
| RGB10 | Medium | 37.1 | 22.5 | 11.4 | 43102 | 85895 |
| RGB10 | Medium | 74.2 | 44.9 | 22.8 | 21905 | 43449 |
| RGB10 | Medium | 84.8 | 51.3 | 26 | 19213 | 38083 |
| RGB12 | Medium | 37.1 | 22.5 | 11.4 | 43102 | 85895 |
| RGB12 | Medium | 74.2 | 44.9 | 22.8 | 21905 | 43449 |
| RGB12 | Medium | 84.8 | 51.3 | 26 | 19213 | 38083 |
| RGB8 | Medium | 37.1 | 44.8 | 22.7 | 21610 | 43031 |
| RGB8 | Medium | 74.2 | 89.6 | 45.4 | 10982 | 21766 |
| RGB8 | Medium | 84.8 | 102.3 | 51.9 | 9637 | 19084 |
| RGB8 | Full | 37.1 | 59.6 | 30.2 | 16237 | 32315 |
| RGB8 | Full | 74.2 | 119.3 | 55.6 | 8252 | 17775 |
| RGB8 | Full | 84.8 | 126.1 | 55.6 | 7818 | 17800 |
| RGB8 | EightyBit | 37.1 | 74.4 | 37.7 | 13019 | 25918 |
| RGB8 | EightyBit | 74.2 | 126.1 | 55.6 | 7802 | 17775 |
| RGB8 | EightyBit | 84.8 | 126.1 | 55.6 | 7818 | 17800 |

Miscellaneous

Troubleshooting

Check the following before requesting help. If the problem persists, contact your local JAI distributor.

■ Power Supply and Connections

Issue: The POWER/TRIG LED remains lit amber and does not turn green, even after power is supplied to the camera.

Cause and Solution: Camera initialization may not be complete. Check the Camera Link cable connection.

■ Image Display

Issue: Gradation in dark areas is not noticeable.

Cause and Solution: Use the gamma function to correct the display. As the light-emitting properties of the monitor are not linear, the entire image may be darker or the gradation in the dark areas may be less noticeable when camera outputs are displayed without processing. Using the gamma function performs correction to produce a display that is close to linear. For details, see [Gamma Function](#).

■ Settings and Operations

Issue: Settings cannot be saved to user memory.

Cause and Solution: You cannot save to user memory while images are being captured by the camera. Stop image capture before performing the save operation.

Issue: I want to restore the factory default settings.

Cause and Solution: Load **Default** under User Set Selector in the Feature Properties tab to restore the factory default settings.

Specifications

| Item | Description | | | |
|--|--|--------------------|--------------------------------------|--------------------------------------|
| Scanning system | Progressive scan, 1 tap | | | |
| Synchronization | Internal | | | |
| Interface | CameraLink (Version 2.0) | | | |
| Image sensor | CMOS × 3 | | | |
| Image size (effective image) | AP-1600T-PMCL: 5.02mm (H) × 3.75mm (V) , 6.27 mm diagonal AP-3200T-PMCL: 7.12mm (H) × 5.33mm (V) , 8.89 mm diagonal | | | |
| Pixel size | 3.45 (H) × 3.45 (V) μm | | | |
| Effective image pixel output | AP-1600T-PMCL: 1456 (H) × 1088 (V) AP-3200T-PMCL: 2064 (H) × 1544 (V) | | | |
| Acquisition Frame Rate (Max) | | | AP-1600T-PMCL | AP-3200T-PMCL |
| | Base | RGB8 | 51.3 fps | 26.0 fps |
| | Medium | RGB8 | 102.4 fps | 26.0 fps |
| | Medium | RGB10 | 51.3 fps | 26.0 fps |
| | Medium | RGB12 | 51.3 fps | 51.9 fps |
| | Full | RGB8 | 126.1 fps | 55.6 fps |
| | EightyBit | RGB8 | 126.1 fps | 55.6 fps |
| EMVA 1288 parameters Absolute sensitivity Maximum SN ratio | AP-1600T-PMCL: At 12-bit output: 3.88p (λ=525nm), 40.66dB AP-3200T-PMCL: At 12-bit output: 3.66p (λ=525nm), 40.37dB | | | |
| Digital Image Output Format | | | AP-1600T-PMCL | AP-3200T-PMCL |
| | Full | | 1456 (H) × 1088 (V) | 2064 (H) × 1544 (V) |
| | ROI | Width | 96 ~ 1456 pixels 16 pixels / step | 96 ~ 2064 pixels 16 pixels / step |
| | | Offset X | 0 ~ 1440 pixels 16 pixels /step | 0 ~ 2048 pixels 16 pixels /step |
| | | Height | 2 ~ 1088 lines 2 line/step | 2 ~ 1544 lines 2 line/step |
| | | Offset Y | 0 ~ 1086 lines, 2 line / step | 0 ~ 1542 lines, 2 line / step |
| | Binning | H1 | 1456 (H) | 2064 (H) |
| | | H2 | 728 (H) | 1032 (H) |
| | | V1 | 1088 (V) | 1544 (V) |
| | | V2 | 544 (V) | 772 (V) |
| PixelFormat | | RGB8, RGB10, RGB12 | | |
| Acquisition Mode | Continuous | | | |
| Trigger Selector (Exposure) | FrameStart | | | |
| ExposureMode | Off, Timed, TriggerWidth (PWC) | | | |
| Trigger overlap | Off / Read out | | | |

| Item | Description | | |
|---|--|---|--|
| Trigger input signals | Low, High, Software, PulseGenerator0-3, UserOutput0-3, Line5-Opt In 1, Line6-Opt In 2, Line7-CC1, NAND 0 Out, NAND 1 Out | | |
| Opto filter | Off (Default) , 10 μs, 100 μs, 500 μs, 1ms, 5ms, 10ms | | |
| ExposureMode | AP-1600T-PMCL | Timed: 15.26 μs (8bit /10bit) (Min) * ~ 8 s (Max) | |
| | | TriggerWidth: 15.26 μs (8bit /10bit) (Min) * ~ ∞ (Max) | |
| | AP-3200T-PMCL | Timed: 14.73 μs (8bit/10bit) (Min) * ~ 8 s (Max) | |
| | | TriggerWidth: 14.73 μs (8bit/10bit) (Min) * ~ ∞ (Max) | |
| * Performance verified for up to 1 second. | | | |
| The actual exposure time will be consist of the image sensor's offset duration added to the setting configured on the camera. For more information, see Exposure Mode . | | | |
| Auto exposure (Exposure Auto) | Off / Continuous / Once | | |
| Auto exposure response speed (AGC/ASC Control Speed) | 1 ~ 8 | | |
| Video send mode | NormalMode, TriggerSequencerMode, CommandSequencerMode, SensorMultiMode | | |
| Digital I/O | LineSelector (12P) : GPIO IN / GPIO OUT | | |
| Black level adjustment | Default level | 8LSB@8bit | |
| | Video level adjustment range | DigitalAll : -133 ~ +255 LSB @12bit | |
| | | DigitalRed : -64 ~ +64 LSB @12bit | |
| | | DigitalBlue : -64 ~ +64 LSB @12bit | |
| Resolution adjustment | 1LSB@12bit | | |
| Gain adjustment | Manual adjustment range | MasterMode AnalogAll : 0dB ~ 18dB AnalogRed : -6.5dB ~ 12dB AnalogBlue : -6.5dB ~ 12dB DigitalRed : -0.915dB ~ 0.828dB DigitalBlue : -0.915dB ~ 0.828dB | |
| | | IndividualMode AnalogAll : 0dB ~ 36.13dB AnalogRed : 0dB ~ 36.13dB AnalogBlue : 0dB ~ 36.13dB DigitalRed : -0.915dB ~ 0.828dB DigitalBlue : -0.915dB ~ 0.828dB | |
| | Auto gain | Off, Continuous, Once | |
| White balance | WBA | AnalogRed, AnalogBlue : -6.5dB ~ 12dB | |
| | | DigitalRed, DigitalBlue : -0.915dB ~ 0.828dB | |
| | BalanceWhiteAuto | Off, Continuous, Once, ExposureContinuous, ExposureOnce, Preset3200K, Preset5000K, Preset6500K, Preset7500K | |
| | Area | 16 (4 x 4) Area | |
| Adjustment range | 3000K ~ 9000K | | |

| Item | Description | | |
|---|---|---|---|
| Blemish correction | Detection | Detect white blemishes using threshold values (100 steps available) (black blemish correction performed only at factory) | |
| | Correction | Interpolation using adjacent pixels (continuous blemishes not corrected) | |
| | Correctable pixels | 200 pixels per sensor | |
| ALC | Can be adjusted automatically together with AGC and auto exposure control | | |
| Gamma | 0.45, 0.5, 0.55, 0.6, 0.65, 0.75, 0.8, 0.9, 1.0 (9 steps available) | | |
| LUT | OFF: $\gamma = 1.0$, ON = 257 points can be set | | |
| Vibration resistance | 3G (20 Hz ~ 200 Hz X-Y-Z direction) | | |
| Impact resistance | 50G | | |
| Power supply | 12-pin connector | Input range | DC + 12 V ~ + 24 V \pm 10% (via input terminal) |
| | | Consumption | 6.0 W (typ.) (default settings, 25 °C ambient temp., 12 V DC input) 7.6 W (max.) |
| | PoCL | Input range | DC +10 ~ + 13V |
| | | Consumption | 6.0 W (typ.) (default settings, 25 °C ambient temp., 12 V DC input) 7.4 W (max.) |
| Lens mount | C-mount: Lens mount protrusion length of 4 mm or less is supported | | |
| Flange back | 17.526, tolerance: 0 mm to -0.05 mm | | |
| Optical filter | IR cut filter | | |
| Verified performance temperature / humidity | -5°C to +45°C* / 20% to 80% (non-condensing) | | |
| Storage temperature / humidity | -25°C to +60°C / 20% to 80% (non-condensing) | | |
| Regulations | CE (EN61000-6-2 and EN61000-6-3), FCC part 15 class B, RoHS, WEEE | | |
| Dimensions (housing) | 44 × 44 × 74 mm (WHD) (excluding mount protrusions) | | |
| Weight | 170 g | | |

Notes:

- Approximately 30 minutes of warm-up are required to achieve these specifications.
- Design and specifications are subject to change without notice.

Cautions:

About the verified performance temperature

Make sure the following temperature conditions are met when operating the unit.

- The camera's internal temperature sensor detects temperatures of 72°C or less during operation.
- The top surface of the camera's casing is 57°C or less.

If the above temperature conditions are exceeded, take measures to dissipate heat according to your installation environment and conditions.

■ Package Contents

- Camera (1)
- Sensor protection cap (1)
- Dear customer (sheet) (1)

■ Optional Accessories (Sold Separately)

- MP-44 Tripod Adapter Plate

Frame Rate Reference

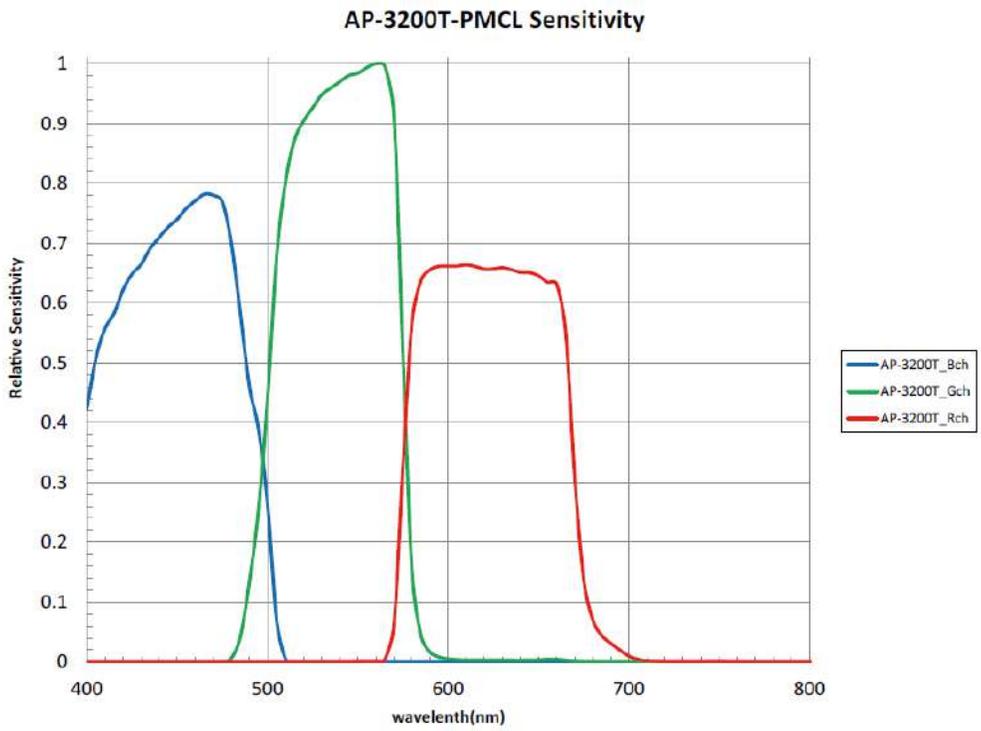
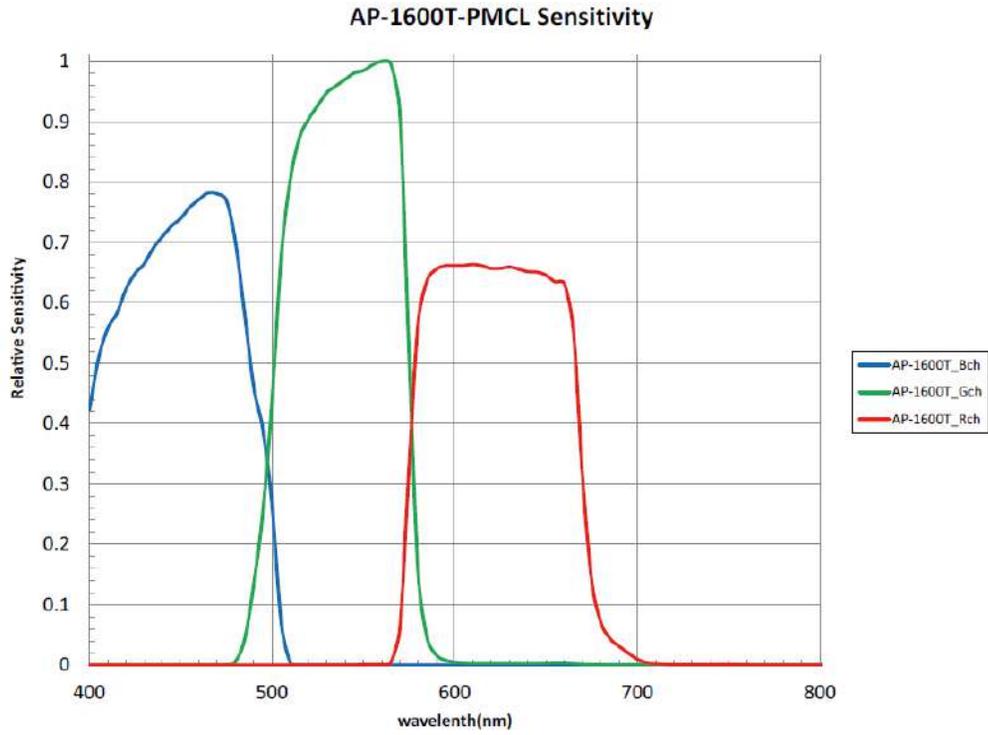
AP-1600T-PMCL

| Pixel Count | Resolution (Screen Size) | ROI/Binning | PixelSize (μm) | Image Size (mm) | Frame Rate |
|-------------|--------------------------|-------------------|----------------|--------------------|---------------------|
| 1.6 MP | 1456 × 1088 | Full Pixel | 3.45 × 3.45 | 5.02 x 3.75 (6.27) | 126.1 fps (@24 bit) |
| 1.3 MP | 1280 × 1024 | ROI | 3.45 × 3.45 | 4.42 x 3.53 (5.66) | 133.7 fps (@24bit) |
| 0.5 MP | 800 × 600 | ROI | 3.45 × 3.45 | 2.76 x 2.07 (3.45) | 221.7 fps (@24bit) |
| 0.3 MP | 640 × 480 | ROI | 3.45 × 3.45 | 2.21 x 1.66 (2.76) | 272.5 fps (@24bit) |
| 0.3 MP | 640 × 480 | ROI + 2x2 Binning | 6.9 × 6.9 | 4.42 x 3.31 (5.52) | 488.6 fps (@24bit) |

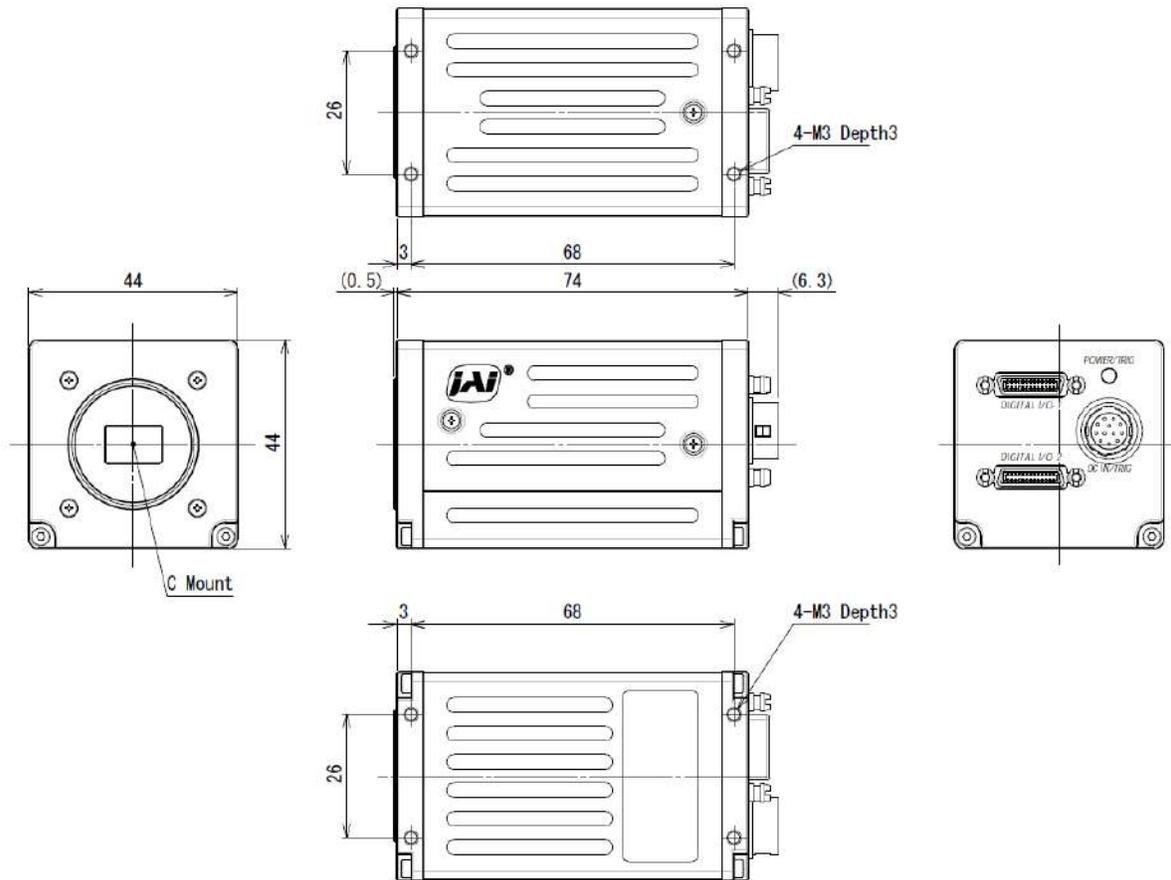
AP-3200T-PMCL

| Pixel Count | Resolution (Screen Size) | ROI/Binning | PixelSize (μm) | Image Size (mm) | Frame Rate |
|-------------|--------------------------|---------------------|----------------|-------------------|---------------------|
| 3.2 MP | 2064 × 1544 | Full Pixel | 3.45 × 3.45 | 1/1.8" (8.89 mm) | 55.6 fps (@24 bit) |
| 2 MP | 1920 × 1080 | ROI | 3.45 × 3.45 | 1/2" (7.6 mm) | 78.8 fps (@24 bit) |
| 1.3 MP | 1280 × 1024 | ROI | 3.45 × 3.45 | 1/2.8" (5.66 mm) | 83.0 fps (@24 bit) |
| 0.5 MP | 800 × 600 | ROI | 3.45 × 3.45 | 1/4.6" (3.45 mm) | 138.4 fps (@24 bit) |
| 0.5 MP | 800 × 600 | ROI + 2 × 2 Binning | 6.9 × 6.9 | 1/2.3" (6.9 mm) | 138.4 fps (@24 bit) |
| 0.3 MP | 640 × 480 | ROI | 3.45 × 3.45 | 1/5.75" (2.76 mm) | 170.8 fps (@24 bit) |
| 0.3 MP | 640 × 480 | ROI + 2 × 2 Binning | 6.9 × 6.9 | 1/2.9" (5.52 mm) | 170.8 fps (@24 bit) |

Spectral Response



Dimensions



Notes:

- Dimensional tolerance: $\pm 0.3\text{mm}$
- Unit: mm

Comparison of the Decibel Display and Multiplier Display

| Decibels (dB) | Multipliers (×) | Remarks |
|---------------|-----------------|--|
| -6 | 0.501 | Near minimum value of Gain[AnalogRed/AnalogBlue] 1) |
| -5 | 0.562 | |
| -4 | 0.631 | |
| -3 | 0.708 | |
| -2 | 0.794 | |
| -1 | 0.891 | Near minimum value of Gain[DigitalRed/DigitalBlue] 2) |
| 0 | 1 | Minimum value of Gain[AnalogAll] Minimum value of Gain[AnalogIndividualRed/Green/Blue] |
| 1 | 1.122 | Near maximum value of Gain[DigitalRed/DigitalBlue] 3) |
| 2 | 1.259 | |
| 3 | 1.413 | |
| 4 | 1.585 | |
| 5 | 1.778 | |
| 6 | 1.995 | |
| 7 | 2.239 | |
| 8 | 2.512 | |
| 9 | 2.818 | |
| 10 | 3.162 | |
| 11 | 3.548 | |
| 12 | 3.981 | Near maximum value of Gain[AnalogRed/AnalogBlue] 4) |
| 13 | 4.467 | |
| 14 | 5.012 | |
| 15 | 5.623 | |
| 16 | 6.31 | |
| 17 | 7.0790 | |
| 18 | 7.943 | Near maximum value of Gain[AnalogAll] 5) |
| 19 | 8.913 | |
| 20 | 10 | |
| 21 | 11.22 | |
| 22 | 12.589 | |
| 23 | 14.125 | |
| 24 | 15.849 | |
| 25 | 17.783 | |
| 26 | 19.953 | |
| 27 | 22.387 | |
| 28 | 25.119 | |
| 29 | 28.184 | |
| 30 | 31.623 | |
| 31 | 35.481 | |

| Decibels (dB) | Multipliers (×) | Remarks |
|---------------|-----------------|---|
| 32 | 39.811 | |
| 33 | 44.668 | |
| 34 | 50.119 | |
| 35 | 56.235 | |
| 36 | 63.096 | Near maximum value of Gain[AnalogIndividualRed/Green/Blue] 6) |

Notes:

- 1) Actual minimum value is 47 (×0.47, -6.558 dB).
- 2) Actual minimum value is 90 (×0.9, -0.915 dB).
- 3) Actual maximum value is 110 (×1.1, +0.828 dB).
- 4) Actual maximum value is 400 (×4.0, +12.041 dB).
- 5) Actual maximum value is 800 (×8.0, +18.06 dB).
- 6) Actual maximum value is 6400 (×64.0, +36.123 dB).

User's Record

Model name:

Revision:

Serial No:

Firmware version:

For camera revision history, please contact your local JAI distributor.

Revision History

| Revision | Date | Device Version | Changes |
|----------|------------|----------------|---|
| 2.0 | 2023/08/22 | DV0206 | <ul style="list-style-type: none"> Combined the AP-1600T-PMCL and AP-3200T-PMCL user manuals, and the Short ASCII Command List. Added ALCControlReference, ALCControlChannel, ALCControlMode, and ALCControlRatio (<u>ALC (Automatic Level Control)</u>). Updated <u>China RoHS</u>. Corrected/updated topics, including <u>Binning Function</u>, and <u>Video Process Bypass Mode</u>. |

Previous Revisions

AP-1600T-PMCL

| Revision | Date | Changes |
|----------|-----------|--|
| 1.4 | July 2022 | Corrected China RoHS, Added the Non-Volatile Flash Memory topic. |
| 1.3 | Jun. 2019 | Fixed Vertical Timing Chart (LVAL) |
| 1.2 | Mar. 2019 | Fixed Contents and Index |
| 1.1 | Nov. 2018 | Added KC. |
| 1.0 | Apr. 2018 | First Version |

AP-3200T-PMCL

| Revision | Date | Changes |
|----------|-----------|--|
| 1.3 | July 2022 | Corrected China RoHS, Added the Non-Volatile Flash Memory topic. |
| 1.2 | Jun. 2019 | Fixed Vertical Timing Chart (LVAL) |
| 1.1 | Mar. 2019 | Added KC. Fixed Contents and Index. |
| 1.0 | Apr. 2018 | First Version |

Trademarks

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Europe, Middle East & Africa

Phone +45 4457 8888
Fax +45 4491 8880

Asia Pacific

Phone +81 45 440 0154
Fax +81 45 440 0166

Americas

Phone (Toll-Free) 1 800 445 5444
Phone +1 408 383 0300

Visit our website on www.jai.com



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